



DRUZE BAYRAM SECURITY

PROFILES

CORVUS BELLI
INfINITY

ISC: Druze Shock Teams

Veteran Troops



DRUZE SHOCK TEAMS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	12	11	13	3	3	1	2	Total

Special Skills: Fatality L1 · Fireteam: Core · Fireteam: Duo · Veteran L1

Name	BS Weapons	CC Weapons	SWC	C
DRUZE (X Visor)	Combi Rifle, Chain-colt	Viral Pistol, Knife	0	23
DRUZE	HMG, Chain-colt	Viral Pistol, Knife	1.5	29
DRUZE (Fireteam: Haris*, X Visor)	Combi Rifle, Chain-colt, D.E.P.	Viral Pistol, CCW	1	25
DRUZE (X Visor)	Combi Rifle, Chain-colt, Panzerfaust	Viral Pistol, Knife	0	25
DRUZE (X Visor)	Combi Rifle+Light Grenade Launcher (E/M and Nimbus)	Viral Pistol, Knife	0.5	27
DRUZE (CH: Mimetism)*	MULTI Sniper	Viral Pistol, Knife	1.5	32
DRUZE (X Visor)	Shock Marksman Rifle, Chain-colt	Viral Pistol, Knife	0	27
DRUZE Hacker (Killer Hacking Device)	Combi Rifle + Pitcher, D-Charges	Viral Pistol, Knife	0	25
DRUZE Hacker (Assault Hacking Device)	Combi Rifle + Pitcher, D-Charges	Viral Pistol, Knife	0.5	28
DRUZE Paramedic (X Visor, MediKit)*	Combi Rifle, Chain-colt	Viral Pistol, CC Weapon	0	25
DRUZE Lieutenant (X Visor)*	Combi Rifle, Chain-colt	Viral Pistol, CC Weapon	0	23

* This option is only available in the Druze Bayram Security Sectorial Army.

ISC: Brawlers, Mercenary Enforcers

Special Trained Troops



BRAWLERS, Mercenary Enforcers

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	11	12	2	3	1	2	4

Special Skills: Fireteam: Duo

Name	BS Weapons	CC Weapons	SWC	C
BRAWLER	Rifle + Light Shotgun	Pistol, Knife	0	16
BRAWLER	Heavy Rocket Launcher	Assault Pistol, Knife	1.5	18
BRAWLER (Multispectral Visor L2)	MULTI Sniper	Pistol, Knife	1.5	28
BRAWLER (Fireteam: Haris)	Rifle + Light Shotgun	Pistol, Knife	0.5	17
BRAWLER Hacker (Assault Hacking Device)	Submachine Gun	Pistol, Knife	0.5	17
BRAWLER Engineer	Rifle + Light Shotgun, D-Charges	Pistol, Knife	0	20
BRAWLER Doctor (MediKit)	Rifle + Light Shotgun	Pistol, Knife	0	20
BRAWLER (Infinity Spec-Ops)	Rifle + Light Shotgun	Pistol, Knife	0	17
BRAWLER Lieutenant	Rifle + Light Shotgun	Pistol, Knife	0	16

NOTE: Brawlers are officially allowed in the ITS but only in those armies that specify it.

ISC: Authorized Bounty Hunters

Special Trained Troops



AUTHORIZED BOUNTY HUNTERS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	10	13	1	3	1	2	2

Special Skills: Booty L2 · Fireteam: Duo · Stealth

Name	BS Weapons	CC Weapons	SWC	C
BOUNTY HUNTER	Combi Rifle	Pistol, Knife	0	16
BOUNTY HUNTER	Boarding Shotgun	Pistol, Knife	0	15
BOUNTY HUNTER	Sniper Rifle	2 Breaker Pistols, Knife	0.5	21
BOUNTY HUNTER	Spitfire	Pistol, Knife	1	22
BOUNTY HUNTER	Red Fury	Pistol, Knife	0.5	21

ISC: Bashi Bazouks

Special Trained Troops



BASHI BAZOUKS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	11	10	12	2	0	1	2	4

Equipment: Holoprojector L2

Special Skills: AD: Parachutist / Zero-G

Name	BS Weapons	CC Weapons	SWC	C
BASHI BAZOUK	Rifle + Light Shotgun	Pistol, CC Weapon	0	16
BASHI BAZOUK	Boarding Shotgun	Pistol, CC Weapon	0	15
BASHI BAZOUK	AP Rifle	2 Breaker Pistols, CC Weapon	0	17
BASHI BAZOUK	Combi Rifle, E/Mauler	Pistol, CC Weapon	0	17
BASHI BAZOUK	Submachine Gun, Chain-colt	Pistol, CC Weapon	0	12
BASHI BAZOUK (Specialist Operative)	Rifle + Light Shotgun	Pistol, CC Weapon	0	17

ISC: Anaconda, Mercenary TAG Squad

Mechanized Troops



ANACONDA, Mercenary TAG Squad

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	16	13	16	13	6	6	2	7	1

Equipment: ED: Escape System · ECM

Special Skills: Manned · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
ANACONDA	Spitfire + Light Flamethrower, Panzerfaust	CCW	2	62
ANACONDA	HMG + Chain-colt, Panzerfaust	CCW	2	64



ANACONDA OPERATOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	10	13	1	3	1	2	-

Special Skills: V: Courage

Name	BS Weapons	CC Weapons	SWC	C
OPERATOR	Spitfire	Pistol, Knife	-	-

NOTE: This unit is composed of one Anaconda TAG and one Operator.

ISC: Hunzakuts

Spec. Trained Troops



HUNZAKUTS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	12	14	0	0	1	2	2

Special Skills: CH: Camouflage · Infiltration · Multiterain

Name	BS Weapons	CC Weapons	SWC	C
HUNZAKUT (Deployable Repeater)	Rifle + Light Grenade Launcher, Antipersonnel Mines	Pistol, Knife	0.5	18
HUNZAKUT	Sniper Rifle, Antipersonnel Mines	Pistol, Knife	0.5	21
HUNZAKUT (Forward Observer, Deployable Repeater)	Rifle + Light Shotgun, Antipersonnel Mines	Pistol, Knife	0	18

ISC: Armbots: Peacemakers

Support Troops



PEACEMAKER ARMBOTS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	7	12	10	13	1	3	1	4	1

Equipment: Repeater

Special Skills: G: Remote Presence · Mechanized Deployment

Name	BS Weapons	CC Weapons	SWC	C
PEACEMAKER	Heavy Shotgun + AUXBOT_3	Electric Pulse	0	21
PEACEMAKER	Spitfire + AUXBOT_3	Electric Pulse	1	27



AUXBOT

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	10	8	11	0	3	1	1	-

Special Skills: G: Synchronized · Mechanized Deployment

Name	BS Weapons	CC Weapons	SWC	C
AUXBOT_3	Heavy Flamethrower	Electric Pulse	-	4

NOTE: A Peacemaker unit is composed of one Peacemaker Armbot and one Auxbot.

ISC: Pathfinder Dronbot

Support Troops



PATHFINDER DRONBOTS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	3

Equipment: Deactivator · Repeater

Special Skills: Forward Observer · G: Remote Presence · Sat-lock · Sensor

Name	BS Weapons	CC Weapons	SWC	C
PATHFINDER DRONBOT	Combi Rifle, Sniffer	Electric Pulse	0	16

ISC: Sierra Dronbot

Support Troops



'SIERRA' DRONBOTS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	1

Equipment: 360° Visor

Special Skills: G: Remote Presence · Total Reaction

Name	BS Weapons	CC Weapons	SWC	C
SIERRA DRONBOT	HMG	Electric Pulse	1	25

ISC: Clipper Dronbot

Support Troops



'CLIPPER' DRONBOTS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	12	10	13	0	3	1	3	1

Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
CLIPPER DRONBOT	Smart Missile Launcher	Electric Pulse	1.5	18
CLIPPER DRONBOT	Missile Launcher	Electric Pulse	1.5	17

ISC: Fugazi Dronbot

Support Troops



FUGAZI DRONBOTS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-6	8	8	11	13	0	3	1	3	2

Equipment: Repeater

Special Skills: CH: Mimetism · G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
FUGAZI DRONBOT	Flash Pulse, Sniffer	Electric Pulse	0	8

ISC: Nasmal Remotes

Support Troops



NASMAT Remotes

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	8	10	13	0	3	1	1	2

Special Skills: CH: Mimetism · G: Servant

Name	BS Weapons	CC Weapons	SWC	C
NASMAT		Electric Pulse	0	3

ISC: Kameel Remotes

Support Troops



KAMEEL Remotes

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	8	11	10	13	2	3	1	4	2

Equipment: Baggage
Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
KAMEEL (Minesweeper, Repeater)		Electric Pulse	0	8
KAMEEL Hacker (EVO Hacking Device)		Electric Pulse	0.5	25
KAMEEL (Total Reaction, Repeater)	Rifle + Light Shotgun	Electric Pulse	0	21

ISC: Security Chief Arslan

Veteran Troops



Security Chief ARSLAN

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	16	13	11	13	3	3	1	2	1

Equipment: Multispectral Visor L1
Special Skills: Fatality L1 · Fireteam: Duo · Hyper-Dynamics L1 · V: No Wound Incapacitation · Veteran L1

Name	BS Weapons	CC Weapons	SWC	C
ARSLAN	MULTI Rifle, Light Shotgun	Viral Pistol, Knife	0	36
ARSLAN Lieutenant	MULTI Rifle, Light Shotgun	Viral Pistol, Knife	0	36

ISC: Valerya Gromoz, Mercenary Hacker

Mercenary Troops



VALERYA GROMOZ, Mercenary Hacker

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	14	1	0	1	2	1

Name	BS Weapons	CC Weapons	SWC	C
VALERYA GROMOZ Hacker (Hacking Device UPGRADE: Expel)	Combi Rifle + Pitcher	Pistol, Knife	0.5	21

ISC: Saito Togan

Mercenary Troops



SAITO TOGAN, Mercenary Ninja

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	24	11	13	13	1	0	1	2	1

Special Skills: CH: TO Camouflage · Infiltration · Kinematika L1 · Martial Arts L4 · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
SAITO TOGAN	Combi Rifle, Smoke Grenades	Pistol, EXP CCW, Knife	0	39
SAITO TOGAN (Specialist Operative)*	Combi Rifle, Smoke Grenades	Pistol, EXP CCW, Knife	0	40

NOTE: This option is only available in the Druze Bayram Security Sectorial Army.

ISC: Scarface & Cordelia, Private Armored Team

Mercenary Troops



SCARFACE, PRIVATE MERCENARY T.A.G.

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	19	13	15	13	5	6	3	7	1

Equipment: ECM

Special Skills: Assault · Manned · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
SCARFACE (Fireteam: Duo)*	2 Mk12, Heavy Rocket Launcher	AP CCW	1.5	57



SCARFACE TURNER, PRIVATE T.A.G. PILOT

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	11	13	0	0	1	2	-

Special Skills: Pilot · Specialist Operative · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
SCARFACE (Fireteam: Duo)*	Boarding Shotgun	Pistol, CCW		



CORDELIA TURNER, MERCENARY ENGINEER

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	13	1	3	1	2	1

Special Skills: CH: Mimetism · Engineer · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
CORDELIA TURNER (Fireteam: Duo)*	Combi Rifle, Chain-colt, D-Charges	Pistol, Knife	0	17
SCARFACE & CORDELIA TURNER			1.5	74

NOTES:

Scarface & Cordelia Turner cannot be chosen separately. They must be fielded together.

Scarface & Cordelia Turner must belong to the same Combat Group.

Scarface & Cordelia, Private Mercenary Team is officially allowed in the ITS but only in those armies that specify it.

NOTE*: This option is only available in the Druze Bayram Security Sectorial Army.

ISC: Armand 'Le Muet', Freelance Killer

Mercenary Troops


ARMAND 'LE MUET', FREELANCE KILLER
ACTIVE SYMBIONT ARMOUR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	18	13	12	13	2	0	1	2	1

Equipment: ODD: Optical Disruptor · Symbiont Armour

Special Skills: Forward Deployment L1


ARMAND 'LE MUET', FREELANCE KILLER
INACTIVE SYMBIONT ARMOUR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	18	13	12	13	0	0	1	2	-

Name	BS Weapons	CC Weapons	SWC	C
ARMAND Minelayer	MULTI Sniper Rifle, Nanopulser, Antipersonel Mines	2 Breaker Pistols, Shock CCW, Knife	1.5	42
ARMAND (Multispectral Visor L1)	MULTI Sniper Rifle, Nanopulser	2 Breaker Pistols, Shock CCW, Knife	1.5	45

ISC: Warcors, War Correspondents

Mercenary Troops



WARCORS, WAR CORRESPONDENTS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	10	9	11	13	0	0	1	2	1

Special Skills: Journalist L1

Name	BS Weapons	CC Weapons	SWC	C
WARCOR (Sixth Sense L1)	Flash Pulse	Stun Pistol, Knife	0	3
WARCOR (Aerocam)	Flash Pulse	Stun Pistol, Knife	0	3



Druze Bayram Security

SECTORIAL ARMY



TROOP	AVA	FIRETEAM
DRUZE SHOCK TEAMS	TOTAL	DUO, HARIS, CORE, SPECIAL* ⁽¹⁾
BRAWLERS, MERCENARY ENFORCERS	4	DUO, HARIS, SPECIAL * ⁽²⁾
AUTHORIZED BOUNTY HUNTER	2	DUO
BASHI BAZOUKS	4	
ANACONDA MERCENARY SQUAD TAG	1	
HUNZAKUTS	2	
PEACEMAKER ARMBOTS	1	
PATHFINDER DRONBOTS	3	
SIERRA DRONBOTS	1	

TROOP	AVA	FIRETEAM
CLIPPER DRONBOTS	1	
FUGAZI DRONBOTS	2	
REMOTES NASMAT	2	
REMOTES KAMEEL	2	
SECURITY CHIEF ARSLAN	1	SPECIAL* ⁽³⁾
VALERYA GROMOZ, MERCENARY HACKER	1	SPECIAL* ⁽⁴⁾
SAITO TÖGAN, MERCENARY NINJA	1	
SCARFACE & CORDELIA, PRIVATE ARMORED TEAM	1	SPECIAL* ⁽⁵⁾
ARMAND LE MUET, FREELANCE HASSASSIN	1	

(1) DRUZE SHOCK TEAMS

Special Fireteam: Core. Can include 1 Brawler and/or 1 Clipper Dronbot.

Special Fireteam: Core. 2 Druze and up to 3 Brawlers.

(2) BRAWLERS, Mercenary Enforcers

Special Fireteam: Core. 2 Druze and up to 3 Brawlers.

(3) Security Chief ARSLAN

Special Fireteam. Chief Arslan counts as a Druze for Fireteam composition.

(4) VALERYA GROMOZ, Mercenary Hacker

Special Fireteam. Valerya Gromoz can join any Fireteam of the Druze Bayram Security.

(5) SCARFACE & CORDELIA, PRIVATE ARMORED TEAM

Special Fireteam: Duo. Scarface and Cordelia.