

The image features a top-down aerial view of a city, likely a university campus, with a grid of buildings and roads. The scene is overlaid with a semi-transparent blue and purple gradient. At the very top, there is a horizontal band of colorful, pixelated or glitched patterns in shades of cyan, magenta, yellow, and green. The text is centered in the upper half of the image.

TAGLIN E  
CHAPTER 6: NOBODY HOME

## Somewhere in the jungle of Paradiso, thirty days after the operation: The Grid.

A sepulchral silence flooded the area. As soon as the smoke cleared, we noticed the ferocity and roughness of the fight that had just occurred.

Nobody expected to run into a Combined Army patrol in that sector. Fortunately, the first shot from the Overdrón hit Eduardo. He resisted and responded to the attack, giving us some time to withdraw to defensive positions from which repel that scum.

When the battle was over, we entered the facilities to hunt those urchins from ALIVE. To our surprise, we realized that the triangulation of that signal led us to a false location. A small, medium-range antenna and a comlog were enough to throw us off their track. In the end we'll have to admit they're clever.

Before we even finished combing over the facilities, we suffered another attack from an advanced CA force.

It's rumored among the troops that this was a trial by the ALIVE group that they lured the alien forces so that we'd have to deal with them. Me? The truth is I no longer know what to believe—this is Paradiso. The enemy is everywhere and coincidences do exist.

*[Statement from Lieutenant Marco Andrade, debriefing 002-07B85]*

## MISSION: ANNIHILATION [MID-TIER]

### Extra:

Before the Deployment Stage, players must decide who is player A and who is B in order to determine the extra they may apply to their Army Lists.

**PLAYER A:** this player's Army List must have 250 points and 5 SWC. He can add a Tikbalang, Acontecimento Chasseurs to his Army List with no SWC cost. This Tikbalang will represent Eduardo.

**PLAYER B:** this player's Army List must have 350 points and 7 SWC.

If one of the players plays with the Combined Army or any of its Sectorials, he will automatically be Player B.