ARMY LISTS

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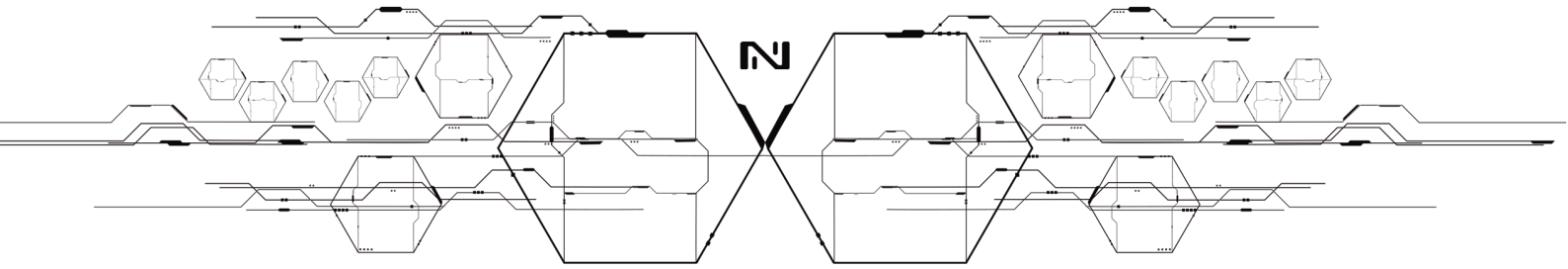

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PANOCEANIA

ISC: Fusiliers
Line Troops

FUSILIERS
LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	10	12	1	0	1	2	Total

Name	BS Weapons	CC Weapons	SWC	C
FUSILIER	Combi Rifle	Pistol, Knife	0	10
FUSILIER	HMG	Pistol, Knife	1	18
FUSILIER	Combi Rifle + Light Grenade Launcher	Pistol, Knife	1	14
FUSILIER	Missile Launcher	Pistol, Knife	1.5	15
FUSILIER	MULTI Sniper Rifle	Pistol, Knife	1.5	18
FUSILIER Hacker (Hacking Device)	Combi Rifle	Pistol, Knife	0.5	18
FUSILIER (Forward Observer, Deployable Repeater)	Combi Rifle	Pistol, Knife	0	12
FUSILIER Paramedic (MediKit)	Combi Rifle	Pistol, Knife	0	12
FUSILIER Lieutenant	Combi Rifle	Pistol, Knife	0	10

ISC: Akalis
Elite Troops

AKALIS, Sikh Commandos
MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	13	11	13	2	0	1	2	3

Special Skills: AD: Combat Jump · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
AKAL COMMANDO	Combi Rifle	Pistol, E/M CCW	0	22
AKAL COMMANDO	Boarding Shotgun	Pistol, E/M CCW	0	21
AKAL COMMANDO	Spitfire	Pistol, E/M CCW	1.5	28
AKAL COMMANDO Hacker (Assault Hacking Device)	Combi Rifle	Pistol, E/M CCW	0.5	28
AKAL COMMANDO	Combi Rifle + E/Mitter	Pistol, E/M CCW	0	24

ISC: Nisses
Elite Troops

Svalarheima NISSES
MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	13	12	13	3	0	1	2	2

Equipment: Multispectral Visor L2
Special Skills: CH: Mimetism · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
NISSE	Combi Rifle+ Light Shotgun	Pistol, Knife	0	30
NISSE	HMG	Pistol, Knife	1.5	34
NISSE	MULTI Sniper Rifle	Pistol, Knife	1.5	34
NISSE Hacker (Hacking Device)	Combi Rifle+ Light Shotgun	Pistol, Knife	0.5	38
NISSE Paramedic (MediKit)	Combi Rifle+ Light Shotgun	Pistol, Knife	0	32
NISSE Lieutenant	Combi Rifle+ Light Shotgun	Pistol, Knife	1	30

ISC: Neoterra Bolts
Veteran Troops

NEOTERRA BOLTS
MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	13	11	12	2	6	1	2	3

Special Skills: Bioimmunity · Veteran L1

Name	BS Weapons	CC Weapons	SWC	C
BOLT	Combi Rifle + Light Shotgun	Pistol, Knife	0	22
BOLT	Combi Rifle + Light Shotgun, Drop Bears	Pistol, Knife	0	25
BOLT	Boarding Shotgun, E/M Grenades	Pistol, Knife	0	19
BOLT	MULTI Sniper Rifle	Pistol, Knife	1.5	26
BOLT	Missile Launcher, Light Shotgun	Pistol, Knife	1.5	27
BOLT	Spitfire	Pistol, Knife	1.5	24
BOLT Hacker (Hacking Device)	Boarding Shotgun, E/M Grenades	Pistol, Knife	0.5	27
BOLT Paramedic (MediKit)	Combi Rifle + Light Shotgun	Pistol, Knife	0	24
BOLT Lieutenant	Combi Rifle + Light Shotgun	Pistol, Knife	0	22

ISC: Orc Troops
Veteran Troops

ORC TROOPS
HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	14	14	12	4	3	2	2	3

Name	BS Weapons	CC Weapons	SWC	C
ORC	MULTI Rifle	Pistol, Knife	0	40
ORC	MULTI Rifle + 1 TinBot A (Deflector L1)	Pistol, Knife	0.5	41
ORC	HMG	Pistol, Knife	2	44
ORC	Boarding Shotgun	Pistol, Knife	0	35
ORC	Combi Rifle	Pistol, Knife	0	36
ORC Hacker (Assault Hacking Device)	Combi Rifle	Pistol, Knife	0.5	42
ORC Lieutenant	MULTI Rifle	Pistol, Knife	0	40
ORC Lieutenant	HMG	Pistol, Knife	2	44
ORC (Fireteam: Haris)	Boarding Shotgun	Pistol, Knife	0.5	36
ORC Fireteam: Duo)	MULTI Rifle	Pistol, Knife	0	41

ISC: Knights Hospitaller
Elite Troops

Holy Order of HOSPITALLER KNIGHTS of Saint John of Skovorodino
HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	14	14	13	4	6	2	2	1

Special Skills: Martial Arts L2 · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
KNIGHT HOSPITALLER	MULTI Rifle	Pistol, AP CCW	0	37
KNIGHT HOSPITALLER	MULTI Rifle	Pistol, DA CCW	0	38
KNIGHT HOSPITALLER	HMG	Pistol, AP CCW	2	41
KNIGHT HOSPITALLER	Boarding Shotgun	Pistol, DA CCW	0	33
KNIGHT HOSPITALLER	Combi Rifle	Pistol, AP CCW	0	33
KNIGHT HOSPITALLER Doctor (MediKit)	Combi Rifle	Pistol, DA CCW	0	37
KNIGHT HOSPITALLER Lieutenant	MULTI Rifle	Pistol, AP CCW	0	37
KNIGHT HOSPITALLER Lieutenant	MULTI Rifle	Pistol, DA CCW	0	38
KNIGHT HOSPITALLER Doctor (MediKit)	MULTI Rifle	Pistol, AP CCW	0	41

ISC: Military Order Father-Knights
Veteran Troops

Military Order FATHER-KNIGHTS
HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	23	14	14	13	5	9	2	2	2

Special Skills: Assault · Kinematika L1 · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
FATHER-KNIGHT	Combi Rifle	Breaker Pistol, DA CCW	0	44
FATHER-KNIGHT	Boarding Shotgun	Breaker Pistol, DA CCW	0	43
FATHER-KNIGHT	Missile Launcher	Breaker Pistol, DA CCW	1.5	49
FATHER-KNIGHT	Spitfire	Breaker Pistol, DA CCW	2	50
FATHER-KNIGHT Hacker (Assault Hacking Device)	Combi Rifle, D-Charges	Breaker Pistol, DA CCW	0.5	50
FATHER-KNIGHT (Forward Observer)	Combi Rifle, Nimbus Grenades	Breaker Pistol, DA CCW	0	46
FATHER-KNIGHT Lieutenant	Combi Rifle	Breaker Pistol, DA CCW	0	44
FATHER-KNIGHT Lieutenant	Spitfire	Breaker Pistol, DA CCW	2	50
FATHER-KNIGHT (Fireteam: Duo)	Boarding Shotgun	Breaker Pistol, DA CCW	0.5	44

ISC: Aquila Guard
Headquarters Troops

AQUILA GUARD
HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	15	14	13	4	6	2	2	1

Equipment: Multispectral Visor L3

Name	BS Weapons	CC Weapons	SWC	C
AQUILA	MULTI Rifle	Pistol, Shock CCW	0	58
AQUILA	HMG	Pistol, Shock CCW	2	62
AQUILA Lieutenant	MULTI Rifle	Pistol, Shock CCW	0	58

ISC: Swiss Guard
Headquarters Troops

SWISS GUARD
HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	15	14	13	5	6	2	2	1

Special Skills: CH: TO Camouflage

Name	BS Weapons	CC Weapons	SWC	C
SWISS GUARD	MULTI Rifle	Pistol, AP CCW	0	64
SWISS GUARD	HMG	Pistol, AP CCW	2	68
SWISS GUARD	Missile Launcher, Light Shotgun	Pistol, AP CCW	2	69
SWISS GUARD Hacker (Assault Hacking Device)	MULTI Rifle	Pistol, AP CCW	0.5	70

ISC: Squalos, PanOceanian Armored Cavalry Heavy Lancers
Mechanized Troops

SQUALOS, PanOceanian Armored Cavalry Heavy Lancers
TAG

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	18	15	17	12	8	6	3	7	2

Equipment: Advanced ECM
Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
SQUALO (Armored Cav.)	MULTI HMG	AP Heavy Pistol	2	93
SQUALO (Armored Cav.)	MULTI HMG, Heavy Grenade Launcher	AP Heavy Pistol	2.5	95
SQUALO (Armored Cav.) Lieutenant	MULTI HMG	AP Heavy Pistol	2	93

ISC: Dragões, Acontecimento Dragoons
Mechanized Troops

DRAGÕES, Acontecimento Dragoons
TAG

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	18	15	17	12	8	6	3	7	1

Equipment: ECM
Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
DRÃGAO	Hyper-Rapid Magnetic Cannon, Heavy Flamethrower		2.5	94

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ISC: Cutters, Varuna Naval Chasseurs

Mechanized Troops

CUTTERS, Varuna Naval Chasseurs

TAG

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	18	15	17	12	8	6	3	7	1

Equipment: ECM
Special Skills: Aquatic Terrain · CH: TO Camouflage · G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
CUTTER	MULTI HMG		2.5	115
CUTTER Lieutenant	MULTI HMG		3	115

ISC: Croc Men

Spec. Trained Troops

Paradiso CROC MEN

SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	12	13	1	0	1	2	2

Equipment: X Visor
Special Skills: CH: TO Camouflage · Infiltration · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
CROC MAN	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	30
CROC MAN	Boarding Shotgun, Antipersonnel Mines	Pistol, Knife	0	29
CROC MAN	MULTI Sniper Rifle, Antipersonnel Mines	Pistol, Knife	1.5	38
CROC MAN Hacker (Assault Hacking Device)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0.5	36
CROC MAN (Forward Observer, Deployable Repeater)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	32
CROC MAN Lieutenant	Combi Rifle, Antipersonnel Mines	Pistol, Knife	2	30
CROC MAN (Minelayer)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0.5	31

ISC: Trauma-Docs

Support Troops

'TRAUMA-DOCS'

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	10	12	1	0	1	2	1

Equipment: MediKit
Special Skills: Doctor

Name	BS Weapons	CC Weapons	SWC	C
TRAUMA-DOC	Combi Rifle	Pistol, Knife	0	14

ISC: Machinists

Support Troops

MACHINISTS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	10	12	1	3	1	2	1

Special Skills: Engineer

Name	BS Weapons	CC Weapons	SWC	C
MACHINIST	Combi Rifle, D-Charges	Pistol, Knife	0	15

ISC: Pathfinder Dronbot

Support Troops

PATHFINDER DRONBOTS

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	2

Special Skills: Deactivator · Forward Observer · G: Remote Presence · Repeater · Sat-lock · Sensor

Name	BS Weapons	CC Weapons	SWC	C
PATHFINDER DRONBOT	Combi Rifle, Sniffer	Electric Pulse	0	16

ISC: Sierra Dronbot

Support Troops

'SIERRA' DRONBOTS

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	2

Equipment: 360º Visor
Special Skills: G: Remote Presence · Total Reaction

Name	BS Weapons	CC Weapons	SWC	C
SIERRA DRONBOT	HMG	Electric Pulse	1	25

ISC: Clipper Dronbot

Support Troops

'CLIPPER' DRONBOTS

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	12	10	13	0	3	1	3	2

Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
CLIPPER DRONBOT	Smart Missile Launcher	Electric Pulse	1.5	18

ISC: Fugazi Dronbot

Support Troops

FUGAZI DRONBOTS

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-6	8	8	11	13	0	3	1	3	2

Special Skills: CH: Mimetism · G: Remote Presence · Repeater

Name	BS Weapons	CC Weapons	SWC	C
FUGAZI DRONBOT	Flash Pulse, Sniffer	Electric Pulse	0	8

CHARACTERS

ISC: Jeanne d'Arc

Character

JOAN OF ARC

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	23	15	15	15	5	6	2	2	1

Special Skills: Inspiring Leadership · Martial Arts L3 · Religious Troop · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
JOAN OF ARC	MULTI Rifle, Nanopulser	Pistol, AP CCW	0	49
JOAN OF ARC	MULTI Rifle, Nanopulser	Pistol, DA CCW	0	50
JOAN OF ARC Lieutenant	MULTI Rifle, Nanopulser	Pistol, AP CCW	+1	49
JOAN OF ARC Lieutenant	MULTI Rifle, Nanopulser	Pistol, DA CCW	+1	50

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ISC: Acontecimento Regulars

Line Troops

NOTE: The Regular Lieutenant with SWC: 0 is only available in the Acontecimento Sectorial Army (Shock Army of Acontecimento).

Acontecimento REGULARS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	10	13	0	0	1	2	2

Special Skills: Jungle Terrain

Name	BS Weapons	CC Weapons	SWC	C
REGULAR	Combi Rifle	Pistol, Knife	0	10
REGULAR	Spitfire	Pistol, Knife	1	16
REGULAR (Forward Observer)	Combi Rifle	Pistol, Knife	0.5	11
REGULAR (Sapper)	MULTI Sniper Rifle	Pistol, Knife	1.5	22
REGULAR Hacker (Hacking Device, FastPanda)	Combi Rifle + Light Grenade Launcher	Pistol, Knife	1	23
REGULAR (Minelayer, Sensor)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0.5	14
REGULAR Paramedic (MediKit)	Combi Rifle	Pistol, Knife	0	12
REGULAR Lieutenant	Combi Rifle	Pistol, Knife	1/0*	10

ISC: Auxilia

Garrison Troops

NOTE: A Synchronized Auxilia is composed of one Auxilia trooper and one Auxbot

AUXILIA

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	12	1	0	1	2	2

Name	BS Weapons	CC Weapons	SWC	C
AUXILIA	Combi Rifle + AUXBOT_1	Pistol, Knife	0	14
AUXILIA (Forward Observer)	Combi Rifle + AUXBOT_1	Pistol, Knife	0	15
AUXILIA Lieutenant	Combi Rifle + AUXBOT_1	Pistol, Knife	1	14

AUXBOT

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	10	10	11	0	3	1	1	-

Special Skills: G: Synchronized

Name	BS Weapons	CC Weapons	SWC	C
AUXBOT_1	Heavy Flamethrower	Electric Pulse	-	4

ISC: Hexas, Strategic Security Division

Headquarters Troops

HEXAS, Strategic Security Division

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	11	13	1	0	1	2	1

Special Skills: CH: TO Camouflage

Name	BS Weapons	CC Weapons	SWC	C
HEXA	Combi Rifle	Pistol, Electric Pulse	0	24
HEXA	Spitfire	Pistol, Electric Pulse	1.5	30
HEXA	MULTI Sniper Rifle	Pistol, Electric Pulse	1.5	32
HEXA Hacker (Hacking Device)	Combi Rifle	Pistol, Electric Pulse	0.5	32
HEXA Hacker (Killer Hacking Device)	Combi Rifle	Pistol, Electric Pulse	0	27

ISC: PanOceanian Black Friars

Spec. Trained Troops

PanOceanian BLACK FRIARS

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	16	13	11	13	2	3	1	2	1

Equipment: Multispectral Visor L2
Special Skills: Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
BLACK FRIAR	MULTI Sniper Rifle, Nanopulser	Pistol, CCW	1.5	30
BLACK FRIAR (Albedo, Biometric Visor L1)	MULTI Rifle, Nanopulser, Drop Bears	Pistol, CCW	0	28

ISC: Crusader Brethren

Veteran Troops

NOTE: The second SWC value of the Crusaders can only be used in the Military Order Sectorial Army.

CRUSADER BRETHREN

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	13	11	13	3	3	1	2	2

Special Skills: AD: Combat Jump / Zero-G · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
CRUSADER	Combi Rifle	Pistol, Knife	0	26
CRUSADER	HMG	Pistol, Knife	2/1.5*	34
CRUSADER	Boarding Shotgun	Pistol, Knife	0	25
CRUSADER	MULTI Rifle + Light Flamethrower	Pistol, Knife	0	31
CRUSADER	Spitfire	Pistol, Knife	2/1.5*	32

ISC: Order Sergeants

Veteran Troops

NOTE 1: The second SWC value of the Order Sergeants can only be used in the Military Order Sectorial Army.
NOTE 2: A Synchronized Order Sergeant Unit is composed of one Spec. Sergeant and one Auxbot

ORDER SERGEANTS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	10	13	1	0	1	2	1

Special Skills: Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
ORDER SERGEANT	Combi Rifle	Pistol, Knife	0	13
ORDER SERGEANT	MULTI Sniper Rifle	Pistol, Knife	1.5	21
ORDER SERGEANT	Heavy Rocket Launcher	Assault Pistol, Knife	1.5	15
ORDER SERGEANT	Spitfire	Pistol, Knife	1	19
ORDER SERGEANT Paramedic (MediKit)	Combi Rifle	Pistol, Knife	0	15
SPEC. SERGEANT	Combi Rifle + AUXBOT_1	Pistol, Knife	0	17
SPEC. SERGEANT	Heavy Rocket Launcher + AUXBOT_1	Assault Pistol, Knife	1.5	19
SPEC. SERGEANT Hacker (Hacking Device)	Combi Rifle	Pistol, Knife	1/0.5*	21
SPEC. SERGEANT (Multispectral Visor L2)	Spitfire	Pistol, Knife	2/1.5*	24
SPEC. SERGEANT (CH: TO Camouflage, Infiltration, Forward Observer)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	1/0*	27
SPEC. SERGEANT (CH: TO Camouflage, Infiltration)	MULTI Sniper Rifle	Pistol, Knife	2/1.5*	33

AUXBOT

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	10	10	11	0	3	1	1	-

Special Skills: G: Synchronized

Name	BS Weapons	CC Weapons	SWC	C
AUXBOT_1	Heavy Flamethrower	Electric Pulse	-	4

ISC: Bagh-Mari Unit

Veteran Troops

BAGH-MARI Unit

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	12	11	13	2	0	1	2	2

Equipment: Multispectral Visor L1
Special Skills: Aquatic Terrain / Desert Terrain / Jungle Terrain · CH: Mimetism

Name	BS Weapons	CC Weapons	SWC	C
BAGH-MARI	Combi Rifle + Light Shotgun	Pistol, Knife	0	22
BAGH-MARI	HMG	Pistol, Knife	1.5	26
BAGH-MARI (Fireteam: Haris)	Combi Rifle + Light Shotgun	Pistol, Knife	0.5	23
BAGH-MARI Hacker (Assault Hacking Device)	Combi Rifle + Light Shotgun	Pistol, Knife	0.5	28
BAGH-MARI (Minelayer)	MULTI Sniper Rifle, Antipersonnel Mines	Pistol, Knife	1.5	28
BAGH-MARI (Number 2)	Boarding Shotgun, D-Charges	Pistol, Knife	0	19
BAGH-MARI Paramedic (MediKit)	Combi Rifle + Light Shotgun	Pistol, Knife	0	24
BAGH-MARI Lieutenant	Combi Rifle + Light Shotgun	Pistol, Knife	1	22
BAGH-MARI Lieutenant	HMG	Pistol, Knife	1.5	26

ISC: Guarda de Assalto

Veteran Troops

NOTE: : A Synchronized Guarda de Assalto unit is composed of one Guarda de Assalto trooper and one Auxbot.

GUARDA DE ASSALTO

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	17	15	14	13	3	3	2	2	1

Name	BS Weapons	CC Weapons	SWC	C
GUARDA DE ASSALTO	MULTI Rifle + Heavy Flamethrower, D-Charges + AUXBOT_2	Pistol, Knife	0	49
GUARDA DE ASSALTO	Spitfire + Heavy Flamethrower, D-Charges + AUXBOT_2	Pistol, Knife	2	51

AUXBOT

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	10	10	11	0	3	1	1	-

Special Skills: G: Synchronized

Name	BS Weapons	CC Weapons	SWC	C
AUXBOT_2	Light Shotgun + Eclipse Light Grenade Launcher	Electric Pulse	-	6

ISC: Magister Knights

Elite Troops

MAGISTER KNIGHTS

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	12	14	12	3	3	2	2	1

Special Skills: Hyper-Dynamics L1 · Martial Arts L2 · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
MAGISTER KNIGHT	Panzerfaust, Light Shotgun	Pistol, AP CCW	0	22
MAGISTER KNIGHT	Panzerfaust, Light Shotgun	Pistol, DA CCW	0	23
MAGISTER KNIGHT	Missile Launcher	Pistol, DA CCW	2	32

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Knights of Santiago

Elite Troops

Sacred Military Order of KNIGHTS OF SANTIAGO

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	14	13	13	4	3	2	2	1

Equipment: 360º Visor
Special Skills: Fireteam: Duo · Kinematika L1 · Martial Arts L1 · Religious Troop · Zero-G

Name	BS Weapons	CC Weapons	SWC	C
KNIGHT OF SANTIAGO	Combi Rifle, Nanopulser, E/M Grenades	Pistol, DA CCW	0	39
KNIGHT OF SANTIAGO	Spitfire, Nanopulser, E/M Grenades	Pistol, AP CCW	1.5	44
KNIGHT OF SANTIAGO	Boarding Shotgun, Nanopulser, E/M Grenades	Pistol, AP CCW	0	37
KNIGHT OF SANTIAGO Paramedic (MediKit)	Combi Rifle, Nanopulser, E/M Grenades	Pistol, DA CCW	0	41
KNIGHT OF SANTIAGO Lieutenant	Spitfire, Nanopulser, E/M Grenades	Pistol, AP CCW	1	44

ISC: Knights of Montesa

Elite Troops

Sacred Military Order of KNIGHTS OF MONTESA

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	20	14	13	13	3	3	2	2	1

Special Skills: Assault · Fireteam: Duo · Mechanized Deployment · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
KNIGHT OF MONTESA	Combi Rifle, Chain-Colt	Breaker Pistol, Shock CCW	0	44
KNIGHT OF MONTESA	Combi Rifle, Light Rocket Launcher, Chain-Colt	Breaker Pistol, Shock CCW	0,5	50
KNIGHT OF MONTESA	Combi Rifle + Light Grenade Launcher, Chain-Colt	Breaker Pistol, Shock CCW	1	48
KNIGHT OF MONTESA	Spitfire, Chain-Colt	Breaker Pistol, Shock CCW	2	50
KNIGHT OF MONTESA Lieutenant	Combi Rifle, Chain-Colt	Breaker Pistol, Shock CCW	0	44
KNIGHT OF MONTESA Lieutenant	Spitfire, Chain-Colt	Breaker Pistol, Shock CCW	2	50

ISC: Knights of the Holy Sepulchre

Elite Troops

Equestrian Order of KNIGHTS OF THE HOLY SEPULCHRE

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	14	14	14	4	3	2	2	1

Equipment: Holoprojector L2
Special Skills: Martial Arts L2 · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
KNIGHT OF THE HOLY SEPULCHRE	Combi Rifle, D.E.P.	Pistol, DA CCW	0	51
KNIGHT OF THE HOLY SEPULCHRE	Spitfire	Pistol, DA CCW	2	56
KNIGHT OF THE HOLY SEPULCHRE Lieutenant	Combi Rifle, D.E.P.	Pistol, DA CCW	0	51
KNIGHT OF THE HOLY SEPULCHRE Lieutenant	Spitfire	Pistol, DA CCW	2	56

ISC: Teutonic Knights

Elite Troops

Sacred Military Order of TEUTONIC KNIGHTS

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	14	14	13	3	6	2	2	1

Special Skills: Berserk · Jungle Terrain · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
TEUTONIC KNIGHT	Combi Rifle, Panzerfaust	Pistol, AP CCW	0	34
TEUTONIC KNIGHT	Combi Rifle, Panzerfaust	Pistol, EXP CCW	0	36
TEUTONIC KNIGHT	Spitfire	Pistol, AP CCW	2	37
TEUTONIC KNIGHT Lieutenant	Combi Rifle, Panzerfaust	Pistol, AP CCW	1	34

ISC: Seraphs

Mechanized Troops

NOTE: A Seraph unit is composed of one Seraph and one Auxbot

SERAPHS, Armoured Cavalry of Military Order

TAG

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	20	15	16	12	7	6	3	7	1

Equipment: ECM
Special Skills: G: Remote Presence · Kinematika L1 · Religious Troop · Super-Jump

Name	BS Weapons	CC Weapons	SWC	C
SERAPH	Spitfire, Nanopulser + AUXBOT_1	EXP CCW	2	82

AUXBOT

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	10	10	11	0	3	1	1	-

Special Skills: G: Synchronized

Name	BS Weapons	CC Weapons	SWC	C
AUXBOT_1	Heavy Flamethrower	Electric Pulse	-	4

ISC: Clausewitz Uhlans

Mechanized Troops

CLAUSEWITZ UHLANS

TAG

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	15	15	15	12	6	6	3	6	1

Equipment: ECM
Special Skills: CH: Camouflage · G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
UHLAN	HMG, Feuerbach		2	99

ISC: Tikbalangs, Armoured Chasseurs of Acontecimento

Mechanized Troops

TIKBALANGS, Armoured Chasseurs of Acontecimento

TAG

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	17	15	15	12	6	6	3	6	1

Equipment: ECM
Special Skills: CH: Mimetism · Climbing Plus · G: Remote Presence · Jungle Terrain

Name	BS Weapons	CC Weapons	SWC	C
TIKBALANG	HMG, Heavy Flamethrower, Antipersonnel Mines	AP CCW	2	85

ISC: Locust, Clandestine Action Team

Spec. Trained Troops

LOCUST, Clandestine Action Team

SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	20	12	12	13	1	3	1	2	1

Equipment: ODD: Optical Disruptor
Special Skills: Infiltration · Multiterrain · Stealth

Name	BS Weapons	CC Weapons	SWC	C
LOCUST	Breaker Combi Rifle, D-Charges	Pistol, Shock CCW, Knife	0	32
LOCUST	Breaker Combi Rifle, D-Charges	Pistol, DA CCW, Knife	0	33
LOCUST	Boarding Shotgun, Grenades, Drop Bears	Pistol, Shock CCW, Knife	0	30
LOCUST Hacker (Assault Hacking Device)	Breaker Combi Rifle, D-Charges	Pistol, Shock CCW, Knife	0.5	38
LOCUST (Marksmanship L1)	Marksman Rifle	Pistol, Shock CCW, Knife	0	33

ISC: Armbots: Bulleteer

Support Troops

BULLETEER ARMBOTS

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	7	12	10	13	1	3	1	4	2

Equipment: ODD: Optical Disruptor · Repeater
Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
BULLETEER	Heavy Shotgun	Electric Pulse	0	17
BULLETEER	Spitfire	Electric Pulse	1	23

ISC: Armbots: Peacemakers

Support Troops

NOTE: A Synchronized Peacemaker unit is composed of one Peacemaker Armbot and one Auxbot.

PEACEMAKER ARMBOTS

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	7	12	10	13	1	3	1	4	2

Equipment: Repeater
Special Skills: G: Remote Presence · Mechanized Deployment

Name	BS Weapons	CC Weapons	SWC	C
PEACEMAKER	Heavy Shotgun + AUXBOT_3	Electric Pulse	0	21
PEACEMAKER	Spitfire + AUXBOT_3	Electric Pulse	1	27

AUXBOT

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	10	8	11	0	3	1	1	-

Special Skills: G: Synchronized · Mechanized Deployment

Name	BS Weapons	CC Weapons	SWC	C
AUXBOT_3	Heavy Flamethrower	Electric Pulse	-	4

ISC: Mulebots

Support Troops

MULEBOTS

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	8	11	10	13	2	3	1	4	2

Equipment: Baggage
Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
MULEBOT (Minesweeper, Repeater)		Electric Pulse	0	8
MULEBOT Hacker (EVO Hacking Device)		Electric Pulse	0.5	25
MULEBOT (Total Reaction, Repeater)	Combi Rifle	Electric Pulse	0	21

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ISC: Palbots

Support Troops

PALBOTS

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	8	10	13	0	3	1	1	3

Special Skills: CH: Mimetism · G: Servant

Name	BS Weapons	CC Weapons	SWC	C
PALBOT		Electric Pulse	0	3

CHARACTERS

ISC: Kirpal Singh, Akalis Sergeant

Character

KIRPAL SINGH, Akalis Sergeant

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	19	13	12	13	2	0	1	2	1

Special Skills: AD: Combat Jump · Chain of Command · Martial Arts L2 · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
SINGH	Combi Rifle	Assault Pistol, E/M CCW	0	35

ISC: Lt. Stephen Rao, Bagh-Mari Unit

Character

LIEUTENANT STEPHEN RAO, Bagh-Mari Unit

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	12	11	14	2	0	1	2	1

Equipment: Multispectral Visor L1
Special Skills: Aquatic Terrain / Desert Terrain / Jungle Terrain · CH: Mimetism

Name	BS Weapons	CC Weapons	SWC	C
LT. STEPHEN RAO	Combi Rifle	Assault Pistol, Knife	0	23
LT. STEPHEN RAO Lieutenant	Combi Rifle	Assault Pistol, Knife	0	23

ISC: Father-Officer Gabriele De Fersen

Character

FATHER-OFFICER GABRIELE DE FERSEN

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	14	14	14	4	6	2	2	1

Special Skills: Hacker (Assault Hacking Device. UPGRADE: Trinity) · Martial Arts L3 · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
DE FERSEN	Spitfire	Pistol, Templar CCW (AP + Shock)	2	58
DE FERSEN Lieutenant	Spitfire	Pistol, Templar CCW (AP + Shock)	2	58

ISC: Jeanne d'Arc v2 (Mobility Armor)

Character

NOTE: There only can be one Jeanne d'Arc in each army list.

JOAN OF ARC v2 (Mobility Armor)

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-2	23	15	14	15	3	6	2	2	1*

Special Skills: Inspiring Leadership · Kinematika L1 · Martial Arts L3 · Multiterrain
Religious Troop · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
JOAN OF ARC	Spitfire, Nanopulser	Pistol, AP CCW	2	51
JOAN OF ARC	Spitfire, Nanopulser	Pistol, EXP CCW	2	53
JOAN OF ARC Lieutenant	Spitfire, Nanopulser	Pistol, AP CCW	1	51

ISC: Jotums. Svalarheima Armoured Cuirassiers Regiment

Mechanized Troops

JOTUMS, Svalarheima Armoured Cuirassiers

TAG

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	18	15	18	13	10	9	3	7	2

Equipment: ECM
Special Skills: G: Remote Presence · Mountain Terrain

Name	BS Weapons	CC Weapons	SWC	C
JOTUM	MULTI HMG + Heavy Flamethrower, D.E.P.		2	103
JOTUM Lieutenant	MULTI HMG + Heavy Flamethrower, D.E.P.		3	103

ISC: Fusilier Indigo Bipandra

Character

FUSILIER INDIGO BIPANDRA

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	11	13	2	3	1	2	1

Equipment: MediKit
Special Skills: Doctor · Specialist Troop

Name	BS Weapons	CC Weapons	SWC	C
BIPANDRA	Combi Rifle + Light Shotgun	Pistol, Knife	0.5	24

NOTE 1: THE FUSILIER INDIGO BIPANDRA CAN BE PART OF A FUSILIER FIRETEAM IN ANY PANOCEANIAN SECTORIAL ARMY THAT INCLUDES THEM (2+1; 3+1 OR 4+1).

NOTE 2: THIS TROOP IS A SPECIAL CHARACTER AND CANNOT USE THE SPEC-OPS RULES FROM THE CAMPAIGN RULES.

ISC: Indigo Brother Konstantinos

Character

INDIGO BROTHER KONSTANTINOS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	16	12	12	13	2	0	1	2	1

Equipment: Multispectral Visor L2
Special Skills: CH: Mimetism · Religious Troop · Specialist Troop

Name	BS Weapons	CC Weapons	SWC	C
BROTHER KONSTANTINOS	Combi Rifle, D-Charges	Assault Pistol, CCW	0	29
BROTHER KONSTANTINOS Specialist (Infiltration)	Combi Rifle, D-Charges	Assault Pistol, CCW	0	34

NOTE 1: THE NON-SPECIALIST VERSION OF BROTHER KONSTANTINOS CAN BE PART OF AN ORDER SERGEANT FIRETEAM IN ANY MILITARY ORDER SECTORIAL ARMY (2+1; 3+1 OR 4+1).
NOTE 2: THIS TROOP IS A SPECIAL CHARACTER AND CANNOT USE THE SPEC-OPS RULES FROM THE CAMPAIGN RULES.

ISC: Clipper Dronbot

Support Troops

'CLIPPER' DRONBOTS

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	12	10	13	0	3	1	3	2

Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
CLIPPER DRONBOT	Missile Launcher	Electric Pulse	1.5	17

ISC: Kamau Amphibious Intervention Teams

Line Troops

KAMAU Amphibious Intervention Teams

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	13	11	13	1	6	1	2	2

Special Skills: Aquatic Terrain · CH: Mimetism

Name	BS Weapons	CC Weapons	SWC	C
KAMAU	Combi Rifle	Pistol, Knife	0	20
KAMAU	HMG	Pistol, Knife	1	28
KAMAU Hacker (Hacking Device)	Combi Rifle	Pistol, Knife	0.5	28
KAMAU Paramedic (MediKit)	Combi Rifle	Pistol, Knife	0	22
KAMAU	Heavy Rocket Launcher, Submachine Gun	Pistol, Knife	1.5	23
KAMAU (Multispectral Visor L2)	MULTI Sniper Rifle	Pistol, Knife	1.5	32
KAMAU (Forward Observer)	Combi Rifle	Pistol, Knife	0	21
KAMAU (Fireteam: Haris)	Combi Rifle	Pistol, Knife	0.5	21

ISC: Tech-Bees, Maintenance Battalions

Support Troops

TECH-BEES, Maintenance Battalions

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	12	11	10	12	0	0	1	2	1

Name	BS Weapons	CC Weapons	SWC	C
TECH-BEE (Civvie)			0	
TECH-BEE (Specialist Operative, Remote Assistant L1)	Flash Pulse	Pistol, Knife	0	5

Crabbot Ancillary Remote Unit

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	12	10	10	10	0	0	1	1	-

Special Skills: G: Remote Presence · Remote Pilot · Specialist Operative

Name	BS Weapons	CC Weapons	SWC	C
CRABBOT	Flash Pulse	Knife		

NOTE: CRABBOT ANCILLARY REMOTE UNIT GOES WITH:
- SQUALOS, PANOCEANIAN ARMORED CAVALRY HEAVY LANCERS
- DRAGOES, ACONTECIMIENTO DRAGOONS
- CUTTERS, VARUNA NAVAL CHASSEURS
- JOTUMS, SVALARHEIMA ARMOURED CUIRASSEIRS
- CLAUSEWITZ UHLANS
- TIKBALANGS, ARMURED CHASSEURS OF ACONTECIMIENTO
- SERAPHS, ARMOURED CAVALRY OF MILITARY ORDER

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SHOCK ARMY OF ACONTECIMENTO

TROOP	AVA	FIRETEAM
Acontecimento REGULARS	TOTAL	CORE
AKALIS, Sikh Commandos	5	
BAGH-MARI Unit	5	CORE HARIS
ORC TROOPS	3	DUO HARIS
GUARDA DE ASSALTO	4	
Sacred Military Order o KNIGHTS OF MONTESA	2	DUO
DRAGÕES, Acontecimento Dragoons	1	
TIKBALANGS, Armoured Chasseurs of Acontecimento	2	
ALEPH Operative: NAGAS	2	
KIRPAL SINGH, Akalis Sergeant	1	
LIEUTENANT STEPHEN RAO, Bagh-Mari Unit	1	Special*1
DRAKIOS, Steel Phalanx's NCO	1	

TROOP	AVA	FIRETEAM
SCYLLA, Steel Phalanx's NCO	1	
"PATHFINDER" DRONBOTS	1	
"SIERRA" DRONBOTS	1	
CLIPPER DRONBOTS	1	
FUGAZI DRONBOTS	3	
BULLETEER ARMBOTS	2	
PEACEMAKER ARMBOTS	2	
PALBOTS	4	
MULEBOTS	2	
TRAUMA-DOCS	1	
MACHINISTS	2	
WARCORS, WAR CORRESPONDENTS	1	

Special
Special*1 - Stephen Rao counts as a Bagh-Mari for Fireteam composition.

MILITARY ORDER

TROOP	AVA	FIRETEAM
FUSILIERS	3	CORE
ORDER SERGEANTS	TOTAL	Core*1
CRUSADER BRETHREN	4	
PanOceanian BLACK FRIARS	2	
KNIGHTS OF ORDER	4	See Below See WIKI
CONFRÈRE KNIGHTS	2 * (3)	See Below See WIKI
FATHER-KNIGHTS	3	DUO
MAGISTER KNIGHTS	6	Core*4
SERAPHS, Armoured Cavalry of Military Order	2	
FATHER-OFFICER GABRIELE DE FERSEN	1	Special*1)
JOAN OF ARC (v1 or v2)	1	Core*2, Core*3
"PATHFINDER" DRONBOTS	2	

TROOP	AVA	FIRETEAM
"SIERRA" DRONBOTS	2	
CLIPPER DRONBOTS	1	
FUGAZI DRONBOTS	1	
BULLETEER ARMBOTS	2	
PEACEMAKER ARMBOTS	2	
PALBOTS	2	
MULEBOTS	2	
TRAUMA-DOCS (FATHER-DOCTOR)	1	
MACHINISTS (FATHER-ENGINEER)	1	
FUSILIER INDIGO BIPANDRA	1	Special*2
INDIGO BROTHER KONSTANTINOS	1	Special*3
WARCORS, WAR° CORRESPONDENTS	1	

*NOTE: It is compulsory to choose one main Military Order from Knights Hospitaller/Santiago/Montesa/Holy Sepulchre/Teutons for the Knights of Order. Confrère Knights can be taken from the other Military Orders.

Special Fireteams: Core

Core*1 Order Sergeants - Specialist Sergeants cannot be members of a Fireteam.

Core*2 Hospitallers - Joan (any version) + up to 4 Knights Hospitaller.

Core*3 Santiagos - Joan (any version) + up to 4 Knights of Santiago.

Core*4 Magisters - 1 Knight Hospitaller or 1 Knight of Santiago + up to 4 Magister Knights, OR 2 Knights Hospitaller or 2 Knights of Santiago + up to 3 Magister Knights.

Special

Special*1 - De Fersen counts as a Knight Hospitaller for Fireteam composition.

Special*2 - Bipandra counts as a Fusilier for Fireteam composition.

Special*3 - Konstantinos (non-Infiltrating option) counts as an Order Sergeant for Fireteam composition.

Cube Cube 2.0 Regular Irregular Hackable Frenzy Impetuous Extremely Impetuous

NEOTERRAN CAPITALINE ARMY

TROOP	AVA	FIRETEAM
AUXILIA	TOTAL	
FUSILIERS	5	CORE
HEXAS, Strategic Security Division	3	
NEOTERRA BOLTS	TOTAL	CORE
PanOceanian BLACK FRIARS	1	
ORC TROOPS	3	HARIS
AQUILA GUARD	3	
SWISS GUARD	2	
ARMORED CAVALRY	2	
CLAUSEWITZ UHLANS	2	
CLANDESTINE ACTION TEAM LOCUST	2	
ALEPH Operative: DEVA FUNCTIONARIES	2	
ALEPH Operative: GARUDA Tacbots	1	

TROOP	AVA	FIRETEAM
"PATHFINDER" DRONBOTS	2	
"SIERRA" DRONBOTS	2	
CLIPPER DRONBOTS	2	
FUGAZI DRONBOTS	3	
BULLETEER ARMBOTS	2	
PEACEMAKER ARMBOTS	2	
PALBOTS	2	
MULEBOTS	2	
TRAUMA-DOCS	1	
MACHINISTS	1	
FUSILIER INDIGO BIPANDRA	1	Special*1
CSU, CORPORATE SECURITY UNIT	2	
WARCORS, WAR CORRESPONDENTS	1	

Special
Special*1 - Bipandra counts as a Fusilier for Fireteam composition.

YU JING

ISC: Zhanshi — Line Troops

ZHANSHI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	11	10	13	1	0	1	2	Total

Name	BS Weapons	CC Weapons	SWC	C
ZHANSHI	Combi Rifle	Pistol, Knife	0	11
ZHANSHI	HMG	Pistol, Knife	1	19
ZHANSHI	Combi Rifle + Light Grenade Launcher	Pistol, Knife	1	15
ZHANSHI	MULTI Sniper Rifle	Pistol, Knife	1.5	19
ZHANSHI	Missile Launcher	Pistol, Knife	1.5	16
ZHANSHI Hacker (Hacking Device)	Combi Rifle	Pistol, Knife	0.5	19
ZHANSHI (Forward Observer)	Combi Rifle	Pistol, Knife	0	12
ZHANSHI Paramedic (MediKit)	Combi Rifle	Pistol, Knife	0	13
ZHANSHI Lieutenant	Combi Rifle	Pistol, Knife	0	11

ISC: Zhànying Imperial Agents — Veteran Troops

ZHÀNYING Imperial Agents

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	16	12	10	13	2	3	1	2	2

Special Skills: Bioimmunity · Sixth Sense L2

Name	BS Weapons	CC Weapons	SWC	C
ZHÀNYING (Sensor)	Breaker Combi Rifle, Nimbus Grenades	Pistol, Electric Pulse	0	26
ZHÀNYING	HMG	Pistol, Electric Pulse	1	30
ZHÀNYING (Sensor)	Boarding Shotgun, Nimbus Grenades	Pistol, Electric Pulse	0	23
ZHÀNYING	Missile Launcher, Nanopulser, Nimbus Grenades	Pistol, Electric Pulse	1.5	28
ZHÀNYING Hacker (Hacking Device)	Breaker Combi Rifle, D-Charges	Pistol, Electric Pulse	0.5	32
ZHÀNYING (Forward Observer)	Breaker Combi Rifle	Pistol, Electric Pulse	0	25
ZHÀNYING Lieutenant	HMG	Pistol, Electric Pulse	1	30
ZHÀNYING Lieutenant (Sensor)	Breaker Combi Rifle, Nimbus Grenades	Pistol, Electric Pulse	0	26
ZHÀNYING (Sensor)	Breaker Combi Rifle, Nimbus Grenades, MadTraps	Pistol, Electric Pulse	0	28
ZHÀNYING (Fireteam: Haris, Sensor)	Breaker Combi Rifle, Nimbus Grenades	Pistol, Electric Pulse	0,5	27

MADTRAP			
ARM	BTS	STR	S
0	0	1	1

Special Skills: Perimeter.

ISC: Tiger Soldiers — Elite Troops

TIGER SOLDIERS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	13	12	14	2	0	1	2	3

Special Skills: AD: Combat Jump / Multiterrain · CH: Mimetism

Name	BS Weapons	CC Weapons	SWC	C
TIGER SOLDIER	Combi Rifle + Light Flamethrower	Pistol, Knife	0	27
TIGER SOLDIER	Boarding Shotgun	Pistol, Knife	0	25
TIGER SOLDIER	MULTI Sniper Rifle	Pistol, Knife	1.5	34
TIGER SOLDIER	Spitfire	Pistol, Knife	1.5	32
TIGER SOLDIER Hacker (Assault Hacking Device)	Combi Rifle + Light Flamethrower	Pistol, Knife	0.5	33
TIGER SOLDIER Paramedic (MediKit)	Combi Rifle + Light Flamethrower	Pistol, Knife	0	29
TIGER SOLDIER Lieutenant	Combi Rifle + Light Flamethrower	Pistol, Knife	1	27

ISC: Zúyong Invincibles, Terra-Cotta Soldiers — Line Troops

ZÚYONG Invincibles, Terra-Cotta Soldiers

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	13	12	13	3	3	2	2	5

Special Skills: Kinematika L1

Name	BS Weapons	CC Weapons	SWC	C
ZÚYONG	Combi Rifle	2 Breaker Pistols, Knife	0	27
ZÚYONG	Combi Rifle + 1 TinBot B (Deflector L2)	2 Breaker Pistols, Knife	0.5	30
ZÚYONG	HMG	2 Breaker Pistols, Knife	1.5	35
ZÚYONG	Boarding Shotgun	2 Breaker Pistols, Knife	0	26
ZÚYONG	MULTI Rifle	2 Breaker Pistols, Knife	0	31
ZÚYONG	Missile Launcher, Light Shotgun	2 Breaker Pistols, Knife	2	36
ZÚYONG (AutomediKit)	HMG	2 Breaker Pistols, Knife	2	39
ZÚYONG (Forward Observer)	Combi Rifle	2 Breaker Pistols, Knife	0	28
ZÚYONG Paramedic (MediKit)	Combi Rifle	2 Breaker Pistols, Knife	0	29
ZÚYONG Lieutenant	Combi Rifle	2 Breaker Pistols, Knife	0	27
ZÚYONG Lieutenant (AutomediKit)	HMG	2 Breaker Pistols, Knife	1	39

ISC: Y?n Hu? Invicibles, Fire Support Heavy Regiment — Line Troops

YAN HUO Invicibles, Fire Support Heavy Regiment

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	14	13	13	5	3	2	5	2

Name	BS Weapons	CC Weapons	SWC	C
YAN HUO	MULTI HMG	Pistol, Knife	2	53
YAN HUO	Hyper-Rapid Magnetic Cannon	Pistol, Knife	2	54
YAN HUO	2 Missile Launchers	Pistol, Knife	2	52
YAN HUO Lieutenant	MULTI HMG	Pistol, Knife	2	53
YAN HUO Lieutenant	Hyper-Rapid Magnetic Cannon	Pistol, Knife	2	54
YAN HUO	2 Missile Launchers + TinBot C (Neurocinetics)	Pistol, Knife	2	56

ISC: Wú Míng Assault Corps — Line Troops

WÚ MÍNG Assault Corps (Those Without Name)

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	16	13	13	13	4	3	2	2	3

Special Skills: Kinematika L1

Name	BS Weapons	CC Weapons	SWC	C
WÚ MÍNG	MULTI Rifle + Light Grenade Launcher	Pistol, Knife	0	39
WÚ MÍNG	HMG	Pistol, Knife	2	39
WÚ MÍNG	MULTI Rifle + Nimbus Light Grenade Launcher	Pistol, Knife	0	35
WÚ MÍNG	Boarding Shotgun + 1 TinBot B (Deflector L2)	Pistol, Knife	0.5	33
WÚ MÍNG	Panzerfaust, Light Shotgun	Pistol, Knife	0.5	29
WÚ MÍNG (Forward Observer)	Boarding Shotgun	Pistol, Knife	0	31
WÚ MÍNG	Combi Rifle + E/Mitter	Pistol, Knife	0	33
WÚ MÍNG	Combi Rifle, Light Rocket Launcher	Pistol, Knife	1	37
WÚ MÍNG	Heavy Rocket Launcher, Light Shotgun	Pistol, Knife	2	33
WÚ MÍNG (Fireteam: Duo)	Chain Rifle, Submachine Gun	Pistol, Knife	0	25
WÚ MÍNG (Fireteam: Duo)	Combi Rifle + E/Mitter, Antipersonnel Mines	Pistol, Knife	0	32

ISC: Dàofei Tactical Section — Veteran Troops

DÀOFEI Tactical Section

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	16	13	14	13	4	3	2	2	1

Special Skills: CH: Camouflage · Infiltration

Name	BS Weapons	CC Weapons	SWC	C
DÀOFEI	MULTI Rifle	Pistol, Shock CCW	0	53
DÀOFEI	HMG	Pistol, Shock CCW	2	57
DÀOFEI	Boarding Shotgun	Pistol, Shock CCW	0	48
DÀOFEI	Spitfire	Pistol, Shock CCW	2	55
DÀOFEI Hacker (Assault Hacking Device)	MULTI Rifle	Pistol, Shock CCW	0.5	59
DÀOFEI Lieutenant	MULTI Rifle	Pistol, Shock CCW	0	53
DÀOFEI Lieutenant	Spitfire	Pistol, Shock CCW	1.5	55

ISC: Hac Tao Special Unit — Elite Troops

HAC TAO Special Unit

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	19	14	14	14	5	6	2	2	1

Special Skills: CH: TO Camouflage · Kinematika L1

Name	BS Weapons	CC Weapons	SWC	C
HAC TAO	MULTI Rifle, Nanopulser	Pistol, DA CCW	0	64
HAC TAO	HMG, Nanopulser	Pistol, DA CCW	2	68
HAC TAO	Boarding Shotgun, Nanopulser	Pistol, DA CCW	0	59
HAC TAO	Missile Launcher, Nanopulser	Pistol, DA CCW	2	65
HAC TAO Hacker (Assault Hacking Device)	MULTI Rifle, Nanopulser	Pistol, DA CCW	0.5	70
HAC TAO (Executive Order)	MULTI Rifle, Nanopulser	Pistol, DA CCW	0.5	65
HAC TAO (Executive Order)	HMG, Nanopulser	Pistol, DA CCW	2	69
HAC TAO Hacker (Killer Hacking Device)	MULTI Rifle, Nanopulser	Pistol, DA CCW	0	67

ISC: Hsien Warriors — Headquarters Troops

HSIEN Warriors

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	19	14	14	14	4	6	2	2	2

Equipment: Multispectral Visor L2
Special Skills: Martial Arts L1

Name	BS Weapons	CC Weapons	SWC	C
HSIEN	MULTI Rifle, Nanopulser	Pistol, AP CCW	0	57
HSIEN	MULTI Rifle, Nanopulser + 1 TinBot B (Deflector L2)	Pistol, AP CCW	0.5	60
HSIEN	HMG, Nanopulser	Pistol, AP CCW	2	61
HSIEN	Boarding Shotgun, Nanopulser	Pistol, AP CCW	0	52
HSIEN Lieutenant	MULTI Rifle, Nanopulser	Pistol, AP CCW	+1	57
HSIEN Lieutenant	MULTI Rifle, Nanopulser + 1 TinBot B (Deflector L2)	Pistol, AP CCW	0	60
HSIEN Lieutenant	HMG, Nanopulser	Pistol, AP CCW	2	61

ISC: Guijia Squadrons
Mechanized Troops

GUIJIA Squadrons
TAG

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	19	14	17	13	8	6	3	7	2

Equipment: ECM
Special Skills: Manned

Name	BS Weapons	CC Weapons	SWC	C
GUIJIA	MULTI HMG, Heavy Flamethrower	AP CCW	2	88
GUIJIA Lieutenant	MULTI HMG, Heavy Flamethrower	AP CCW	3	88

GUIJIA PILOT
LI

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	14	[illegible]	[illegible]	[illegible]	[illegible]	[illegible]	[illegible]	2	-

Equipment: [illegible]
Special Skills: [illegible]

UPDATED. SEE OTHERS. PAGE 15

Name	BS Weapons	CC Weapons	SWC	C
GUIJIA PILOT		Pistol, Knife		

ISC: Guilàng Skirmishers
Spec. Trained Troops

GUILÁNG Skirmishers
SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	11	12	14	1	0	1	2	2

Equipment: Multispectral Visor L1
Special Skills: CH: Camouflage · Infiltration · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
GUILÁNG	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	25
GUILÁNG	Boarding Shotgun, Antipersonnel Mines	Pistol, Knife	0	24
GUILÁNG	MULTI Sniper Rifle, Antipersonnel Mines	Pistol, Knife	1.5	33
GUILÁNG Hacker (Assault Hacking Device)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0.5	31
GUILÁNG (Forward Observer, Deployable Repeater)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	27
GUILÁNG Lieutenant	Combi Rifle, Antipersonnel Mines	Pistol, Knife	2	25
GUILÁNG (Minelayer)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0.5	26

ISC: Ninjas
Spec. Trained Troops

NINJAS
SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	23	11	12	13	1	0	1	2	2

Special Skills: CH: TO Camouflage · Infiltration · Kinematika L1 · Martial Arts L3 · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
NINJA	Tactical Bow	Pistol, DA CCW, Knife	0	26
NINJA	Combi Rifle	Pistol, Shock CCW, Knife	0	34
NINJA	Combi Rifle	Pistol, AP CCW, Knife	0	34
NINJA	Combi Rifle	Pistol, DA CCW, Knife	0	35
NINJA	MULTI Sniper Rifle	Pistol, Shock CCW, Knife	1.5	42
NINJA Hacker (Assault Hacking Device)	Combi Rifle	Pistol, Shock CCW, Knife	0.5	40
NINJA Hacker (Killer Hacking Device)	Tactical Bow	Pistol, DA CCW, Knife	0	29

ISC: Shaolin Warrior Monks
Line Troops

SHAOLIN Warrior Monks
WB

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	9	13	14	1	0	1	2	4

Special Skills: Kinematika L1 · Martial Arts L3 · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
SHAOLIN	Combi Rifle, Smoke Grenades	Pistol, Shock CCW	0	11
SHAOLIN	Combi Rifle, Smoke Grenades	Pistol, AP CCW	0	11
SHAOLIN	Combi Rifle, Smoke Grenades	Pistol, DA CCW	0	12
SHAOLIN	Chain Rifle, Smoke Grenades	Pistol, Shock CCW	0	5
SHAOLIN	Boarding Shotgun, Smoke Grenades	Pistol, Shock CCW	0	10
SHAOLIN	Combi Rifle + Smoke Light Grenade Launcher	Pistol, Shock CCW	1	11

ISC: Zhanshi Yisheng
Support Troops

Zhanshi YISHENG
LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	11	10	13	1	0	1	2	1

Equipment: MediKit
Special Skills: Doctor

Name	BS Weapons	CC Weapons	SWC	C
Zhanshi YISHENG	Combi Rifle	Pistol, Knife	0	15

ISC: Mech-Engineer, Zhanshi Gongchéng
Support Troops

MECH-ENGINEERS (Zhanshi Gongchéng)
LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	11	10	13	1	0	1	2	1

Special Skills: Engineer

Name	BS Weapons	CC Weapons	SWC	C
MECH-ENGINEER	Combi Rifle, D-Charges	Pistol, Knife	0	15

ISC: Wèibing Yáokòng
Support Troops

WÈIBING Yáokòng (Guardian Remote)
REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	2

Special Skills: Deactivator · Forward Observer · G: Remote Presence · Repeater · Sat-lock · Sensor

Name	BS Weapons	CC Weapons	SWC	C
WÈIBING Yáokòng	Combi Rifle, Sniffer	Electric Pulse	0	16

ISC: Hùsòng Yáokòng
Support Troops

HÙSÒNG Yáokòng (Escort Remote)
REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	2

Equipment: 360º Visor
Special Skills: G: Remote Presence · Total Reaction

Name	BS Weapons	CC Weapons	SWC	C
HÙSÒNG Yáokòng	HMG	Electric Pulse	1	25

ISC: Son-Bae Yáokòng
Support Troops

SON-BAE Yáokòng
REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	12	10	13	0	3	1	3	1

Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
SON-BAE Yáokòng	Smart Missile Launcher	Electric Pulse	1.5	18

ISC: Chaiyi Yáokòng
Support Troops

CHAIYÌ Yáokòng (Messenger Remote)
REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-6	8	8	11	13	0	3	1	3	1

Special Skills: CH: Mimetism · G: Remote Presence · Repeater

Name	BS Weapons	CC Weapons	SWC	C
CHAIYÌ Yáokòng	Flash Pulse, Sniffer	Electric Pulse	0	8

CHARACTERS

ISC: Sun Tze
Character

SUN TZE
HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	12	17	4	6	2	2	1

Special Skills: CH: Mimetism · Strategos L3 · Total Immunity · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
SUN TZE	Boarding Shotgun, 2 Nanopulsers, Flash Pulse	Pistol, Knife	0	55
SUN TZE	MULTI Rifle, 2 Nanopulsers, Flash Pulse	Pistol, Knife	0	60
SUN TZE Lieutenant (Advanced Command)	Boarding Shotgun, 2 Nanopulsers, Flash Pulse	Pistol, Knife	0	60
SUN TZE Lieutenant (Advanced Command)	MULTI Rifle, 2 Nanopulsers, Flash Pulse	Pistol, Knife	0	65

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Celestial Guard
Line Troops

CELESTIAL GUARD

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	11	10	14	1	3	1	2	2

Name	BS Weapons	CC Weapons	SWC	C
CELESTIAL GUARD	Combi Rifle	Pistol, Knife	0	13
CELESTIAL GUARD	Boarding Shotgun	Pistol, Knife	0	12
CELESTIAL GUARD	Combi Rifle + Light Grenade Launcher	Pistol, Knife	1	17
CELESTIAL GUARD	MULTI Sniper Rifle	Pistol, Knife	1.5	21
CELESTIAL GUARD	Spitfire	Pistol, Knife	1	19
CELESTIAL GUARD (Kuang Shi Control Device)	Combi Rifle + Light Smoke Grenade Launcher	Pistol, Knife	0.5	13
CELESTIAL GUARD Hacker (Hacking Device)	Combi Rifle	Pistol, Knife	0.5	21
CELESTIAL GUARD (Forward Observer)	Boarding Shotgun	Pistol, Knife	0	13
CELESTIAL GUARD Lieutenant	Combi Rifle	Pistol, Knife	0	13

ISC: Kuang Shi
Line Troops

KUANG SHI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	11	12	13	0	0	1	2	4

Equipment: Biolocator
Special Skills: Explode L1 · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
KUANG SHI	Chain Rifle	Pistol, Knife	0	5
KUANG SHI	Boarding Shotgun	Pistol, Knife	0	11

ISC: Bǎo Troops, Judicial Watch Unit
Spec. Trained Troops

BǍO TROOPS, Judicial Watch Unit

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	10	14	1	6	1	2	2

Special Skills: V: Courage

Name	BS Weapons	CC Weapons	SWC	C
BǍO TROOP (Multispectral Visor L2, X Visor)	Combi Rifle + Light Shotgun	Pistol, Knife	0	27
BǍO TROOP (Multispectral Visor L2)	Boarding Shotgun, Contender	Pistol, Knife	0	23
BǍO TROOP (Multispectral Visor L2, Biometric Visor L2)	Boarding Shotgun	Pistol, Knife	0	23
BǍO TROOP (Biometric Visor L2, X Visor)	Combi Rifle + Light Shotgun	Pistol, Knife	0	25
BǍO TROOP (Biometric Visor L2)	Boarding Shotgun, Contender	Pistol, Knife	0	22
BǍO TROOP (Multispectral Visor L2)	MULTI Sniper Rifle	Pistol, Knife	1.5	29

ISC: Imperial Agents, Pheasant Rank
Elite Troops

IMPERIAL AGENT, Pheasant Rank [Yè Jī]

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	12	10	14	2	3	1	2	2

Special Skills: Martial Arts L2 · Fireteam: Duo · Kinematika L1 · Free Agent

Name	BS Weapons	CC Weapons	SWC	C
IMPERIAL AGENT (Chain of Command, X Visor)	Combi Rifle + E/Mitter, Stun Grenades	Pistol, DA CCW	0	34
IMPERIAL AGENT (Chain of Command, X Visor)	Combi Rifle + E/Mitter, MadTraps	Pistol, DA CCW	0	36
IMPERIAL AGENT (Chain of Command)	Boarding Shotgun, Stun Grenades	Pistol, DA CCW	0	29
IMPERIAL AGENT (Chain of Command)	Red Fury	Pistol, DA CCW	1	35
IMPERIAL AGENT (Chain of Command, Fireteam: Haris)	Red Fury	Pistol, DA CCW	1.5	36
IMPERIAL AGENT (Marksmanship LX, Multispectral Visor L1)	MULTI Sniper Rifle	Pistol, CCW	1.5	32
IMPERIAL AGENT Hacker (Hacking Device)	Combi Rifle	Pistol, DA CCW	0.5	32

MADTRAP			
ARM	BTS	STR	S
0	0	1	1
Special Skill: Perimeter.			

ISC: Shàng Jí Invincibles
Line Troops

SHÀNG JÍ INVINCIBLES

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	18	13	14	13	4	6	2	2	3

Special Skills: Fireteam: Duo · Kinematika L1

Name	BS Weapons	CC Weapons	SWC	C
SHÀNG JÍ	Combi Rifle + Light Flamethrower	Pistol, Shock CCW	0	37
SHÀNG JÍ	Combi Rifle + Light Flamethrower + 1 TinBot B (Deflector L2)	Pistol, Shock CCW	0	40
SHÀNG JÍ	MULTI Rifle	Pistol, Shock CCW	0	40
SHÀNG JÍ	Heavy Rocket Launcher, Light Shotgun	Pistol, Shock CCW	2	39
SHÀNG JÍ	Spitfire	Pistol, Shock CCW	2	42
SHÀNG JÍ Hacker (Assault Hacking Device)	Combi Rifle + Light Flamethrower	Pistol, Shock CCW	0.5	43
SHÀNG JÍ Paramedic (MediKit)	Combi Rifle + Light Flamethrower	Pistol, Shock CCW	0	39
SHÀNG JÍ Lieutenant	Combi Rifle + Light Flamethrower	Pistol, Shock CCW	0	37

ISC: Imperial Agents, Crane Rank
Elite Troops

IMPERIAL AGENTS, Crane Rank (Xiān Hè)

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	13	13	14	4	6	2	2	2

Special Skills: Kinematika L2 · Martial Arts L3

Name	BS Weapons	CC Weapons	SWC	C
IMPERIAL AGENT (Sensor, X Visor)	MULTI Rifle, 2 Nanopulsers	Pistol, DA CCW	0	52
IMPERIAL AGENT (Sensor, X Visor)	Boarding Shotgun, 2 Nanopulsers	Pistol, DA CCW	0	47
IMPERIAL AGENT (X Visor)	Spitfire, 2 Nanopulsers	Pistol, DA CCW	2	54
IMPERIAL AGENT Hacker (Assault Hacking Device)	MULTI Rifle, 2 Nanopulsers	Pistol, DA CCW	0.5	53
IMPERIAL AGENT Lieutenant (Sensor, X Visor)	MULTI Rifle, 2 Nanopulsers	Pistol, DA CCW	0	52
IMPERIAL AGENT Lieutenant (X Visor)	Spitfire, 2 Nanopulsers	Pistol, DA CCW	2	54

ISC: Sù-Jiàn Immediate Action Unit
Spec. Trained Troops

Sù-Jiàn Immediate Action Unit
HIGH MOBILITY FORM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
8-2	8	12	14	13	5	6	2	3	1

Special Skills: Climbing Plus · Fireteam: Duo · Kinematika L2 · Multiterrain · G: Remote Presence
V: No Wound Incapacitation · Mechanical Transmutation

Sù-Jiàn Immediate Action Unit
COMBAT FORM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-2	16	14	14	13	5	6	2	5	-

Special Skills: G: Remote Presence · Mechanical Transmutation · Fireteam: Duo
V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
SÙ-JIÀN	Spitfire, Light Flamethrower, Panzerfaust	Heavy Pistol, Knife	2	59
SÙ-JIÀN	Heavy Shotgun, Light Flamethrower, Panzerfaust	Heavy Pistol, Knife	0	54

ISC: Oniwaban
Elite Troops

NOTE: The Lieutenant option is only available in the Japanese Sectorial Army of Yu Jing.

ISC: Kǎnrèn Counter-insurgency Group
Spec. Trained Troops

KǍNRÈN Counter-insurgency Group

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	19	12	10	13	1	3	1	2	1

Equipment: Holoprojector L2
Special Skills: Forward Deployment L2 · Kinematika L1 · Martial Arts L1

Name	BS Weapons	CC Weapons	SWC	C
KǍNRÈN	Combi Rifle, Chain-Colt, MadTraps	Pistol, Monofilament CCW, Knife	0	28
KǍNRÈN	Boarding Shotgun, Chain-Colt	Pistol, Monofilament CCW, Knife	0	25
KǍNRÈN Hacker (Killer Hacking Device)	Combi Rifle, Chain-Colt	Pistol, Monofilament CCW, Knife	0	29
KǍNRÈN Hacker (Assault Hacking Device)	Combi Rifle, Chain-Colt	Pistol, Monofilament CCW, Knife	0.5	32
KǍNRÈN Minelayer	Combi Rifle, Chain-Colt, Sniffer	Pistol, Monofilament CCW, Knife	0	27
KǍNRÈN (Forward Observer)	Boarding Shotgun, Chain-Colt	Pistol, Monofilament CCW, Knife	0	26

MADTRAP			
ARM	BTS	STR	S
0	0	1	1
Special Skill: Perimeter.			

ISC: Yáoxiè Rui Shi
Support Troops

Yáoxiè RUI SHI

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	7	12	10	13	0	6	1	4	1

Equipment: Multispectral Visor L2 · Repeater
Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
RUI SHI	Spitfire	Electric Pulse	1	20

ISC: Yáoxiè Lǜ Duan
Support Troops

Yáoxiè LÜ DUAN

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	7	12	10	13	0	6	1	4	1

Equipment: Holoprojector L2 · Multispectral Visor L1 · Repeater
Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
LÜ DUAN	Mk12, Heavy Flamethrower	Electric Pulse	0	21

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Yáopú Pangguling

Support Troops

Yáopú PANGGULING

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	8	11	10	13	2	3	1	4	2

Equipment: Baggage
Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
PANGGULING (Minesweeper, Repeater)		Electric Pulse	0	8
PANGGULING Hacker (EVO Hacking Device)		Electric Pulse	0.5	25
PANGGULING (Total Reaction, Repeater)	Combi Rifle	Electric Pulse	0	21

ISC: Yáozǎo

Support Troops

YÁOZǍO

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	8	10	13	0	3	1	1	2

Special Skills: CH: Mimetism · G: Servant

Name	BS Weapons	CC Weapons	SWC	C
YÁOZǍO		Electric Pulse	0	3

Characters

ISC: Sun Tze v2 (Marksman Leader)

Character

NOTE: There only can be one Sun Tze in each Army List.

SUN TZE v2 (Marksman Leader)

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	14	11	17	2	3	1	2	1

Equipment: Multispectral Visor L1
Special Skills: Marksmanship L1 · Strategos L3 · Total Immunity · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
SUN TZE	MULTI Rifle, Nanopulser, Flash Pulse	Pistol, Knife	0	52
SUN TZE	MULTI Sniper Rifle, Nanopulser, Flash Pulse	Pistol, Knife	1.5	56
SUN TZE Lieutenant (Advanced Command)	MULTI Rifle, Nanopulser, Flash Pulse	Pistol, Knife	0	57
SUN TZE Lieutenant (Advanced Command)	MULTI Sniper Rifle, Nanopulser, Flash Pulse	Pistol, Knife	1.5	61

ISC: Gui Feng Xi Zhuang

Line Troops

Gui Feng Xi Zhuang

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	10	14	2	3	1	2	1

Special Skills: Forward Observer · Number 2 · Shock Immunity

Name	BS Weapons	CC Weapons	SWC	C
XI ZHUANG	Combi Rifle + Light Flamethrower, MadTraps	Pistol, Knife	0	20

NOTA 1: The Guī Fēng Xi Zhuang counts as a Celestial Guard for Fireteam composition.
NOTE 2: This troop is a character and cannot use the Spec-Ops rules of the Campaign Rules.

GUIJIA PILOT

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	11	10	13	0	0	1	2	-

Special Skills: Pilot Specialist Operative

Name	BS Weapons	CC Weapons	SWC	C
GUIJIA PILOT	Light Flamethrower	Pistol, Knife		

MADTRAP			
ARM	BTS	STR	S
0	0	1	1
Special Skills: Perimeter.			

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

IMPERIAL SERVICE

TROOP	AVA	FIRETEAM
CELESTIAL GUARD	TOTAL	Core, Core*1, Core*4
BÃO TROOPS, Judicial Watch Unit	4	Core*2, Haris*1
ZHÀNYĪNG Imperial Agents	4	Haris, Haris*2, Core*3
IMPERIAL AGENTS, Pheasant Rank (YĚ JĪ)	4	Haris, Duo, Core*2, Haris*1
IMPERIAL AGENTS, Crane Rank (XIĀN HÈ)	5	Core*1
WÚ MÍNG (Those Without Name)	5	Core, Duo, Core*3
"HSIEN" Warriors	4	Haris*2
SÙ-JIÀN Inmediate Action Unit	3	Duo
NINJAS	1	
KANRÈN Countter-insurgency Group	3	
KUANG SHI	8	Core*4
ALEPH Operative: DAKINI Tacbots	2	
ALEPH Operative: GARUDA Tacbots	1	
ALEPH Operative: SOPHOTECTS	1	
AUTHORIZED BOUNTY HUNTERS	2	
SUN TZE (v1 or v2)	1	

TROOP	AVA	FIRETEAM
FATHER LUCIEN SFORZA, Authorized Bounty Hunter	1	
MIRANDA ASHCROFT, Authorized Bounty Hunter	1	
YÁOXIÈ RUI SHI	2	
YÁOXIÈ LÙ DUÃN	2	
YÁOKÒNG WÈIBĪNG (Guardian Remote)	2	
YÁOKÒNG HÙSÒNG (Escort Remote)	3	
YÁOKÒNG SON-BAE	1	
YÁOKÒNG CHAÏYÌ (Messenger Remote)	1	
YUDBOTS	2	
YÁOPÚ PANGGULING	2	
Gui Feng Xi Zhuang	1	Special*2
WARCORS, WAR CORRESPONDENTS	1	
major lunah, ex-aristeia! Sniper	1	
Ashcroft Hunting Party	1	
FATHER LUCIEN SFORZA, Registred Bounty Hunter	1	

Special Fireteams: Core

Core*1 - up to 3 Imperial Agent Crane Rank + Celestial Guards.

Core*2 - 1 Imperial Agent Pheasant Rank + up to 4 Bão Troops.

Core*3 - 1 Zhànyīng Imperial Agent + up to 4 Wú Míng.

Core*4 - 1 Celestial Guard with Kuang Shi Control Device + up to 4 Kuang Shi.

Special Fireteams: Haris

Haris*1 - 1 Imperial Agent Pheasant Rank + up to 2 Bão Troops, OR 2 Imperial Agent Pheasant Rank + 1 Bão Troop.

Haris*2 - 1 Hsien Warrior + up to 2 Zhànyīng Imperial Agents.

Special*2 -The Guĭ Fēng Xi Zhuang counts as a Celestial Guard for Fireteam composition.

NOTE: Yu Jing's Imperial Service is the only army officially allowed to use Lucien Sforza RBH in the ITS.
NOTE: There only can be one Lucien Sforza in each Army List.
NOTE: An Ashcroft Hunting Party is composed of one Miranda Ashcroft and one Authorized Bounty Hunter.
NOTE: An Ashcroft Hunting Party is considered a Fireteam: Duo.
NOTE: Yu Jing's Imperial Service is the only army officially allowed to use the Ashcroft Hunting Party in the ITS.
NOTE: There only can be one Miranda Ashcroft in each Army List.

ARIADNA

ISC: Line Kazaks
Line Troops

LINE KAZAKS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	11	13	1	0	1	2	Total

Name	BS Weapons	CC Weapons	SWC	C
LINE KAZAK	Rifle	Pistol, Knife	0	9
LINE KAZAK	AP HMG	Pistol, Knife	1	23
LINE KAZAK	Rifle, Light Grenade Launcher	Pistol, Knife	1	13
LINE KAZAK	Sniper Rifle	Pistol, Knife	0.5	16
LINE KAZAK	Missile Launcher	Pistol, Knife	1.5	17
LINE KAZAK (Forward Observer)	Rifle	Pistol, Knife	0	10
LINE KAZAK Paramedic (MediKit)	Rifle	Pistol, Knife	0	11
LINE KAZAK Lieutenant	Rifle	Pistol, Knife	0	9

ISC: Para-Commandos
Spec. Trained Troops

1er Régiment de PARA-COMMANDOS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	11	14	2	0	1	2	4

Special Skills: AD: Parachutist · CH: Mimetism

Name	BS Weapons	CC Weapons	SWC	C
PARA-COMMANDO	Rifle	Pistol, Knife	0	20
PARA-COMMANDO	HMG	Pistol, Knife	1	31
PARA-COMMANDO	Boarding Shotgun	Pistol, Knife	0	22
PARA-COMMANDO	Rifle, Light Grenade Launcher	Pistol, Knife	1	24
PARA-COMMANDO	Sniper Rifle	Pistol, Knife	0.5	27
PARA-COMMANDO (Forward Observer)	Rifle	Pistol, Knife	0	21

ISC: Kazak Spetsnazs
Elite Troops

KAZAK SPETSNAZS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	20	12	12	13	2	0	1	2	2

Special Skills: Marksmanship L2 · Martial Arts L2

Name	BS Weapons	CC Weapons	SWC	C
SPETSNAZ (CH: Ambush Camouflage)	HMG	Pistol, CCW, Knife	1.5	38
SPETSNAZ (CH: Ambush Camouflage)	Sniper Rifle	Pistol, CCW, Knife	1.5	34
SPETSNAZ (CH: Mimetism, AD: Parachutist)	Boarding Shotgun, Grenades	Pistol, AP CCW, Knife	0	33
SPETSNAZ (CH: Mimetism, AD: Parachutist)	Rifle, Grenades	Pistol, AP CCW, Knife	0	31

ISC: USAriadna GRUNTS, Line Rangers Regiments
Garrison Troops

USAriadna GRUNTS, Line Rangers Regiments

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	13	11	11	12	3	0	1	2	2

Special Skills: Shock Immunity

Name	BS Weapons	CC Weapons	SWC	C
GRUNT	Rifle	Pistol, Knife	0	10
GRUNT	Heavy Flamethrower, Light Shotgun	Pistol, Knife	0	10
GRUNT	HMG	Pistol, Knife	1	21
GRUNT	Rifle, Light Grenade Launcher	Pistol, Knife	1	14
GRUNT (Marksmanship LX)	Sniper Rifle	Pistol, Knife	0.5	18
GRUNT (Inferior Infiltration)	Heavy Flamethrower, Light Shotgun	Pistol, Knife	0.5	11
GRUNT (Forward Observer)	Rifle	Pistol, Knife	0	11
GRUNT Paramedic (MediKit)	Rifle	Pistol, Knife	0	12
GRUNT Lieutenant	Rifle	Pistol, Knife	0	10
GRUNT Lieutenant	Rifle, Light Grenade Launcher	Pistol, Knife	1/0	14

ISC: TankHunters
Elite Troops

TANKHUNTERS Regiment

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	12	12	14	3	[illegible]	[illegible]	2	3

Special Skills: CH: [illegible]

UPDATED. SEE OTHERS. PAGE 22

Name	BS Weapons	CC Weapons	SWC	C
TANKHUNTER	AP Rifle, Adhesive Launcher, D-Charges	Pistol, Knife	0	25
TANKHUNTER	AP HMG, D-Charges	Pistol, Knife	1.5	35
TANKHUNTER	Portable Autocannon, D-Charges	Pistol, Knife	1.5	34
TANKHUNTER	Missile Launcher	Pistol, Knife	1.5	29
TANKHUNTER Lieutenant	AP Rifle, Adhesive Launcher, D-Charges	Pistol, Knife	1	25

ISC: Minutemen
Veteran Troops

5th MINUTEMEN 'Ohio'

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	11	13	13	12	3	0	1	2	3

Special Skills: Kinematika L1 · Multiterrain · Not Hackable · Shock Immunity

Name	BS Weapons	CC Weapons	SWC	C
MINUTEMAN	Rifle, 2 Light Flamethrowers	Pistol, CCW	0	22
MINUTEMAN	AP HMG	Pistol, CCW	1.5	34
MINUTEMAN	Boarding Shotgun, Grenades	Pistol, CCW	0	24
MINUTEMAN	Missile Launcher, Light Flamethrower	Pistol, CCW	1.5	29
MINUTEMAN (Forward Observer)	Rifle, 2 Light Flamethrower	Pistol, CCW	0	23
MINUTEMAN (Marksmanship L1, X-Visor)	AP Rifle, 2 Light Flamethrowers	Pistol, CCW	0	29
MINUTEMAN Lieutenant	Rifle, 2 Light Flamethrowers	Pistol, CCW	0	22
MINUTEMAN Lieutenant	AP HMG	Pistol, CCW	1	34

ISC: Moblots
Veteran Troops

13éme MOBLOTS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	13	12	13	3	0	1	2	3

Special Skills: Jungle Terrain · Not Hackable · Shock Immunity

Name	BS Weapons	CC Weapons	SWC	C
MOBLOT	Rifle, Light Shotgun	Pistol, Knife	0	21
MOBLOT	HMG	Pistol, Knife	1.5	29
MOBLOT	AP Rifle, Light Shotgun	Pistol, Knife	0	23
MOBLOT	Boarding Shotgun, Panzerfaust	Pistol, Knife	0	23
MOBLOT (CH: Mimetism)	Rifle, Light Shotgun	Pistol, Knife	0	23
MOBLOT (Infiltration)	Rifle, Light Shotgun E/Mauler	Pistol, Knife	0	26
MOBLOT Engineer	Rifle, Light Shotgun D-Charges	Pistol, Knife	0	25
MOBLOT Paramedic (MediKit)	Rifle, Light Shotgun	Pistol, Knife	0	23
MOBLOT Lieutenant	Rifle, Light Shotgun	Pistol, Knife	0	21
MOBLOT Lieutenant	HMG	Pistol, Knife	1	29
MOBLOT (Infiltration)	AP Rifle, Light Shotgun, D.E.P.	Pistol, Knife	0	30
MOBLOT (Sapper)	HMG	Pistol, Knife	2	31

ISC: Veteran Kazaks
Elite Troops

VETERAN KAZAKS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	11	13	12	14	4	0	1	2	2

Special Skills: CH: Mimetism · Not Hackable · Shock Immunity · Veteran L2

UPDATED. SEE OTHERS. PAGE 22

Name	BS Weapons	CC Weapons	SWC	C
VETERAN KAZAK	[illegible]	[illegible]	0	37
VETERAN [illegible]	[illegible]	Heavy Pistol, Knife	2	47
VETERAN [illegible]	[illegible] Shotgun	Heavy Pistol, Knife	0	35
VETERAN [illegible] Paramedic (MediKit)	AP Rifle, Light Flamethrower	Heavy Pistol, Knife	0	39
VETERAN KAZAK (Forward Observer)	AP Rifle, Light Flamethrower	Heavy Pistol, Knife	0	38
VETERAN KAZAK Lieutenant	AP Rifle, Light Flamethrower	Heavy Pistol, Knife	0	37
VETERAN KAZAK Lieutenant	AP HMG	Heavy Pistol, Knife	1	47
VETERAN KAZAK (X Visor)	T2 Rifle, Light Flamethrower	Heavy Pistol, Knife	0	38

ISC: Foxtrot Rangers
Spec. Trained Troops

7th FOXTROT RANGERS 'Newport'

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	13	13	0	0	1	2	3

Special Skills: CH: Camouflage · Infiltration · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
FOXTROT	Rifle, Antipersonnel Mines	Pistol, Knife	0	17
FOXTROT	Boarding Shotgun, Antipersonnel Mines	Pistol, Knife	0	19
FOXTROT	Rifle, Light Grenade Launcher	Pistol, Knife	1	20
FOXTROT	Sniper Rifle, Antipersonnel Mines	Pistol, Knife	0.5	24
FOXTROT (Forward Observer)	Rifle, Antipersonnel Mines	Pistol, Knife	0	18
FOXTROT Lieutenant	Rifle, Antipersonnel Mines	Pistol, Knife	2	17

ISC: HARDCASES, 2nd Irregular FRONTIERSMEN Battalion
Spec. Trained Troops

HARDCASES, 2nd Irregular FRONTIERSMEN Battalion

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	11	13	12	0	0	1	2	2

Special Skills: CH: Ambush Camouflage · Infiltration · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
HARDCASE FRONTIERSMAN	Tactical Bow, Light Shotgun	Pistol, Knife	0	12
HARDCASE FRONTIERSMAN	Tactical Bow, Rifle	Pistol, Knife	0	14

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: S.A.S.

Spec. Trained Troops

1st Highlanders S.A.S.

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	19	11	13	13	0	0	1	2	2

Special Skills: CH: Camouflage · Infiltration · Kinematika L1 · Martial Arts L2 · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
S.A.S.	Rifle	Pistol, AP CCW, Knife	0	23
S.A.S.	Boarding Shotgun	Pistol, AP CCW, Knife	0	25
S.A.S.	Sniper Rifle	Pistol, AP CCW, Knife	0.5	30
S.A.S. (Forward Observer)	Rifle	Pistol, AP CCW, Knife	0	24
S.A.S. Lieutenant	Rifle	Pistol, AP CCW, Knife	2	23
S.A.S.	Chain Rifle, Light Shotgun	Pistol, AP CCW, Knife	0	21
S.A.S.	Chain Rifle, Grenades	Assault Pistol, AP CCW, Knife	0	22

ISC: Scouts

Elite Troops

Ariadna SCOUTS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	13	13	1	0	1	2	3

Special Skills: CH: Camouflage · [illegible]

UPDATED. SEE OTHERS. PAGE 22

Name	BS Weapons	CC Weapons	SWC	C
SCOUT	[illegible], D-Charges, Antipersonnel Mines	Pistol, Knife	0	29
SCOUT	Ojotnik, D-Charges, E/Mauler	Pistol, Knife	0	29
SCOUT	Boarding Shotgun, D-Charges, Antipersonnel Mines	Pistol, Knife	0	25
SCOUT	AP Sniper Rifle, Antipersonnel Mines	Pistol, Knife	1	29
SCOUT (Forward Observer)	Ojotnik, D-Charges, Antipersonnel Mines	Pistol, Knife	0	30
SCOUT Lieutenant	Ojotnik, D-Charges, Antipersonnel Mines	Pistol, Knife	0	29

ISC: 45th Highlanders Rifles

Line Troops

45th HIGHLANDERS RIFLES 'Galwegian'

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	10	14	14	1	0	1	2	Total

Special Skills: Berserk · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
HIGHLANDER	Rifle, Smoke Grenades	Pistol, AP CCW	0	11
HIGHLANDER	Chain Rifle, Smoke Grenades	Pistol, AP CCW	0	6
HIGHLANDER	Boarding Shotgun, Smoke Grenades	Pistol, AP CCW	0	13

ISC: Irmandinhos

Line Troops

IRMANDINHOS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	20	10	14	13	1	0	1	2	3

Special Skills: Booty L1 · Engineer · Scavenger

Name	BS Weapons	CC Weapons	SWC	C
IRMANDINHO	Rifle, D-Charges, Smoke Grenades	Pistol, AP CCW	0	14
IRMANDINHO	Chain Rifle, D-Charges, Smoke Grenades	Pistol, AP CCW	0	8
IRMANDINHO	Boarding Shotgun, D-Charges, Smoke Grenades	Pistol, AP CCW	0	16

ISC: Antipode Assault Pack

Support Troops

ANTIPODE ASSAULT PACK

HANDLER

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	11	13	1	0	1	2	1

Equipment: Antipode Control Device

Name	BS Weapons	CC Weapons	SWC	C
HANDLER	Rifle, Smoke Light Grenade Launcher	Pistol, Knife	-	10

ANTIPODE ASSAULT PACK

ANTIPODE

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-6	20	0	15	13	0	0	1	5	3

Special Skills: Antipode · CH: Camouflage · Jungle Terrain · Kinematika L2 · Sensor · Super-Jump

Name	BS Weapons	CC Weapons	SWC	C
ANTIPODE		AP CCW	-	5

Name	SWC	C
ASSAULT PACK (3 Antipodes + 1 Handler)	0	25

ISC: Dog-Warriors

Support Troops

DOG-WARRIORS

FORM: DOGFACE

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	19	10	14	12	1	0	1	2	2

Special Skills: Super-Jump · Total Immunity · Transmutation · V: Courage

DOG-WARRIORS

FORM: DOG-WARRIOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	21	10	15	12	3	0	2	6	-

Special Skills: Super-Jump · Total Immunity · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
DOG-WARRIOR	2 Chain Rifles, Grenades, Smoke Grenades	AP CCW	0	27

ISC: Kazak Doktor

Support Troops

KAZAK DOKTOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	11	13	1	0	1	2	1

Equipment: MediKit
Special Skills: Doctor

Name	BS Weapons	CC Weapons	SWC	C
KAZAK DOKTOR	Rifle	Pistol, Knife	0	13

CHARACTERS

ISC: Van Zant

Character

Roger VAN ZANT, Captain of 6th Airborne Ranger Reg. 'Oklahoma'

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	13	13	14	2	0	1	2	1

Special Skills: AD: Tactical Jump · Kinematika L1 · Martial Arts L2 · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
VAN ZANT	AP Rifle	Heavy Pistol, AP CCW	0	38
VAN ZANT (Executive Order)	AP Rifle	Heavy Pistol, AP CCW	0	39

ISC: Caledonian Volunteers

Garrison Troops

NOTE: The Lieutenant option with SWC: 0 is only available in the Caledonian Sectorial Army (Caledonian Highlander Army).

LI

CALEDONIAN VOLUNTEERS CORPS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	10	11	12	1	0	1	2	2

Special Skills: Jungle Terrain · Mountain Terrain

Name	BS Weapons	CC Weapons	SWC	C
VOLUNTEER	Rifle	Pistol, Knife	0	8
VOLUNTEER	Chain Rifle, Light Shotgun	Pistol, Knife	0	6
VOLUNTEER	HMG	Pistol, Knife	0.5	19
VOLUNTEER	Light Shotgun, Light Grenade Launcher	Pistol, Knife	0.5	10
VOLUNTEER (CH: Limited Camouflage, Inferior Infiltration)	Rifle, D-Charges	Pistol, Knife	0	11
VOLUNTEER (CH: Limited Camouflage, Inferior Infiltration)	Light Shotgun, Light Grenade Launcher	Pistol, Knife	1	13
VOLUNTEER Paramedic (Medikit)	Rifle	Pistol, Knife	0	10
VOLUNTEER Lieutenant	Rifle	Pistol, Knife	2/0*	8

ISC: Highlander Caterans

Spec. Trained Troops

LI

HIGHLANDER CATERANS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	19	12	13	12	0	0	1	2	1

Special Skills: CH: Limited Camouflage · CH: Mimetism · Climbing Plus

Name	BS Weapons	CC Weapons	SWC	C
CATERAN	T2 Sniper Rifle	Pistol, AP CCW	1	24
CATERAN	Sniper Rifle	Pistol, AP CCW	0.5	21

ISC: 6th Airborne Rangers Reg.

Spec. Trained Troops

LI

6th AIRBORNE RANGERS Reg.

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	12	12	13	1	0	1	2	2

Special Skills: AD: Parachutist · Jungle Terrain · Kinematika L1 · Martial Arts L2

Name	BS Weapons	CC Weapons	SWC	C
AIRBORNE RANGER	Submachine Gun	Pistol, AP CCW, Knife	0	20
AIRBORNE RANGER	Molotok	Pistol, AP CCW, Knife	1.5	32
AIRBORNE RANGER	Boarding Shotgun	Pistol, AP CCW, Knife	0	24
AIRBORNE RANGER	Rifle	Assault Pistol, AP CCW, Knife	0	25
AIRBORNE RANGER (Forward Observer)	Submachine Gun	Pistol, AP CCW, Knife	0	21
AIRBORNE RANGER Lieutenant	Submachine Gun	Pistol, AP CCW, Knife	1	20

ISC: The Scots Guards, 6th Caledonian Infantry Regiment

Spec. Trained Troops

NOTE: Only the Scots Guards from the 1st Battalion can be members of a Fireteam in the Caledonian Highlander Army.

MI

The SCOTS GUARDS, 6th Caledonian Infantry Regiment

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	12	12	13	3	0	1	2	2

Special Skills: V: Courage · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
SCOT (1st Battalion) (Fireteam: Duo)	Molotok	Pistol, Knife	1.5	26
SCOT (1st Battalion) (Fireteam: Duo)	Missile Launcher	Assault Pistol, Knife	1.5	27
SCOT (1st Battalion) (Fireteam: Duo, Forward Observer)	AP Marksman Rifle	Pistol, Knife	0	24
SCOT (1st Battalion) (Fireteam: Duo, Forward Observer)	2 Submachine guns, D.E.P., D-Charges	Pistol, Knife	0	19
SCOT (1st Battalion) (Fireteam: Duo) Lieutenant	AP Marksman Rifle	Pistol, Knife	0	23
SCOT (2nd Battalion) CH: Camouflage	AP Marksman Rifle	Pistol, Knife	0	27
SCOT (2nd Battalion) CH: Camouflage	2 Submachine guns, D.E.P.	Pistol, Knife	0	22
SCOT (2nd Battalion) CH: Camouflage	Molotok	Pistol, Knife	1.5	30
SCOT (2nd Battalion) CH: Camouflage	Missile Launcher	Assault Pistol, Knife	1.5	31

ISC: Marauders, 5307th Ranger Unit

Veteran Troops

MI

MARAUDERS, 5307th Ranger Unit

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	12	12	13	3	0	1	2	3

Special Skills: Forward Deployment L1 · Jungle Terrain · Stealth · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
MARAUDER	Rifle, Heavy Flamethrower	Heavy Pistol, Knife	0	21
MARAUDER	Molotok	Heavy Pistol, Knife	1.5	28
MARAUDER	Boarding Shotgun, Mines	Heavy Pistol, Knife	0	22
MARAUDER (Multispectral Visor L1)	Sniper Rifle	Heavy Pistol, Knife	0.5	29
MARAUDER (Multispectral Visor L1)	Heavy Rocket Launcher	Assault Pistol, Knife	1.5	26
MARAUDER Paramedic (MediKit)	Rifle, Heavy Flamethrower	Heavy Pistol, Knife	0	23
MARAUDER (Fireteam: Haris)	Rifle, Heavy Flamethrower	Heavy Pistol, Knife	1	22
MARAUDER Lieutenant	Rifle, Heavy Flamethrower	Heavy Pistol, Knife	0	21

ISC: Mavericks, 9th Motorized Recon Bat.

Spec. Trained Troops

MI

MAVERICKS, 9th Motorized Recon Bat.
MOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
8-4	14	12	12	13	3	0	1	4	2

Equipment: Motorcycle · Multispectral Visor L1 · BS Weapon: Smoke Light Grenade Launcher
Special Skills: Kinematika L1

MI

MAVERICKS, 9th Motorized Recon Bat.
DISMOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	12	12	13	3	0	1	2	-

Equipment: Multispectral Visor L1

Name	BS Weapons	CC Weapons	SWC	C
MAVERICK	Molotok	Pistol, Knife	2	29
MAVERICK	Boarding Shotgun	Pistol, Knife	0	21
MAVERICK	Submachine Gun, Light Rocket Launcher	Pistol, Knife	0.5	22
MAVERICK (Forward Observer)	Rifle	Pistol, Knife	0.5	19

ISC: 3rd Highlander Greys

Veteran Troops

HI

3rd HIGHLANDER GREY RIFLES

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	18	13	13	12	3	0	1	2	2

Special Skills: Non Hackable · Shock Immunity · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
HIGHLANDER GREY	Rifle, 2 Light Shotguns, Grenades, Smoke Grenades	Pistol, CCW	0	29
HIGHLANDER GREY	T2 Rifle, 2 Light Shotguns, Grenades, Smoke Grenades	Pistol, CCW	0	33
HIGHLANDER GREY	AP HMG, Smoke Grenades	Pistol, CCW	1.5	34
HIGHLANDER GREY	T2 Boarding Shotgun, Grenades, Smoke Grenades, D-Charges	Pistol, CCW	0	25
HIGHLANDER GREY Lieutenant	Rifle, 2 Light Shotguns, Grenades, Smoke Grenades	Pistol, CCW	0	29

ISC: Caledonian Mormaers

Elite Troops

HI

CALEDONIAN MORMAERS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	13	13	13	5	0	1	2	2

Special Skills: Non Hackable · Shock Immunity · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
CALEDONIAN MORMAER (X Visor)	T2 Rifle	Pistol, Knife	0	33
CALEDONIAN MORMAER	AP HMG	Pistol, Knife	2	42
CALEDONIAN MORMAER (Fireteam: Haris)	AP HMG	Pistol, Knife	2,5	43
CALEDONIAN MORMAER Lieutenant (X Visor)	T2 Rifle	Pistol, Knife	0	33
CALEDONIAN MORMAER Lieutenant	AP HMG	Pistol, Knife	2	42

ISC: Blackjacks, 10th Heavy Rangers Battalion

Headquarters Troops

HI

BLACKJACKS, 10th Heavy Rangers Battalion
FULL POWER

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	13	13	14	13	5	3	1	5	1

Special Skills: Heavyweight · Lo-Tech A · V: Courage

HI

BLACKJACKS, 10th Heavy Rangers Battalion
BATTLE RAVAGED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	12	12	13	13	4	0	1	5	-

Special Skills: Heavyweight · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
BLACKJACK	AP HMG, Chest Mines, D.E.P.	Heavy Pistol, CCW	2	36
BLACKJACK	T2 Sniper Rifle, Submachine Gun, Chest Mines	Heavy Pistol, CCW	1	36

ISC: 9th Wulver Grenadiers

Line Troops

WB

9th WULVER Grenadiers Reg.

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	12	14	13	3	0	2	2	2

Special Skills: Berserk · Climbing Plus · Kinematika L1 · Natural Born Warrior

Name	BS Weapons	CC Weapons	SWC	C
WULVER	Mk12, Grenades	Pistol, AP CCW	0	37
WULVER	T2 Rifle, Grenades	Pistol, AP CCW	0	33
WULVER	Heavy Shotgun, Grenades	Pistol, AP CCW	0	32
WULVER (Fireteam: Haris)	T2 Rifle, Grenades	Pistol, AP CCW	1	34

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: 2nd Irregular Cameronians Reg.

Support Troops

NOTE 1: The AVA of Cameronians replaces totally or partially the AVA of the Dog-Warriors.
NOTE 2: Only 2 Dog-Warrior-like troops are allowed in a General Army (except Characters).
EXAMPLE: 2 Dog-Warriors, or 1 Dog-Warrior and 1 Cameronian, or 2 Cameronians. (except Characters).

2nd Irregular CAMERONIANS Reg.

WB

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	21	10	16	12	3	0	2	6	2

Special Skills: Super-Jump · Total Immunity · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
CAMERONIAN	2 Chain Rifles, Grenades, Smoke Grenades	AP CCW	0	23

ISC: Devil Dog Teams, 2nd Assault Bat. of the USAMC

Support Troops

NOTE 1: The AVA of Devil Dog Teams replaces totally or partially the AVA of the Dog-Warriors.
NOTE 2: A Devil Dog Team is composed of one Devil Dog and one K-9 Antipode.
NOTE 3: Only 2 Dog-Warrior-like troops are allowed in a General Army (Except Characters).
EXAMPLE: 2 Dog-Warriors, or 1 Dog-Warrior and 1 Devil Dog Team (Except Characters).

DEVIL DOG

WB

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	21	10	16	12	4	0	2	6	1

Special Skills: Aquatic Terrain · Super-Jump · Total Immunity · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
DEVIL DOG	Chain Rifle, Smoke Grenades + 1 K-9 Antipode	AP Heavy Pistol, AP CCW	0	30
DEVIL DOG	Heavy Shotgun, Smoke Grenades + 1 K-9 Antipode	AP CCW	0	39

K-9 ANTIPODE

WB

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-6	20	0	15	13	0	0	1	5	1

Special Skills: Aquatic Terrain · CH: Mimetism · G: Synchronized · Kinematika L2 · Sensor · Super-Jump

Name	BS Weapons	CC Weapons	SWC	C
K-9 ANTIPODE		AP CCW		7

ISC: Desperadoes

Spec. Trained Troops

DESPERADOES
MOUNTED

WB

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
8-4	18	11	12	13	1	0	1	4	2

Equipment: Motorcycle · BS Weapon: Smoke Light Grenade Launcher
Special Skills: Kinematika L1 · Sixth Sense L2 · V: Courage

DESPERADOES
DISMOUNTED

WB

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	18	11	12	13	1	0	1	2	-

Special Skills: Sixth Sense L2 · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
DESPERADO	Chain Rifle, Smoke Grenades	2 Heavy Pistols, AP CCW	0	11
DESPERADO	Chain Rifle, Smoke Grenades	2 Assault Pistols, CCW	0	13
DESPERADO	Boarding Shotgun, Smoke Grenades	2 Heavy Pistols, CCW	0	18
DESPERADO	Submachine Gun, Smoke Grenades	2 Heavy Pistols, CCW	0	13

ISC: 112, Emergency Service

Support Troops

112, Emergency Service

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	12	13	0	0	1	2	1

Equipment: MediKit
Special Skills: Doctor · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
112	Light Shotgun	Pistol, CCW	0	12

ISC: Dozers, Field Engineers

Support Troops

DOZERS, Field Engineers

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	11	13	1	0	1	2	2

Special Skills: Engineer · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
DOZER	Rifle, D-Charges	Pistol, Knife	0	13
DOZER	Rifle, Akrylat-Kanone	Pistol, Knife	0	14
DOZER (Traktor Mul Control Device)	Rifle, D-Charges	Pistol, Knife	0	14

ISC: Traktor Mul, Artillery and Support Regiment

Support Troops

TRAKTOR MUL, Artillery and Support Regiment

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	8	10	9	12	2	0	1	4	2

Equipment: Baggage
Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
TRAKTOR MUL (Minesweeper)		Electric Pulse	0	5
TRAKTOR MUL	Katyusha MRL	Electric Pulse	1	11
TRAKTOR MUL (Total Reaction)	Uragan MRL	Electric Pulse	1	18

CHARACTERS

ISC: Col. Yevgueni Voronin, Cossack Diplomatic Corps

Character

Col. YEVGUENI VORONIN, Cossack Diplomatic Corps

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	18	11	12	14	0	0	1	4	1

Special Skills: Guardian L1 · Sixth Sense L2 · Strategos L1

Name	BS Weapons	CC Weapons	SWC	C
COLONEL VORONIN	Rifle	Assault Pistol, AP CCW	0	21
COLONEL VORONIN Lieutenant	Rifle	Assault Pistol, AP CCW	0	21

ISC: Col. Yevgueni Voronin, Cossack Diplomatic Corps

Col. YEVGUENI VORONIN, Cossack Diplomatic Corps

HVT

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	18	11	12	14	0	0	1	2	1

Name	BS Weapons	CC Weapons	SWC	C
COLONEL VORONIN (HVT)			-	

ISC: The Unknown Ranger

Character

THE UNKNOWN RANGER

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	13	13	13	4	0	1	2	1

Special Skills: CH: Mimetism · Kinematika L1 · Natural Born Warrior · Scavenger · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
UNKNOWN RANGER (Chain of Command)	Rifle	Heavy Pistol, T2 CCW, Knife	0	41
UNKNOWN RANGER (Specialist Operative)	Molotok	Heavy Pistol, T2 CCW, Knife	1.5	47

ISC: Uxia McNeill

Character

UXÍA 'CHERRY' McNEILL, Corporal of 1st Highlanders S.A.S.

SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	11	13	13	0	0	1	2	1

Special Skills: Kinematika L1 · Martial Arts L2 · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
UXÍA McNEILL (S.A.S. CP) (CH: Camouflage, Infiltration, Multispectral Visor L1)	Boarding Shotgun, Grenades, Smoke Grenades	Pistol, AP CCW, Knife	0	28
UXÍA McNEILL (Covert Action) (CH: Limited Camouflage, Superior Infiltration, Specialist Operative)	Boarding Shotgun, D-Charges, Smoke Grenades	2 Assault Pistols, AP CCW, Knife	0	27

ISC: William Wallace

Character

NOTE: The Lieutenant option is only available in the Caledonian Sectorial Army (Caledonian Highlander Army).

WILLIAM WALLACE

WB

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	22	13	14	15	3	0	1	2	1

Special Skills: Berserk · Inspiring Leadership · Kinematika L1 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
WALLACE	Combi Rifle + Light Flamethrower, Smoke Grenades	Pistol, EXP CCW	0	35
WALLACE Lieutenant	Combi Rifle + Light Flamethrower, Smoke Grenades	Pistol, EXP CCW	0	35

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Briscards, 8éme Régiment d'Infanterie de Montagne

Veteran Troops

BRISCARDS, 8éme Régiment d'Infanterie de Montagne

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	11	13	2	0	1	2	2

Equipment: Multispectral Visor L1
Special Skills: Mountain Terrain · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
BRISCARD	Marksman Rifle	Assault Pistol, Knife	0	24
BRISCARD	Sniper Rifle	Pistol, Knife	1	25
BRISCARD	Heavy Rocket Launcher	Assault Pistol, Knife	1.5	23
BRISCARD (Forward Observer)	Marksman Rifle	Assault Pistol, Knife	0	25
BRISCARD Paramedic (Medikit)	Marksman Rifle	Assault Pistol, Knife	0	26
BRISCARD Lieutenant	Marksman Rifle	Assault Pistol, Knife	0	24
BRISCARD (Fireteam: Haris)	Marksman Rifle	Marksman Rifle, Knife	0.5	25

ISC: Brigadier Jacques Bruant, Sous-officier des Métros

Character

BRIGADIER JACQUES BRUANT, Sous-officier des Métros

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	11	13	2	0	1	2	1

Equipment: X Visor
Special Skills: CH: Limited Camouflage · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
BRIGADIER BRUANT	Molotok, D-Charges	Pistol, Knife	1	28
BRIGADIER BRUANT (Inferior Infiltration)	Molotok, D-Charges	Pistol, Knife	1	31
BRIGADIER BRUANT Lieutenant	Molotok, D-Charges	Pistol, Knife	1	28

NOTE: THE BRIGADIER BRUANT, EXCEPT THE VERSION WITH INFERIOR INFILTRATION, CAN BE PART OF A MÉTROS FIRETEAM IN THE MEROVINGIAN SECTORIAL ARMY (FRRM) (2+1; 3+1 OR 4+1).

ISC: Métros

Garrison Troops

TROUPES MÉTROPOLITAINES

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	10	11	12	1	0	1	2	2

Special Skills: Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
MÉTRO	Rifle	Pistol, Knife	0	8
MÉTRO	HMG	Pistol, Knife	0.5	19
MÉTRO	Rifle, Light Grenade Launcher	Pistol, Knife	0.5	12
MÉTRO (CH: Limited Camouflage, Inferior Infiltration)	Rifle, D-Charges	Pistol, Knife	0	11
MÉTRO (CH: Limited Camouflage, Inferior Infiltration)	Rifle, D.E.P.	Pistol, Knife	0.5	12
MÉTRO (CH: Limited Camouflage, Inferior Infiltration)	Rifle, Light Grenade Launcher	Pistol, Knife	1	15
MÉTRO Paramedic (Medikit)	Rifle	Pistol, Knife	0	10
MÉTRO Lieutenant	Rifle	Pistol, Knife	2/0*	8

NOTE: THE LIEUTENANT OPTION WITH SWC: 0 IS ONLY AVAILABLE IN THE MEROVINGIAN SECTORIAL ARMY (MEROVINGIAN RAPID RESPONSE FORCE).

ISC: Chasseurs

Spec. Trained Troops

4éme de CHASSEURS

SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	11	13	13	0	0	1	2	2

Special Skills: CH: Camouflage · Infiltration · Multiterrain · Sixth Sense L1

Name	BS Weapons	CC Weapons	SWC	C
CHASSEUR	Rifle, Light Flamethrower, Antipersonnel Mines	Pistol, Knife	0	19
CHASSEUR	AP Sniper Rifle	Pistol, Knife	1	26
CHASSEUR	Rifle, Adhesive Launcher, D-Charges	Pistol, Knife	0.5	19
CHASSEUR (Minelayer)	Rifle, Light Flamethrower, Antipersonnel Mines	Pistol, Knife	0.5	20
CHASSEUR (Forward Observer)	Rifle, Light Flamethrower, Antipersonnel Mines	Pistol, Knife	0	20

ISC: Grunt Intel Rosalind 'Rosie' Munroe

Spec. Trained Troops

Grunt Intel ROSALIND 'ROSIE' MUNROE

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	13	12	11	13	3	0	1	2	1

Special Skills: Forward Deployment L1 · Shock Immunity · Specialist Operative · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
ROSIE	Light Rocket Launcher, Light Shotgun, D-Charges	Pistol, Knife	0	22

NOTE 1: ROSIE COUNTS AS A GRUNT FOR FIRETEAM COMPOSITION.
NOTE 2: THIS TROOP IS A CHARACTER AND CANNOT USE THE SPEC-OPS RULES OF THE CAMPAIGN RULES.

ISC: Volunteer Intel Isobel McGregor

Character

VOLUNTEER INTEL ISOBEL McGREGOR

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	11	13	2	0	1	2	1

Equipment: Defensive Hacking Device
Special Skills: V: Courage

Name	BS Weapons	CC Weapons	SWC	C
ISOBEL McGREGOR	Rifle, Flash Pulse, D-Charges, E/Mauler	Assault Pistol, Knife	0.5	23
ISOBEL McGREGOR	T2 Rifle, Flash Pulse, D-Charges, E/Mauler	Pistol, Knife	0.5	26

NOTE 1: INTEL ISOBEL MACGREGOR CAN BE PART OF A CALEDONIAN VOLUNTEERS FIRETEAM IN THE CALEDONIAN HIGHLANDER ARMY OF ARIADNA (2+1; 3+1 OR 4+1).

NOTE 2: THIS TROOP IS A SPECIAL CHARACTER AND CANNOT USE THE SPEC-OPS RULES FROM THE CAMPAIGN RULES.

ISC: Loup-Garous

Spec. Trained Troops

LOUP-GAROU, Groupe Mobile d'Action Spéciale

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	11	13	2	0	1	2	2

Equipment: X Visor
Special Skills: V: Courage

Name	BS Weapons	CC Weapons	SWC	C
LOUP-GAROU	Viral Rifle, Flash Grenades	Pistol, Knife	0	21
LOUP-GAROU	Boarding Shotgun, Adhesive Launcher, Flash Grenades	Pistol, Knife	0	18
LOUP-GAROU	Viral Rifle, Flash Light Grenade Launcher	Pistol, Knife	1.5	22
LOUP-GAROU	Sniper Rifle	Pistol, Knife	0.5	21
LOUP-GAROU (Fireteam: Haris)	Viral Rifle, Stun Grenades.	Pistol, Knife	0.5	22

ISC: Zouaves

Spec. Trained Troops

ZOUAVES, Régiment Spécial d'Intervention

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	10	13	2	0	1	2	2

Special Skills: Mechanized Deployment · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
ZOUAVE	Rifle, D.E.P.	Assault Pistol, Knife	0.5	20
ZOUAVE	Rifle, D.E.P., E/Mauler	Assault Pistol, Knife	1	21
ZOUAVE	Rifle + Light Grenade Launcher	Pistol, Knife	1	20
ZOUAVE (Forward Observer)	Rifle, D.E.P.	Assault Pistol, Knife	0.5	21
ZOUAVE (Sapper)	HMG	Pistol, Knife	1.5	30
ZOUAVE (Sapper)	Sniper Rifle	Pistol, Knife	0.5	25
ZOUAVE Paramedic (Medikit)	Rifle, D.E.P.	Assault Pistol, Knife	0.5	22
ZOUAVE Lieutenant	Rifle, D.E.P.	Assault Pistol, Knife	1	20

ISC: Equipe Mirage-5

Character

Lieutenant MARGOT BERTHIER

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	14	12	13	3	0	1	2	1

Special Skills: AD: Airborne Infiltration · Multiterrain · Not Hackable · Shock Immunity

Name	BS Weapons	CC Weapons	SWC	C
MARGOT	AP Rifle + Light Grenade Launcher	Pistol, Knife		37

Sergent DUROC

WB

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	20	10	16	13	3	0	2	6	1

Special Skills: AD: Airborne Infiltration · Martial Arts L2 · Super-Jump · Total Immunity

Name	BS Weapons	CC Weapons	SWC	C
DUROC	2 Chain Rifles, Grenades, Smoke Grenades	AP CCW		32

Name	SWC	C
EQUIPE MIRAGE-5 (MARGOT & DUROC)	2	69

NOTE 1: MARGOT & DUROC CANNOT BE CHOSEN SEPARATELY, THEY MUST BE FIELDED TOGETHER.

NOTE 2: MARGOT & DUROC MUST BELONG TO THE SAME COMBAT GROUP.

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Dynamo Reg. of Kazak Light Cavalry

Spec. Trained Troops

DYNAMO Reg. of Kazak Light Cavalry
MOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
8-4	14	12	12	13	1	0	1	4	2

Equipment: Motorcycle · BS Weapons: Mine Dispenser (Antipersonnel), Light Smoke Grenade Launcher
Special Skills: Fireteam: Duo · Kinematika L1 · V: Dogged

DYNAMO Reg. of Kazak Light Cavalry
DISMOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	12	13	1	0	1	2	–

Special Skills: Fireteam: Duo · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
DYNAMO	Submachine Gun, D.E.P.	Pistol, CC Weapon	0	23
DYNAMO	Molotok	Pistol, CC Weapon	1	35
DYNAMO (Forward Observer)	Rifle	Assault Pistol, CC Weapon	0.5	29
DYNAMO Paramedic (MediKit)	Boarding Shotgun	Pistol, CC Weapon	0.5	29

ISC: Frontoviks, Separate Assault Bat.

Veteran Troops

FRONTOVIKS, Separate Assault Bat.

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	11	13	2	0	1	2	2

Special Skills: CH: Mimetism · V: Courage · Veteran L1

Name	BS Weapons	CC Weapons	SWC	C
FRONTOVIK	T2 Rifle	Assault Pistol, Knife	0	23
FRONTOVIK	Molotok	Assault Pistol, Knife	1	30
FRONTOVIK	Heavy Rocket Launcher	Assault Pistol, Knife	1.5	23
FRONTOVIK (Fireteam: Haris)	T2 Rifle	Assault Pistol, Knife	0.5	24
FRONTOVIK Engineer	T2 Rifle, D-Charges	Assault Pistol, Knife	0	27
FRONTOVIK Engineer	T2 Rifle, Light Rocket Launcher, D-Charges	Assault Pistol, Knife	0.5	33
FRONTOVIK Paramedic (MediKit)	T2 Rifle	Assault Pistol, Knife	0	25
FRONTOVIK (Multispectral Visor L1)	AP Sniper	Assault Pistol, Knife	1	31

ISC: TankHunters

Elite Troops

TANKHUNTERS Regiment

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	12	12	14	3	0	1	2	3

Special Skills: CH: Camouflage · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
TANKHUNTER	AP Rifle, Adhesive Launcher, D-Charges	Pistol, Knife	0	25
TANKHUNTER	AP HMG, D-Charges	Pistol, Knife	1.5	35
TANKHUNTER	Portable Autocannon, D-Charges	Pistol, Knife	1.5	34
TANKHUNTER	Missile Launcher	Pistol, Knife	1.5	29
TANKHUNTER Lieutenant	AP Rifle, Adhesive Launcher, D-Charges	Pistol, Knife	1	25
TANKHUNTER (Chain of Command)	AP Rifle, Adhesive Launcher, D-Charges	Pistol, Knife	1	30
TANKHUNTER (Chain of Command)*	AP Rifle, Adhesive Launcher, D-Charges	Pistol, Knife	0	30

*NOTE: Options with * are only available in the Tartary Army Corps (TAK) Sectorial Army.*

ISC: Veteran Kazaks

Elite Troops

VETERAN KAZAKS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	17	13	12	14	4	0	1	2	2

Special Skills: CH: Mimetism · Non-Hackable · Shock Immunity · Veteran L2 (Sixth Sense L2, V: NWI)

Name	BS Weapons	CC Weapons	SWC	C
VETERAN KAZAK	AP Rifle, Light Flamethrower	Heavy Pistol, Knife	0	37
VETERAN KAZAK	AP HMG	Heavy Pistol, Knife	2	47
VETERAN KAZAK	Boarding Shotgun	Heavy Pistol, Knife	0	35
VETERAN KAZAK Paramedic (MediKit)	AP Rifle, Light Flamethrower	Heavy Pistol, Knife	0	39
VETERAN KAZAK (Forward Observer)	AP Rifle, Light Flamethrower	Heavy Pistol, Knife	0	38
VETERAN KAZAK Lieutenant	AP Rifle, Light Flamethrower	Heavy Pistol, Knife	0	37
VETERAN KAZAK Lieutenant	AP HMG	Heavy Pistol, Knife	1	47
VETERAN KAZAK (X Visor)	T2 Rifle, Light Flamethrower	Heavy Pistol, Knife	0	38
VETERAN KAZAK (Fireteam: Haris)	T2 Rifle, Light Flamethrower	Heavy Pistol, Knife	0.5	38
VETERAN KAZAK (Fireteam: Duo)	AP Rifle, Light Flamethrower	Heavy Pistol, Knife	0	38
VETERAN KAZAK (Fireteam: Duo)	Mk12, Light Flamethrower	Heavy Pistol, Knife	0	42

ISC: Armata-2 Proyekt 'Ratnik'

Headquarters Troops

Armata-2 Proyekt 'RATNIK'
FULL POWER

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	13	14	13	6	3	1	5	1

Equipment: Minesweeper
Special Skills: Fireteam: Duo · Heavyweight · Lo-Tech A · V: Dogged

Armata-2 Proyekt 'RATNIK'
BATTLE RAVAGED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	12	12	13	13	4	0	1	5	–

Equipment: Minesweeper
Special Skills: Fireteam: Duo · Heavyweight · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
RATNIK	Heavy Rocket Launcher, Heavy Shotgun	Heavy Pistol, Trench-hammer, Knife	2	44
RATNIK	2 Molotoks, 2 Panzerfausts	AP Heavy Pistol, Trench-hammer, Knife	2	54

ISC: Scouts

Elite Troops

Ariadna SCOUTS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	13	13	1	0	1	2	3

Special Skills: CH: Camouflage · Infiltration · Marksmanship L1 · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
SCOUT	Ojotnik, D-Charges, Antipersonnel Mines	Pistol, Knife	0	29
SCOUT	Ojotnik, D-Charges, E/Mauler	Pistol, Knife	0	29
SCOUT	Boarding Shotgun, D-Charges, Antipersonnel Mines	Pistol, Knife	0	25
SCOUT	AP Sniper Rifle, Antipersonnel Mines	Pistol, Knife	1	29
SCOUT (Forward Observer)	Ojotnik, D-Charges, Antipersonnel Mines	Pistol, Knife	0	30
SCOUT Lieutenant	Ojotnik, D-Charges, Antipersonnel Mines	Pistol, Knife	0	29
SCOUT (Minelayer)	Ojotnik, D-Charges, E/Mauler	Pistol, Knife	0.5	30

ISC: Streloks, Kazak Reconaissance Unit

Spec. Trained Troops

STRELOKS, Kazak Reconaissance Unit

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	11	11	13	1	0	1	2	1

Special Skills: CH: Ambush Camouflage · Forward Deployment L2

Name	BS Weapons	CC Weapons	SWC	C
STRELOK	AP Marksman Rifle	Pistol, Knife	0	25
STRELOK	T2 Marksman Rifle, Antipersonnel Mines	Pistol, Knife	0	29
STRELOK	Submachine Gun, Chain-colt, Antipersonnel Mines	Pistol, Knife	0	16
STRELOK K-9	Submachine Gun, Chain-colt, Minas Antipersona, 1 K9 Antipode	Pistol, Knife	1	24
STRELOK K-9*	Submachine Gun, Chain-colt, Antipersonnel Mines, 1 K9 Antipode	Pistol, Knife	0	24
STRELOK (Minelayer)*	Boarding Shotgun, Antipersonnel Mines	Pistol, Knife	0.5	21
STRELOK (Forward Observer)	Boarding Shotgun	Pistol, Knife	0	20

K-9 ANTIPODE

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-6	20	0	15	13	0	0	1	5	1

Special Skills: CH: Camouflage · Forward Deployment L2 · G: Synchronized · Kinematika L2 · Sensor · Super-Jump

Name	BS Weapons	CC Weapons	SWC	C
K-9 ANTIPODE	--	Trench-hammer, AP CC Weapon	--	8

NOTE: This unit is only available in the Tartary Army Corps (TAK) Sectorial Army.*

ISC: Traktor Mul Kuryer Mobile Artillery Regiment

Support Troops

TRAKTOR MUL, Mobile Artillery Regiment KURYER

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	8	11	9	12	2	0	1	4	–*

Equipment: Baggage · ECM
Special Skills: G: Remote Presence · Minelayer

Name	BS Weapons	CC Weapons	SWC	C
TM KURYER	Katyusha MRL, Antipersonnel Mines	Electric Pulse	1	14
TM KURYER (Total Reaction)	Uragan MRL, Antipersonnel Mines	Electric Pulse	1	21

NOTE: This unit is only available in the Tartary Army Corps (TAK) Sectorial Army.*

ISC: Vassily Plushenko, TankHunters Officer

VASSILY PLUSHENKO, TankHunters Officer

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	13	12	14	3	0	1	2	1

Special Skills: CH: Ambush Camouflage · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
VASSILY (Chain of Command)	T2 Marksman Rifle, Akrylat-Kanone, D-Charges	Heavy Pistol, Knife	0	39
VASSILY (Chain of Command)	T2 Sniper, D-Charges	Heavy Pistol, Knife	1	39
VASSILY Lieutenant (Forward Observer)	T2 Marksman Rifle, Akrylat-Kanone, D-Charges	Heavy Pistol, Knife	0	35
VASSILY Lieutenant (Forward Observer)	T2 Sniper, D-Charges	Heavy Pistol, Knife	1	35

ISC: Pavel Aleksei McMannus, Spetsgruppa G

PAVEL ALEKSEI McMANNUS, Spetsgruppa G

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	12	13	13	0	0	1	2	1

Special Skills: Assault · CH: Camouflage · Forward Deployment L2 · Multiterrain · Natural Born Warrior · Specialist Operative

Name	BS Weapons	CC Weapons	SWC	C
PAVEL McMANNUS	Ojotnik, Chain-colt, Antipersonnel Mines	Pistol, T2 CC Weapon, Knife	0	31

ISC: Col. Yevgueni Voronin, Cossack Diplomatic Corps

Character

Col. YEVGUENI VORONIN, Cossack Diplomatic Corps

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	18	11	12	14	0	0	1	4	1

Special Skills: Guard L1 · Sixth Sense L2 · Strategos L1

Name	BS Weapons	CC Weapons	SWC	C
COLONEL VORONIN	Rifle	Assault Pistol, AP CC Weapon	0	21
COLONEL VORONIN Lieutenant	Rifle	Assault Pistol, AP CC Weapon	0	21
CORONEL VORONIN (Sensor)*	T2 Boarding Shotgun	Pistol, AP CC Weapon	0	21
CORONEL VORONIN (Sensor) Lieutenant*	T2 Boarding Shotgun	Pistol, AP CC Weapon	0	21

*NOTE: Options with * are only available in the Tartary Army Corps (TAK) Sectorial Army.*

ISC: Carmen Johns, Mercenary Biker

Mercenary Troops

CARMEN JOHNS, Mercenary Biker MOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
8-4	22	11	13	13	1	0	1	4	1

Equipment: Light Smoke Grenade Launcher · Motorcycle
Special Skills: Kinematika L1 · Natural Born Warrior · Scavenger · V: Dogged

CARMEN JOHNS, Mercenary Biker DISMOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	11	13	13	1	0	1	2	1

Special Skills: Natural Born Warrior · Scavenger · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
CARMEN	Chain Rifle, Smoke Grenade, Bâtard	Heavy Pistol, DA CC Weapon	0	22

BÂTARD, Merc Antipode

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-6	18	0	15	13	1	0	1	5	–

Special Skills: CH: Mimetism · G: Synchronized · Kinematika L2 · Sensor · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
BÂTARD	--	Trench-hammer, AP CC Weapon	--	5

CALEDONIAN HIGHLANDER ARMY

TROOP	AVA	FIRETEAM
CALEDONIAN VOLUNTEERS CORPS	TOTAL	CORE*1
HIGHLANDER CATERANS	4	
THE SCOTS GUARDS, 6TH CALEDONIAN INFANTRY REGIMENT	5	CORE*2, DUO*1
3RD HIGHLANDER GREY RIFLES	5	CORE, CORE*1, HARIS*1
CALEDONIAN MORMAERS	3	HARIS, HARIS*1
1ST HIGHLANDER S.A.S.	4	
9TH WULVER GRENADIERS REG.	4	CORE, HARIS
45TH HIGHLANDER RIFLES "GALWEGIAN"	TOTAL	CORE*3
2ND IRREGULAR CAMERONIANS REG.	3	

TROOP	AVA	FIRETEAM
TRAKTOR MUL, ARTILLERY AND SUPPORT REGIMENT	2	
112, EMERGENCY SERVICE	2	
DOZERS, FIELD ENGINEERS	2	
UXÍA MCNEILL, CORPORAL OF 1ST HIGHLANDERS S.A.S.	1	
WILLIAM WALLACE	1	SPECIAL*1
MCMURROUGH, MERCENARY DOG-WARRIOR	1	
VOLUNTEER INTEL ISOBEL MCGREGOR	1	SPECIAL*2
WARCORS, WAR CORRESPONDENTS	1	
WARDRIVERS, MERCENARY HACKERS	1	

SPECIAL FIRETEAMS: CORE
CORE*1 - REMEMBER: TROOPERS WITH INFERIOR INFILTRATION CANNOT BE MEMBERS OF A FIRETEAM IN THIS SECTORIAL. UP TO 5 VOLUNTEERS OR 1 3RD GREY RIFLE + UP TO 4 VOLUNTEERS.
CORE*2 - ONLY THE SCOTS GUARDS FROM THE 1ST BATTALION CAN COMPOSE FIRETEAMS IN THIS SECTORIAL.
CORE*3 - WILLIAM WALLACE LIEUTENANT + UP TO 4 GALWEGIANS.
SPECIAL FIRETEAMS: HARIS
HARIS*1 - 1 3RD GREY RIFLE AND UP TO 2 MORMAERS.
SPECIAL FIRETEAMS: DUO
DUO*1 - ONLY THE SCOTS GUARDS FROM THE 1ST BATTALION CAN COMPOSE FIRETEAMS IN THIS SECTORIAL.
SPECIAL
SPECIAL*1 - WILLIAM WALLACE LIEUTENANT CAN JOIN ANY FIRETEAM: CORE OR HARIS IN THIS SECTORIAL.
SPECIAL*2 - ISOBEL MCGREGOR COUNTS AS A VOLUNTEER FOR FIRETEAM COMPOSITION.

USARIADNA RANGER FORCE

TROOP	AVA	FIRETEAM
USARIADNA GRUNTS, LINE RANGERS REGIMENTS	TOTAL	CORE*1
6TH AIRBORNE RANGER REG.	4	
MAVERICKS, 9TH MOTORIZED RECON BAT.	5	
MARAUDERS, 5307TH RANGER UNIT	5	CORE HARIS
5TH MINUTEMEN "OHIO"	5	CORE
BLACKJACKS, 10TH BATTALION OF HEAVY RANGERS	3	
7TH FOXTROT RANGERS "NEWPORT"	4	
HARDCASES, 2ND IRREGULAR FRONTIERSMEN BATTALION	3	
DEVIL DOGS TEAMS, 2ND ASSAULT BAT. OF THE USAMC	3	

TROOP	AVA	FIRETEAM
DESPERADOES	6	
112, EMERGENCY SERVICE	2	
DOZERS, FIELD ENGINEERS	1	
TRAKTOR MUL, ARTILLERY AND SUPPORT REGIMENT	2	
ROGER VAN ZANT, CAPTAIN OF 6TH AIRBORNE RANGER REG. "OKLAHOMA"	1	
THE UNKNOWN RANGER	1	
GRUNT INTEL ROSALIND "ROSIE" MUNROE	1	SPECIAL*1
WARDRIVERS, MERCENARY HACKERS	1	
WARCORS, WAR CORRESPONDENTS	1	

Special Fireteams: Core
Core*1 - REMEMBER: troopers with Inferior Infiltration cannot be members of a Fireteam in this Sectorial.
Special 1: Rosie counts as a Grunt for Fireteam composition.

FORCE DE RÉPONSE RAPIDE MEROVINGIENNE

TROOP	AVA	FIRETEAM
TROUPES METROPOLITAINES	TOTAL	Core*1
1Éme Régiment de PARA-COMMANDOS	6	
LOUP-GAROU, Groupe Mobile d´Action Spéciale	5	CORE
ZUAVOS, Régiment Spécial d'Intervention	5	
BRISCARDS, 8éme Régiment d'Infanterie de Montagne	5	CORE
13Éme MOBLOTS	5	Core*2
4Éme de CHASSEURS	4	

TROOP	AVA	FIRETEAM
TRAKTOR MUL, Artillery and Support Regiment	2	
112, Emergency Service	3	
DOZERS, Field Engineers	2	
Nomad Mercenary: ALGUACIL HACKER	1	
WARDRIVERS, Mercenary Hackers	1	
Brigadier JACQUES BRUANT, Sous-officer de Métros	1	Special*1
EQUIPE MIRAGE-5	1	
ANACONDA, Mercenary TAG Squad	1	
WARCORS, WAR CORRESPONDENTS	1	

Special Fireteams: Core

Core*1 - REMEMBER: troopers with Inferior Infiltration cannot be members of a Fireteam in this Sectorial.

Core*2 - REMEMBER: troopers with Infiltration cannot be members of a Fireteam in this Sectorial.

Special

Special*1 - Jacques Bruant (non-Infiltrating option) counts as a Métro for Fireteam composition. Bruant cannot use Limited Camouflage in a Fireteam.

TARTARY ARMY

SECTORIAL ARMY CHART	AVA	FIRETEAM
LINE KAZAKS	Total	Core, Special
KAZAK SPETSNAZS	4	
DYNAMO REG.	5	Duo
TANKHUNTERS Regiment	4	
FRONTOVIKS, Separate Assault Bat.	5	Core, Haris, Special
VETERAN KAZAKS	5	Duo, Haris, Core, Special*
Armata-2 Proyekt "RATNIK"	2	Duo
STRELOKS, Kazak Reconaissance Unit	4	
Ariadna SCOUTS	4	
IRMANDINHOS	4	
DOG-WARRIORS	3	
ANTIPODE ASSAULT PACK	2	

SECTORIAL ARMY CHART	AVA	FIRETEAM
KAZAK DOKTOR	3	
112, Emergency Service	2	Special
DOZERS, Field Engineers	2	
Col. YEVGUENI VORONIN, Cossack Diplomatic Corps	1	Special
VASSILY PLUSHENKO, TankHunters Officer	1	
PAVEL ALEKSEI McMANNUS, Spetsgruppa C	1	
CARMEN JOHNS & BÂTARD	1	
TRAKTOR MUL, Artillery and Support Regiment	2	
TRAKTOR MUL, Mobile Artillery Regiment KURYER	2	
WARCORS, WAR CORRESPONDENTS	1	
WARDRIVERS, MERCENARY HACKERS	1	

NOTES	
LINE KAZAKS	Special Fireteam: Core. Up to 4 Line Kazaks + 1 Frontovik.
FRONTOVIKS	Special Fireteam: Core. Up to 4 Line Kazaks + 1 Frontovik. Special Fireteam: Core. Up to 4 Frontoviks + 1 112s. Special Fireteam: Core. Up to 3 Veteran Kazaks + 2 Frontoviks.
VETERAN KAZAKS	Special Fireteam: Core. Up to 3 Veteran Kazaks + 2 Frontoviks. Special Fireteam. Wildcard trooper: Veteran Kazaks can join any Fireteam of the Kazak Sectorial Army.
Col. YEVGUENI VORONIN, Cossack Diplomatic Corps	Special Fireteam. Wildcard trooper: Voronin can join any Fireteam of this Sectorial Army.
112, Emergency Service	Special Fireteam: Core. Up to 4 Frontoviks + 1 112s.

HAQQISLAM

ISC: Ghulam Infantry — Line Troops

GHULAM Infantry

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	14	1	0	1	2	Total

Name	BS Weapons	CC Weapons	SWC	C
GHULAM	Rifle + Light Shotgun	Pistol, Knife	0	12
GHULAM	HMG	Pistol, Knife	1	20
GHULAM	Rifle + Light Grenade Launcher	Pistol, Knife	1	13
GHULAM	Missile Launcher	Pistol, Knife	1.5	17
GHULAM	Sniper Rifle	Pistol, Knife	0.5	16
GHULAM	Rifle + Light Shotgun, Panzerfaust	Pistol, Knife	0.5	15
GHULAM Hacker (Hacking Device)	Rifle + Light Shotgun	Pistol, Knife	0.5	20
GHULAM Doctor Plus (MediKit)	Rifle + Light Shotgun	Pistol, Knife	0	16
GHULAM (Forward Observer)	Rifle + Light Shotgun	Pistol, Knife	0	13
GHULAM (Deployable Repeater)	Rifle + Light Shotgun, E/Mauler	Pistol, Knife	0	14
GHULAM Lieutenant	Rifle + Light Shotgun	Pistol, Knife	0	12
GHULAM Lieutenant	HMG	Pistol, Knife	0.5	20
GHULAM Lieutenant	Missile Launcher	Pistol, Knife	1.5	17

ISC: Naffatûn — Line Troops

NAFFATÛN

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	11	14	1	3	1	2	4

Name	BS Weapons	CC Weapons	SWC	C
NAFFATÛN	Rifle + Light Flamethrower, Grenades	Pistol, Knife	0	12
NAFFATÛN	Rifle + Heavy Flamethrower	Pistol, Knife	0	13
NAFFATÛN Lieutenant	Rifle + Light Flamethrower, Grenades	Pistol, Knife	0	12

ISC: Khawarijs — Elite Troops

KHAWARIJS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	20	13	13	14	1	3	1	2	3

Special Skills: Bioimmunity · Poison · Religious Troop · Super-Jump

Name	BS Weapons	CC Weapons	SWC	C
KHAWARIJ	Rifle + Light Shotgun, Grenades	Pistol, AP CCW	0	27
KHAWARIJ	Boarding Shotgun, Panzerfaust	Pistol, AP CCW	0	27
KHAWARIJ	Spitfire	Pistol, AP CCW	1	31
KHAWARIJ Doctor Plus (MediKit)	Boarding Shotgun, Grenades	Pistol, AP CCW	0	30
KHAWARIJ Lieutenant	Rifle + Light Shotgun, Grenades	Pistol, AP CCW	0	27
KHAWARIJ Lieutenant	Spitfire	Pistol, AP CCW	1	31

ISC: HASSASSIN GOVADS — Spec. Trained Troops

HASSASSIN GOVADS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	11	14	2	3	1	2	3

Equipment: Multispectral Visor L1
Special Skills: Religious Troop · Veteran L1

Name	BS Weapons	CC Weapons	SWC	C
GOVAD	Rifle + Light Shotgun	Breaker Pistol, Knife	0	21
GOVAD	HMG	Breaker Pistol, Knife	1.5	29
GOVAD	Boarding Shotgun	Breaker Pistol, Knife	0	20
GOVAD	Sniper Rifle	Breaker Pistol, Knife	0.5	25
GOVAD	Missile Launcher, Light Shotgun	Breaker Pistol, Knife	1.5	30
GOVAD Hacker (Hacking Device)	Boarding Shotgun	Breaker Pistol, Knife	0.5	28
GOVAD Lieutenant	Rifle + Light Shotgun	Breaker Pistol, Knife	0	21
GOVAD (Fireteam: Haris)	Rifle + Light Shotgun	Breaker Pistol, Knife	0.5	22
GOVAD (Number 2)	Rifle + Light Shotgun	Breaker Pistol, Knife	0	22
GOVAD Hacker (Killer Hacking Device)	Boarding Shotgun	Breaker Pistol, Knife	0.5	23

ISC: Zhayedan Intervention Troops — Spec. Trained Troops

ZHAYEDAN Intervention Troops

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	11	14	2	3	1	2	3

Equipment: AutoMediKit
Special Skills: Veteran L1

Name	BS Weapons	CC Weapons	SWC	C
ZHAYEDAN (Marksmanship L2)	Breaker Rifle + Light Shotgun	Pistol, Knife	0	31
ZHAYEDAN	HMG	Pistol, Knife	1.5	32
ZHAYEDAN (Marksmanship L2)	Sniper Rifle	Pistol, Knife	0.5	31
ZHAYEDAN	Missile Launcher, Nimbus Grenades	Pistol, Knife	1.5	30
ZHAYEDAN Doctor Plus (MediKit)	Boarding Shotgun	Pistol, Knife	0	27
ZHAYEDAN Lieutenant (Marksmanship L2)	Breaker Rifle + Light Shotgun	Pistol, Knife	0	31
ZHAYEDAN Lieutenant	HMG	Pistol, Knife	1.5	32

ISC: Djanbazan Tactical Group — Elite Troops

DJANBAZAN Tactical Group

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	12	11	14	3	0	1	2	2

Equipment: Multispectral Visor L2
Special Skills: Multiterrain · Regeneration

Name	BS Weapons	CC Weapons	SWC	C
DJANBAZAN	Rifle + Light Shotgun	Pistol, Knife	0	27
DJANBAZAN	HMG	Pistol, Knife	1.5	35
DJANBAZAN	Sniper Rifle	Pistol, Knife	0.5	31
DJANBAZAN Hacker (Hacking Device)	Rifle + Light Shotgun	Pistol, Knife	0.5	35
DJANBAZAN Doctor Plus (MediKit)	Rifle + Light Shotgun	Pistol, Knife	0	31
DJANBAZAN Lieutenant	Rifle + Light Shotgun	Pistol, Knife	1	27
DJANBAZAN	Shock Marksman Rifle	Pistol, Knife	0	29

ISC: Hassassin Ragiks — Elite Troops

HASSASSIN RAGIKS

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	12	12	15	2	0	1	2	3

Special Skills: AD: Combat Jump · Religious Troop · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
RAGIK	Rifle + Light Shotgun	Pistol, CCW	0	26
RAGIK	Boarding Shotgun	Pistol, CCW	0	25
RAGIK	Spitfire	Pistol, CCW	1.5	32
RAGIK Hacker (Assault Hacking Device)	Rifle + Light Shotgun	Pistol, CCW	0.5	32

ISC: Janissaries — Veteran Troops

JANISSARIES

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	13	14	14	4	3	2	2	2

Special Skills: Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
JANISSARY	AP Rifle + Light Shotgun	Pistol, CCW	0	36
JANISSARY	AP Rifle + Light Shotgun + 1 TinBot A (Deflector L1)	Pistol, CCW	0.5	37
JANISSARY	HMG	Pistol, CCW	2	40
JANISSARY	Boarding Shotgun	Pistol, CCW	0	31
JANISSARY Akbar Doctor (MediKit)	AP Rifle + Light Shotgun	Pistol, CCW	0	41
JANISSARY Lieutenant	AP Rifle + Light Shotgun	Pistol, CCW	0.5	36
JANISSARY	Missile Launcher	Pistol, CCW	2	37
JANISSARY	Boarding Shotgun + 1 TinBot A (Deflector L1)	Pistol, CCW	0.5	32

ISC: Magharibа Guard — Mechanized Troops

MAGHARIBA GUARD

TAG

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	16	14	17	14	8	6	3	8	1

Equipment: Advanced ECM
Special Skills: Heavyweight · Manned

Name	BS Weapons	CC Weapons	SWC	C
MAGHARIBA	MULTI HMG, Heavy Flamethrower		2	78
MAGHARIBA	MULTI HMG	2 Heavy Pistols	2	79
MAGHARIBA (360º Visor)	MULTI HMG, Heavy Flamethrower		2	98

MAGHARIBA PILOT

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	12	[illegible]	[illegible]	[illegible]	[illegible]	[illegible]	-

Equipment: [illegible]

UPDATED. SEE OTHERS. PAGE 28

Name	BS Weapons	CC Weapons	SWC	C
MAGHARIBA PILOT		Pistol, Knife		

ISC: Hunzakuts — Spec. Trained Troops

HUNZAKUTS

SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	12	14	0	0	1	2	2

Special Skills: CH: Camouflage · Infiltration · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
HUNZAKUT (Deployable Repeater)	Rifle + Light Grenade Launcher, Antipersonnel Mines	Pistol, Knife	0.5	18
HUNZAKUT	Sniper Rifle, Antipersonnel Mines	Pistol, Knife	0.5	21
HUNZAKUT (Forward Observer, Deployable Repeater)	Rifle + Light Shotgun, Antipersonnel Mines	Pistol, Knife	0	18

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Murabids Tuareg
Spec. Trained Troops

MURABIDS TUAREG

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	12	15	1	0	1	2	2

Special Skills: CH: TO Camouflage · Infiltration · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
TUAREG	Rifle + Light Shotgun, Antipersonnel Mines	Pistol, Knife	0	29
TUAREG	Boarding Shotgun, Antipersonnel Mines	Pistol, Knife	0	28
TUAREG	Sniper Rifle, Antipersonnel Mines	Pistol, Knife	0.5	33
TUAREG Hacker (Assault Hacking Device)	Rifle + Light Shotgun, Antipersonnel Mines	Pistol, Knife	0.5	35
TUAREG Doctor Plus (MediKit)	Rifle + Light Shotgun, Antipersonnel Mines	Pistol, Knife	0	33

ISC: Hassassin Fiday
Spec. Trained Troops

HASSASSIN FIDAY

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	11	12	15	1	0	1	2	1

Special Skills: Basic Impersonation · Kinematika L1 · Martial Arts L3 · Multiterrain · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
FIDAY	Rifle + Light Shotgun, Smoke Grenades	Pistol, DA CCW, Knife	0	31
FIDAY	Rifle + Light Shotgun, Smoke Grenades	Pistol, AP CCW, Knife	0	30
FIDAY	Boarding Shotgun, Smoke Grenades	Pistol, AP CCW, Knife	0	29
FIDAY	Rifle + Light Shotgun, Antipersonnel Mines, Smoke Grenades	Pistol, AP CCW, Knife	0	31

ISC: Kum Motorized Troops
Line Troops

KUM MOTORIZED TROOPS
MOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
8-6	20	11	13	14	1	0	1	4	Total

Equipment: Motorcycle · BS Weapon: Smoke Light Grenade Launcher
Special Skills: Kinematika L2 · V: Dogged

KUM MOTORIZED TROOPS
DISMOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	20	11	13	14	1	0	1	2	Total

Special Skills: V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
KUM	Rifle + Light Shotgun, Smoke Grenades	Pistol, Shock CCW	0	19
KUM	Chain Rifle, Smoke Grenades	Pistol, AP CCW	0	10
KUM	Light Shotgun, Smoke Grenades	Pistol, E/M CCW	0	14

ISC: Najjarun Engineers
Support Troops

NAJJARUN Engineer

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	14	1	0	1	2	1

Special Skills: Engineer · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
NAJJARUN Engineer	Rifle + Light Shotgun, D-Charges	Pistol, Knife	0	17

ISC: Rafiq Remotes
Support Troops

RAFIQ REMOTES

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	1

Special Skills: Deactivator · Forward Observer · G: Remote Presence · Repeater · Sat-lock · Sensor

Name	BS Weapons	CC Weapons	SWC	C
RAFIQ REMOTE	Rifle + Light Shotgun, Sniffer	Electric Pulse	0	16

ISC: Shihab Remotes
Support Troops

SHIHAB REMOTES

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	1

Equipment: 360º Visor
Special Skills: G: Remote Presence · Total Reaction

Name	BS Weapons	CC Weapons	SWC	C
SHIHAB REMOTE	HMG	Electric Pulse	1	25

ISC: Shaytaniyah Remotes
Support Troops

SHAYTANIYAH REMOTES

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	12	10	13	0	3	1	3	1

Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
SHAYTANIYAH REMOTE	Smart Missile Launcher	Electric Pulse	1.5	18

ISC: Fanous Remotes
Support Troops

FANOUS REMOTES

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-6	8	8	11	13	0	3	1	3	1

Special Skills: CH: Mimetism · G: Remote Presence · Repeater

Name	BS Weapons	CC Weapons	SWC	C
FANOUS REMOTE	Flash Pulse, Sniffer	Electric Pulse	0	8

CHARACTERS

ISC: Tarik Mansuri, Khawarij Amir
Character

TARIK MANSURI, Khawarij Amir

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	23	13	14	15	3	3	2	5	1

Special Skills: Bioimmunity · Fatality L2 · Kinematika L1 · Martial Arts L1 · Poison · Religious Troop · Super-Jump

Name	BS Weapons	CC Weapons	SWC	C
TARIK MANSURI	AP Rifle + Light Shotgun, Nanopulser, Grenades	Pistol, DA CCW	0	53
TARIK MANSURI	Spitfire, Nanopulser, Grenades	Pistol, DA CCW	1.5	55
TARIK MANSURI Lieutenant	AP Rifle + Light Shotgun, Nanopulser, Grenades	Pistol, DA CCW	+1	53
TARIK MANSURI Lieutenant	Spitfire, Nanopulser, Grenades	Pistol, DA CCW	1.5	55

ISC: Kasym Beg, Kum Chieftain
Character

KASYM BEG, Kum Chieftain
MOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
8-6	23	12	14	14	2	0	1	4	1

Equipment: Motorcycle · BS Weapon: Smoke Light Grenade Launcher
Special Skills: Kinematika L2 · V: Dogged

KASYM BEG, Kum Chieftain
DISMOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	23	12	14	14	2	0	1	2	1

Special Skills: V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
KASYM BEG	Chain Rifle, Panzerfaust, Smoke Grenades	Pistol, EXP CCW	0	16
KASYM BEG Lieutenant (Regular, Impetuous)	Chain Rifle, Panzerfaust, Smoke Grenades	Pistol, EXP CCW	+1	26

ISC: Nazarova Twins, Kum Enforcers. Zamira Nazarova
Character

ZAMIRA NAZAROVA, KUM ENFORCER
MOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
8-6	21	12	13	13	1	0	1	4	1

Equipment: Motorcycle · BS Weapon: Smoke Light Grenade Launcher
Special Skills: Kinematika L2 · V: Dogged

ZAMIRA NAZAROVA, KUM ENFORCER
DISMOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	12	13	13	1	0	1	2	1

Special Skills: V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
ZAMIRA	Light Shotgun, Smoke Grenades	Pistol, E/M CCW	0	15

ISC: Nazarova Twins, Kum Enforcers. Zuleyka Nazarova
Character

ZULEYKA NAZAROVA, KUM ENFORCER
MOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
8-6	22	11	13	14	1	0	1	4	1

Equipment: Motorcycle · BS Weapon: Smoke Light Grenade Launcher
Special Skills: Kinematika L2 · V: Dogged

ZULEYKA NAZAROVA, KUM ENFORCER
DISMOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	11	13	14	1	0	1	2	1

Special Skills: V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
ZULEYKA	2 Light Flamethrowers, Smoke Grenades	2 Breaker Pistols, DA CCW	0	14

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Daylami Infantry

Garrison Troops

DAYLAMI Infantry

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	13	1	0	1	2	Total

Name	BS Weapons	CC Weapons	SWC	C
DAYLAMI	Light Shotgun	Pistol, Knife	0	5
DAYLAMI	HMG	Pistol, Knife	0.5	17
DAYLAMI	Light Shotgun, Light Grenade Launcher	Pistol, Knife	0.5	8
DAYLAMI	Light Shotgun, Panzerfaust	Pistol, Knife	0.5	7
DAYLAMI (CH: Limited Camouflage, Inferior Infiltration)	Rifle + Light Shotgun	Pistol, Knife	0	10
DAYLAMI (CH: Limited Camouflage, Inferior Infiltration)	Light Shotgun, Panzerfaust	Pistol, Knife	0.5	8

ISC: Muttawi'ah

Line Troops

MUTTAWI'AH

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	12	15	0	0	1	2	4

Special Skills: Religious Troop · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
MUTTAWI'AH	Chain Rifle, E/Marat, Jammer, Smoke Grenades	Pistol, Knife	0	5
MUTTAWI'AH	Boarding Shotgun, E/Marat, Jammer, Smoke Grenades	Pistol, Knife	0	10

ISC: Odalisques

Spec. Trained Troops

ODALISQUES

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	10	14	2	0	1	2	2

Special Skills: I-Kohl L3 · Sixth Sense L2 / 360º Visor · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
ODALISQUE	Rifle + Light Shotgun, Nanopulser	Pistol, Knife	0	24
ODALISQUE	Boarding Shotgun, Nanopulser	Pistol, Knife	0	23
ODALISQUE	Spitfire, Nanopulser	Pistol, Knife	1	30
ODALISQUE	Submachine gun, Contender, Nanopulser	Pistol, Knife	0	22
ODALISQUE (Fireteam: Haris)	Rifle + Light Shotgun, Nanopulser	Pistol, Knife	0,5	25

ISC: Bashi Bazouks

Spec. Trained Troops

BASHI BAZOUKS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	11	10	12	2	0	1	2	2

Equipment: Holoprojector L2
Special Skills: AD: Parachutist / Zero-G

Name	BS Weapons	CC Weapons	SWC	C
BASHI BAZOUK	Rifle + Light Shotgun	Pistol, Knife	0	16
BASHI BAZOUK	Boarding Shotgun	Pistol, Knife	0	15
BASHI BAZOUK	AP Rifle	2 Breaker Pistols, CCW	0	17
BASHI BAZOUK	Combi Rifle, E/Mauler	Pistol, CCW	0	17
BASHI BAZOUK	Submachine Gun, Chain-Colt	Pistol, CCW	0	12

ISC: Hafza Unit

Spec. Trained Troops

HAFZA Unit

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	10	14	2	0	1	2	2

Equipment: Holoprojector L1

Name	BS Weapons	CC Weapons	SWC	C
HAFZA	Rifle + Light Shotgun	Pistol, Knife	0	16
HAFZA	Heavy Rocket Launcher	Assault Pistol, Knife	1,5	18
HAFZA	Spitfire	Pistol, Knife	1	22
HAFZA (Forward Observer)	Rifle + Light Shotgun	Pistol, Knife	0	17
HAFZA Lieutenant	Rifle + Light Shotgun	Pistol, Knife	0	16
HAFZA Lieutenant	Spitfire	Pistol, Knife	1	22

ISC: Hassassin Muyibs

Spec. Trained Troops

HASSASSIN MUYIBS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	17	12	11	14	2	0	1	2	2

Special Skills: Religious Troop · Number 2 · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
MUYIB	Rifle + Light Shotgun, Panzerfaust, D-Charges	Pistol, Knife	0	24
MUYIB	Rifle + Light Grenade Launcher (Normal and Smoke Ammo.)	Pistol, Knife	1	23
MUYIB (Minelayer)	Rifle + Light Shotgun, D.E.P. E/Mauler, Mines	Pistol, Knife	0	24
MUYIB (Minelayer)	Rifle + Light Shotgun, D.E.P. Viral Mines	Pistol, Knife	0	25
MUYIB (X Visor)	Spitfire, D-Charges	Pistol, Knife	1	28
MUYIB (X Visor)	Heavy Rocket Launcher, D-Charges	Pistol, Knife	1	22
MUYIB Doctor Plus (MediKit)	Rifle + Light Shotgun, D.E.P.	Pistol, Knife	0	27
MUYIB (Forward Observer)	Rifle + Light Shotgun, D.E.P.	Pistol, Knife	0	24
MUYIB (Fireteam: Haris)	Rifle + Light Shotgun, Panzerfaust, D-Charges	Pistol, Knife	0,5	25
MUYIB Lieutenant	Rifle + Light Shotgun, Panzerfaust, D-Charges	Pistol, Knife	0	24
MUYIB Lieutenant	Rifle + Light Grenade Launcher (Normal and Smoke Ammo.)	Pistol, Knife	1.5	23

ISC: Hassassin Barids

Spec. Trained Troops

HASSASSIN BARIDS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	10	14	1	3	1	2	2

Special Skills: Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
BARID Hacker (Hacking Device)	Rifle + Pitcher	Pistol, Knife	0.5	21
BARID Hacker (Killer Hacking Device. UPGRADE: Lightning)	Rifle + Pitcher	Pistol, Knife	0	16
BARID Hacker (Assault Hacking Device. UPGRADE: Icebreaker)	Rifle + Pitcher	Pistol, Knife	0.5	19
BARID (Forward Observer)	Rifle + Pitcher	Pistol, Knife	0	14
BARID Hacker (Hacking Device) Lieutenant	Rifle + Pitcher	Pistol, Knife	1	21
BARID (Forward Observer) Lieutenant	Rifle + Pitcher	Pistol, Knife	0	14

ISC: KTS, Kaplan Tactical Services

Veteran Troops

KAPLAN TACTICAL SERVICES (KTS)

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	11	14	2	6	1	2	2

Special Skills: CH: Mimetism · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
KAPLAN	Combi Rifle, Adhesive Launcher, D-Charges	Pistol, Knife	0	23
KAPLAN	Combi Rifle, Blitzen	Pistol, Knife	0	23
KAPLAN	MULTI Sniper Rifle	Pistol, Knife	1.5	30
KAPLAN	Spitfire	Pistol, Knife	1	28
KAPLAN Engineer	Combi Rifle, Adhesive Launcher, D-Charges	Pistol, Knife	0	27
KAPLAN Engineer	Combi Rifle, Blitzen	Pistol, Knife	0	27
KAPLAN Doctor (MediKit)	Combi Rifle, Blitzen	Pistol, Knife	0	27

ISC: Druze Shock Teams

Veteran Troops

DRUZE SHOCK TEAMS

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	12	11	13	3	3	1	2	2

Special Skills: Fireteam: Druze

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Name	BS Weapons	CC Weapons	SWC	C
SHOCK (X Visor)	Combi Rifle, D.E.P. Chain-Colt	Pistol, CCW	0	20
SHOCK (X Visor)	Spitfire	Pistol, CCW	1.5	25
SHOCK (X Visor)	Combi Rifle + Light Grenade Launcher	Pistol, CCW	0.5	23
SHOCK	Boarding Shotgun, E/M Grenades	Pistol, CCW	0	19
SHOCK Hacker (Killer Hacking Device)	Combi Rifle, D-Charges	Pistol, CCW	0	21
SHOCK Hacker (Assault Hacking Device)	Combi Rifle, D-Charges	Pistol, CCW	0.5	24

ISC: Hassassin Lasiqs

Spec. Trained Troops

HASSASSIN LASIQS

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	12	11	14	2	0	1	2	2

Equipment: X Visor
Special Skills: CH: Mimetism · Climbing Plus · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
LASIQ	Viral Rifle + Light Shotgun	Pistol, Knife	0	25
LASIQ	Viral Sniper Rifle	Pistol, Knife	1.5	25

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Sekban, Naval Special Unit

Elite Troops

SEKBAN, Naval Special Unit

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	13	11	14	3	3	1	2	2

Equipment: 360º Visor
Special Skills: Fireteam: Duo · Zero-G

Name	BS Weapons	CC Weapons	SWC	C
SEKBAN	Boarding Shotgun, Chain-colt	Pistol, Stun Pistol, Knife	0	20
SEKBAN	AP Rifle, Chain-colt	Pistol, Stun Pistol, Knife	0	21
SEKBAN	Spitfire	Pistol, Stun Pistol, Knife	1.5	27
SEKBAN	Heavy Rocket Launcher, Chain-colt	Assault Pistol, Knife	1.5	23
SEKBAN (Fireteam: Haris)	AP Rifle, Chain-colt	Pistol, Stun Pistol, Knife	0	22
SEKBAN Doctor Plus (MediKit)	Boarding Shotgun, Chain-colt	Pistol, Stun Pistol, Knife	0	24
SEKBAN Lieutenant	AP Rifle, Chain-colt	Pistol, Stun Pistol, Knife	0	21

ISC: Asawira Regiment

Headquarters Troops

ASAWIRA Regiment

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	14	14	14	3	9	2	2	1

Special Skills: Martial Arts L2 · Fireteam: Duo · Regeneration · Religious Troop · Assault · Kinematika L2

Name	BS Weapons	CC Weapons	SWC	C
ASAWIRA	AP Rifle + Light Shotgun, Nanopulser	Pistol, Shock CCW	0	41
ASAWIRA	AP Rifle + Light Shotgun, Nanopulser	Pistol, DA CCW	0	42
ASAWIRA	Boarding Shotgun, Nanopulser	Pistol, Shock CCW	0	35
ASAWIRA	Spitfire, Nanopulser	Pistol, Shock CCW	2	43
ASAWIRA (Fireteam: Haris)	Spitfire, Nanopulser	Pistol, Shock CCW	2	44
ASAWIRA Doctor Plus (MediKit)	AP Rifle + Light Shotgun, Nanopulser	Pistol, Shock CCW	0	45
ASAWIRA Doctor Plus (MediKit)	Boarding Shotgun, Nanopulser	Pistol, Shock CCW	0	39
ASAWIRA Lieutenant	AP Rifle + Light Shotgun, Nanopulser	Pistol, Shock CCW	0	41

ISC: Special Deterrance Group Azra'il

Veteran Troops

Special Deterrance Group AZRA'IL

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	12	13	13	14	5	3	2	5	2

Name	BS Weapons	CC Weapons	SWC	C
AZRA'IL	AP HMG	Pistol, Knife	2	41
AZRA'IL	Feuerbach	Pistol, Knife	1,5	39

ISC: Hassassin Áyyār

Elite Troop

Hassassin ÁYYĀR

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	17	13	13	14	3	3	2	2	1

Equipment: Holoprojector L2
Special Skills: Free Agent · Religious Troop · Specialist Operative

Name	BS Weapons	CC Weapons	SWC	C
ÁYYĀR (Surprise Shot L2)	Rifle + E/Mitter, D.E.P.	2 Viral Pistols, CCW, Knife	0	37
ÁYYĀR (Surprise Shot L2)	Marksman Shock Rifle	2 Viral Pistols, CCW, Knife	0	39
ÁYYĀR	Sniper Rifle	2 Viral Pistols, CCW, Knife	0.5	39

ISC: Al Hawwa' Unit

Spec. Trained Troops

AL HAWWA' Unit

SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	11	14	1	0	1	2	1

Special Skills: CH: Camouflage · Infiltration · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
HAWWA'	Sniper Rifle, Antipersonnel Mines	Pistol, Knife	0.5	27
HAWWA' Hacker (Assault Hacking Device)	Boarding Shotgun, D-Charges	Pistol, Knife	0.5	26
HAWWA' (Forward Observer)	Boarding Shotgun, D-Charges	Pistol, Knife	0	21

ISC: Hassassin Farzans

Spec. Trained Troops

HASSASSIN FARZANS

SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	11	14	0	0	1	2	1

Special Skills: CH: Camouflage · Infiltration · Multiterrain · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
FARZAN (Chain of Command)	Boarding Shotgun	Pistol, Knife	0	26
FARZAN (Minelayer)	Boarding Shotgun, Antipersonnel Mines	Pistol, Knife	0	23
FARZAN (Forward Observer)	Rifle + Light Shotgun	Pistol, Knife	0	23

ISC: Kameel Remotes

Support Troops

KAMEEL Remotes

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	8	11	10	13	2	3	1	4	2

Equipment: Baggage
Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
KAMEEL (Minesweeper, Repeater)		Electric Pulse	0	8
KAMEEL Hacker (EVO Hacking Device)		Electric Pulse	0.5	25
KAMEEL (Total Reaction, Repeater)	Rifle + Light Shotgun	Electric Pulse	0	21

ISC: Nasmat Remotes

Support Troops

NASMAT Remotes

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	8	10	13	0	3	1	1	2

Special Skills: CH: Mimetism · G: Servant

Name	BS Weapons	CC Weapons	SWC	C
NASMAT		Electric Pulse	0	3

CHARACTERS

ISC: Saladin, O-12 Liaison Officer

Character

SALADIN, O-12 Liaison Officer

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	13	12	16	3	3	1	2	1

Equipment: Repeater
Special Skills: Strategos L3 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
SALADIN	Combi Rifle, Nanopulser	Pistol, CCW	0	36
SALADIN Lieutenant	Combi Rifle, Nanopulser	Pistol, CCW	0	36

ISC: Hussein Al-Djabel

Character

HUSSEIN AL-DJABEL, Hassassin Fiday

SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	23	12	13	15	1	0	1	2	1

Special Skills: Basic Impersonation · Kinematika L1 · Martial Arts L4 · Multiterrain · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
AL-DJABEL	Rifle + Light Shotgun, Smoke Grenades	Pistol, Viral CCW, Knife	0	35

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Hassassin Husam Yasbir — Character

HASSASSIN HUSAM YASBIR

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	12	13	14	1	3	1	2	1

Special Skills: Martial Arts L3 · Religious Troop · Specialist Troop

Name	BS Weapons	CC Weapons	SWC	C
HASSASSIN HUSAM YASBIR (Holoprojector L1)	Rifle + Light Shotgun, Nanopulser	Pistol, Viral CCW, Knife	0	27
HASSASSIN HUSAM YASBIR (Infiltration, Holoprojector L2)	Rifle + Light Shotgun, Nanopulser, Smoke Grenades	Pistol, Viral CCW, Knife	0	34

NOTE 1: ONLY THE HASSASSIN HUSAM YASBIR POSSESING HOLOPROJECTOR LEVEL 1 CAN BE PART OF A MUYIBS FIRETEAM IN THE HASSASSIN BAHRAM SECTORIAL ARMY (2+1; 3+1 OR 4+1).

NOTE 2: THIS TROOP IS A SPECIAL CHARACTER AND CANNOT USE THE SPEC-OPS RULES FROM THE CAMPAIGN RULES.

ISC: Halqa Mechanized Infantry — Line Troops

HALQA Mechanized Infantry

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	14	1	0	1	2	Total

Special Skills: Mechanized Deployment

Name	BS Weapons	CC Weapons	SWC	C
HALQA	Rifle + Light Shotgun	Pistol, Knife	0	15
HALQA	HMG	Pistol, Knife	1	23
HALQA	Rifle + Light Grenade Launcher	Pistol, Knife	1	16
HALQA	Missile Launcher	Pistol, Knife	1	20
HALQA Hacker (Hacking Device)	Rifle + Light Shotgun	Pistol, Knife	0.5	23
HALQA Doctor Plus (Medikit)	Rifle + Light Shotgun	Pistol, Knife	0	19
HALQA (Forward Observer)	Rifle + Light Shotgun	Pistol, Knife	0	16
HALQA Lieutenant	Rifle + Light Shotgun	Pistol, Knife	1	15

ISC: HAKIMS, Special Medical Assistance Team — Spec. Trained Troops

HAKIMS, Special Medical Assistance Team

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	11	15	2	3	1	2	1

Equipment: Medjector
Special Skills: AD: Airborne Infiltration · Doctor Plus · Regeneration

Name	BS Weapons	CC Weapons	SWC	C
HAKIM	Boarding Shotgun	Pistol, Knife	0.5	27
HAKIM	Submachine Gun, Chain-colt	Pistol, Knife	0.5	23
HAKIM	Boarding Shotgun + 1 Nasmat A2	Pistol, Knife	0.5	31
HAKIM	Submachine Gun, Chain-colt + 1 Nasmat A2	Pistol, Knife	0.5	27

NASMAT A2

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	8	10	13	0	3	1	1	-

Special Skills: AD: Airborne Infiltration · CH: Mimetism

Name	BS Weapons	CC Weapons	SWC	C
NASMAT A2		Electric Pulse	0	4

ISC: Al Fasid Regiment — Veteran Troops

AL FASID Regiment

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	13	14	14	5	6	2	5	2

Special Skills: Minelayer · Sixth Sense L1 · Veteran L1

Name	BS Weapons	CC Weapons	SWC	C
FASID	HMG + (Smoke and Normal) Light Grenade Launcher, Antipersonnel Mines	Heavy Pistol, Knife	2	53
FASID	Heavy Rocket Launcher, Submachine Gun, Antipersonnel Mines	Heavy Pistol, Knife	2	45

ISC: Husam Operative Leila Sharif — Line Troops

Husam Operative LEILA SHARIF

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	10	14	1	3	1	2	1

Name	BS Weapons	CC Weapons	SWC	C
LEILA SHARIF Hacker (Killer Hacking Device)	Shock Marksman Rifle, D-Charges	Breaker Pistol, Knife	0	20

NOTE 1: THE HUSAM OPERATIVE LEILA SHARIF COUNTS AS A GHULAM OR AS A HASSASSIN MUYIB FOR FIRETEAM COMPOSITION.

NOTE 2: This troop is a character and cannot use the Spec-Ops rules of the Campaign Rules.

MAGHARIBA PILOT

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	14	0	0	1	2	-

Equipment: MediKit
special Skills.: Pilot Paramedic

Name	BS Weapons	CC Weapons	SWC	C
MAGHARIBA PILOT	Light Shotgun	Pistol, Knife		

HASSASSIN BAHRAM

TROOP	AVA	FIRETEAM
DAYLAMI Infantry	5	
GHULAM Infantry	4	CORE
HASSASSIN GOVADS	5	CORE HARIS
HASSASSIN BARIDS	2	
HASSASSIN MUYIBS	6	Core, Haris, Haris*1
HASSASSIN RAGIKS	4	
HASSASSIN LASIQS	4	CORE
ASAWIRA Regiment	4	Haris, Duo, Haris*1
HASSASSIN AYYAR	2	
HASSASSIN FIDAY	2	
HASSASSIN FARZANS	3	
GHAZI MUTTAWI´AH	4	

TROOP	AVA	FIRETEAM
HUSSEIN AL-DJABEL, Hassassin Fiday	1	
AVICENNA	1	
RAFIQ Remotes	2	
SHIHAB Remotes	1	
SHAYTANIYAH Remotes	1	
FANOUS Remotes	1	
NASMAT Remotes	2	
KAMEEL Remotes	2	
NAJJARUN Engineer	1	
HASSASSIN HUSAM YASBIR	1	Special*1
Husam Operative LEILA SHARIF	1	Special*2
WARCORS, WAR CORRESPONDENTS	1	

Special Fireteams: Haris

Haris*1 - this Fireteam must include at least one Asawira with Fireteam: Haris. 1 Asawira + up to 2 Muyibs, OR 2 Asawiras + up to 1 Muyib.

Special*1 - Yasbir (non-Infiltrating option) counts as a Muyib for Fireteam composition.

Speciual*2 - The Husam Operative Leila Sharif counts as a Ghulam or as a Hassassin Muyib for Fireteam composition.

QAPU KHALQI

TROOP	AVA	FIRETEAM
GHULAM Infantry	TOTAL	CORE
ODALISQUES	5	CORE HARIS
BASHI BAZOUKS	4	
HAFZA Unit	4	CORE SPECIAL * (1)
SEKBAN, Naval Special Unit	5	CORE HARIS DUO
DJANBAZAN Tactical Group	5	CORE
Special Deterrance Group AZRA'IL	3	
JANISSARIES	5	CORE
AL HAWWA' Unit	3	
YUAN YUAN	3	
DRUZE SHOCK TEAMS	5	CORE DUO
KAPLAN TACTICAL SERVICES (KTS)	5	CORE

TROOP	AVA	FIRETEAM
Nomad Mercenary: ALGUACILES (AL WAZĪRI)	4	
Nomad Mercenary: MOBILE BRIGADA	1	
Nomad Mercenary T.A.G.: 'IGUANA' SQUADRON	1	
SCARFACE & CORDELIA, Armored Merc. Team	1	
RAFIQ Remotes	1	
SHIHAB Remotes	2	
SHAYTANIYAH Remotes	1	
FANOUS Remotes	3	
NASMAT Remotes	2	
KAMEEL Remotes	2	
NAJJARUN Engineer	1	
Husam Operative LEILA SHARIF	1	Special*2
WARCORS, WAR CORRESPONDENTS	1	

Special

Special*1 - up to 2 Hafzas can join any Fireteam: Core, but not those of Mercenary Troops (Druze and Kaplans), of this Sectorial Army. Up to 1 Hafza can join any Fireteam: Haris, but not those of Mercenary Troops (Druze and Kaplans), of this Sectorial Army.

Speciual*2 - The Husam Operative Leila Sharif counts as a Ghulam or as a Hassassin Muyib for Fireteam composition.

Cube Cube 2.0 Regular Irregular Hackable Frenzy Impetuous Extremely Impetuous

NOMADS

ISC: Corregidor Alguaciles

Line Troops

CORREGIDOR ALGUACILES

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	13	1	0	1	2	Total

Name	BS Weapons	CC Weapons	SWC	C
ALGUACIL	Combi Rifle	Pistol, Knife	0	10
ALGUACIL	HMG	Pistol, Knife	1	18
ALGUACIL	Combi Rifle + Light Grenade Launcher	Pistol, Knife	1	14
ALGUACIL	MULTI Sniper Rifle	Pistol, Knife	1.5	18
ALGUACIL	Missile Launcher	Pistol, Knife	1.5	15
ALGUACIL Hacker (Hacking Device)	Combi Rifle	Pistol, Knife	0.5	18
ALGUACIL (Forward Observer, Deployable Repeater)	Combi Rifle	Pistol, Knife	0	12
ALGUACIL Paramedic (MediKit)	Combi Rifle	Pistol, Knife	0	12
ALGUACIL Lieutenant	Combi Rifle	Pistol, Knife	1	10

ISC: Grenzers, Grenz Security Team

Veteran Troops

GRENZERS, Grenz Security Team

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	13	11	13	3	6	1	2	3

Equipment: Multispectral Visor L1
Special Skills: V: Courage

UPDATED. SEE OTHERS. PAGE 36

Name	BS Weapons	CC Weapons	SWC	C
GRENZER	[illegible]	Pistol, Breaker Pistol, Knife	0	25
GRENZER	[illegible]	Pistol, Breaker Pistol, Knife	0	23
GRENZER	MULTI Sniper Rifle	Pistol, Breaker Pistol, Knife	1.5	32
GRENZER	Missile Launcher	Pistol, Breaker Pistol, Knife	1.5	29
GRENZER	Spitfire	Pistol, Breaker Pistol, Knife	1.5	30
GRENZER (Forward Observer, Sensor)	Combi Rifle + Light Flamethrower	Pistol, Breaker Pistol, Knife	0	27
GRENZER Lieutenant	Combi Rifle + Light Flamethrower	Pistol, Breaker Pistol, Knife	0	25

ISC: Hellcats

Elite Troops

HELLCATS

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	12	12	13	2	3	1	2	4

Special Skills: AD: Superior Combat Jump / Zero-G · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
HELLCAT	Combi Rifle	Pistol, Knife	0	22
HELLCAT	HMG, E/Mauler	Pistol, Knife	1.5	31
HELLCAT	Boarding Shotgun	Pistol, Knife	0	21
HELLCAT	Combi Rifle, Adhesive Launcher	Pistol, Knife	0.5	23
HELLCAT	Spitfire	Pistol, Knife	1.5	28
HELLCAT Hacker (Assault Hacking Device)	Combi Rifle	Pistol, Knife	0.5	28
HELLCAT (Deployable Repeater)	Combi Rifle	Pistol, Knife	0.5	23
HELLCAT Paramedic (MediKit)	Combi Rifle	Pistol, Knife	0	24
HELLCAT Lieutenant	Combi Rifle	Pistol, Knife	1	22

ISC: Intruders

Elite Troops

INTRUDERS, Corregidor Assault Commandos

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	13	12	14	3	0	1	2	2

Equipment: Multispectral Visor L2
Special Skills: CH: Camouflage · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
INTRUDER	Combi Rifle + Light Flamethrower, Grenades	Pistol, CCW	0	35
INTRUDER	HMG, Grenades	Pistol, CCW	1.5	42
INTRUDER	Combi Rifle + Light Flamethrower, Adhesive Launcher	Pistol, CCW	1	36
INTRUDER Hacker (Hacking Device)	Combi Rifle + Light Flamethrower	Pistol, CCW	0.5	43
INTRUDER Lieutenant	Combi Rifle + Light Flamethrower, Grenades	Pistol, CCW	0	35
INTRUDER (X-Visor)	MULTI Sniper Rifle	Pistol, CCW	1.5	43

ISC: Reverend Moiras

Elite Troops

REVEREND MOIRAS

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	16	12	12	14	3	0	1	2	2

Equipment: ODD: Optical Disruptor Device
Special Skills: Multiterrain · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
REVEREND MOIRA	MULTI Rifle	Pistol, Shock CCW	0	30
REVEREND MOIRA	MULTI Rifle	Pistol, AP CCW	0	30
REVEREND MOIRA	HMG	Pistol, Shock CCW	1.5	34
REVEREND MOIRA	MULTI Sniper Rifle	Pistol, Shock CCW	1.5	34
REVEREND MOIRA	MULTI Rifle + E/M Light Grenade Launcher	Pistol, Shock CCW	1	34
REVEREND MOIRA Hacker (Assault Hacking Device)	MULTI Rifle	Pistol, Shock CCW	0.5	36
REVEREND MOIRA Lieutenant	MULTI Rifle	Pistol, Shock CCW	1	30
REVEREND MOIRA	Combi Rifle + E/Mitter	Pistol, Shock CCW	0	28

ISC: Reverend Healers

Elite Troops

REVEREND HEALERS

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	19	13	12	14	3	3	1	2	1

Equipment: MediKit
Special Skills: CH: Mimetism · Doctor · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
REVEREND HEALER	Combi Rifle, Nanopulser	Pistol, EXP CCW	0	33
REVEREND HEALER	MULTI Rifle, Nanopulser	Pistol, EXP CCW	0	37
REVEREND HEALER	Boarding Shotgun, Nanopulser	Pistol, EXP CCW	0	32

ISC: Mobile Brigada

Veteran Troops

MOBILE BRIGADA

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	13	14	13	4	3	2	2	2

Special Skills: V: Courage

Name	BS Weapons	CC Weapons	SWC	C
MOBILE BRIGADA	MULTI Rifle + Light Flamethrower	Pistol, Knife	0	39
MOBILE BRIGADA	HMG	Pistol, Knife	2	42
MOBILE BRIGADA	Boarding Shotgun	Pistol, Knife	0	33
MOBILE BRIGADA	Combi Rifle	Pistol, Knife	0	34
MOBILE BRIGADA	Combi Rifle + 1 TinBot B (Deflector L2)	Pistol, Knife	0.5	37
MOBILE BRIGADA Lieutenant	MULTI Rifle + Light Flamethrower	Pistol, Knife	0	39
MOBILE BRIGADA	Missile Launcher	Pistol, Knife	2	40
MOBILE BRIGADA Hacker (Hacking Device)	Combi Rifle	Pistol, Knife	0.5	43

ISC: "Lizard" Squad

Mechanized Troops

LIZARD SQUAD

TAG

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	17	14	17	13	8	6	3	7	1

Equipment: ECM
Special Skills: Manned

Name	BS Weapons	CC Weapons	SWC	C
LIZARD	MULTI HMG, Heavy Grenade Launcher		2.5	87
LIZARD	MULTI HMG, Heavy Flamethrower		2	87

LIZARD PILOT

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	[illegible]	[illegible]	[illegible]	[illegible]	[illegible]	2	-

UPDATED. SEE OTHERS. PAGE 36

Name	BS Weapons	CC Weapons	SWC	C
LIZARD PILOT	[illegible]	Pistol, Knife		

ISC: Corregidor Bandits

Spec. Trained Troops

CORREGIDOR BANDITS

SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	12	13	12	1	3	1	2	2

Special Skills: CH: Camouflage · Infiltration · Martial Arts L2 · Multiterrain · Scavenger

Name	BS Weapons	CC Weapons	SWC	C
BANDIT	Combi Rifle, Antipersonnel Mines	Pistol, DA CCW	0	27
BANDIT	Boarding Shotgun, E/Mauler	Pistol, DA CCW	0	26
BANDIT	Light Shotgun, Adhesive Launcher	Pistol, DA CCW	0	22
BANDIT Hacker (Assault Hacking Device)	Light Shotgun, Adhesive Launcher	Pistol, DA CCW	0.5	28
BANDIT (Forward Observer)	Light Shotgun, Adhesive Launcher	Pistol, DA CCW	0	23
BANDIT (Deployable Repeater)	Combi Rifle, Antipersonnel Mines	Pistol, DA CCW	0	28
BANDIT Hacker (Killer Hacking Device)	Light Shotgun, Adhesive Launcher	Pistol, DA CCW	0	25

ISC: Zeros

Spec. Trained Troops

ZEROS

SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	12	13	0	0	1	2	2

Special Skills: CH: Camouflage · Infiltration · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
ZERO	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	18
ZERO	MULTI Sniper Rifle, Antipersonnel Mines	Pistol, Knife	1.5	26
ZERO	Boarding Shotgun, Antipersonnel Mines	Pistol, Knife	0	17
ZERO Hacker (Assault Hacking Device)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0.5	24
ZERO (Forward Observer)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	19
ZERO (Deployable Repeater)	Combi Rifle, E/Mauler	Pistol, Knife	0	19
ZERO (Minelayer)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0.5	19
ZERO Hacker (Killer Hacking Device)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	21

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Spektrs

Spec. Trained Troops

SPEKTRS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	12	14	1	3	1	2	2

Special Skills: Climbing Plus · Forward Observer · Sensor

UPDATED. SEE OTHERS. PAGE 37

Name	BS Weapons	CC Weapons	SWC	C
SPEKTR	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	31
SPEKTR	Boarding Shotgun, Antipersonnel Mines	Pistol, Knife	0	30
SPEKTR	MULTI Sniper Rifle, Antipersonnel Mines	Pistol, Knife	1.5	39
SPEKTR Hacker (Assault Hacking Device)	Combi Rifle	Pistol, Knife	0.5	36
SPEKTR (Forward Observer)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	32
SPEKTR (Deployable Repeater)	Combi Rifle, E/Mauler	Pistol, Knife	0	32

ISC: Die Morlock Gruppe

Line Troops

DIE MORLOCK GRUPPE

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	11	13	14	1	0	1	2	Total

Special Skills: Kinematika L1 · Martial Arts L2 · MetaChemistry

Name	BS Weapons	CC Weapons	SWC	C
MORLOCK	Combi Rifle, Smoke Grenades	Pistol, AP CCW	0	14
MORLOCK	Chain Rifle, Smoke Grenades	Pistol, E/M CCW	0	6
MORLOCK	Chain Rifle, Smoke Grenades	Pistol, DA CCW	0	6
MORLOCK	Boarding Shotgun, Smoke Grenades	Pistol, AP CCW	0	13
MORLOCK	Combi Rifle + Smoke Light Grenade Launcher	Pistol, AP CCW	1	14
MORLOCK	Chain Rifle, Smoke Grenades	Assault Pistol, AP CCW	0	8

METACHEMISTRY			
1-3	Natural Armor (+1 ARM)	12-13	V: No Wound Incapacitation
4-5	V: Dogged	14	Sixth Sense L2
6	Bioimmunity	15-16	Regeneration
7-8	Enhanced Mobility (MOV: 8-4)	17-18	Super-Jump
9	Reinforced Biotech (+6 BTS)	19	Climbing Plus
10-11	Enhanced Physique (+3 PH)	20	Total Immunity

ISC: Corregidor Jaguars

Line Troops

CORREGIDOR JAGUARS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	11	13	12	1	0	1	2	4

Special Skills: Martial Arts L2 · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
JAGUAR	Light Shotgun, Smoke Grenades	Pistol, E/M CCW	0	13
JAGUAR	Chain Rifle, Smoke Grenades	Pistol, DA CCW	0	10
JAGUAR	Adhesive Launcher, Panzerfaust	Pistol, DA CCW	0.5	13

ISC: Daktaris

Support Troops

DAKTARIS (Daks, Campaign Doctors)

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	13	1	0	1	2	1

Equipment: MediKit
Special Skills: Doctor

Name	BS Weapons	CC Weapons	SWC	C
DAKTARI	Combi Rifle	Pistol, Knife	0	14

ISC: Clockmakers

Support Troops

Bakunin CLOCKMAKERS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	15	1	3	1	2	1

Special Skills: Engineer

Name	BS Weapons	CC Weapons	SWC	C
CLOCKMAKER	Combi Rifle, D-Charges	Pistol, Knife	0	18

ISC: Tunguska Interventors

Support Troops

Tunguska INTERVENTORS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	15	1	9	1	2	2

Name	BS Weapons	CC Weapons	SWC	C
INTERVENTOR Hacker (Hacking Device Plus)	Combi Rifle	Pistol, Knife	0.5	25
INTERVENTOR Hacker (Hacking Device Plus)	Combi Rifle, 1 FastPanda	Pistol, Knife	0.5	27
INTERVENTOR Hacker (Hacking Device Plus)	Boarding Shotgun	Pistol, Knife	0.5	24
INTERVENTOR Hacker (Hacking Device Plus)	Boarding Shotgun, 1 FastPanda	Pistol, Knife	0.5	26
INTERVENTOR Hacker Lieutenant (Hacking Device Plus)	Combi Rifle	Pistol, Knife	0.5	25
INTERVENTOR Hacker Lieutenant (Hacking Device Plus)	Combi Rifle, 1 FastPanda	Pistol, Knife	0.5	27
INTERVENTOR Hacker (Killer Device Plus UPGRADE: Lightning)	Boarding Shotgun, 1 FastPanda	Pistol, Knife	0	20

FASTPANDA				
MOV	ARM	BTS	STR	S
8	0	0	1	1
Repeater				

ISC: Stempler Zonds

Support Troops

STEMPLER ZONDS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	[illegible]	[illegible]	[illegible]	[illegible]	[illegible]	1	3	2

Equipment: [illegible]
Special Skills: [illegible] Climbing Plus · Deactivator · Forward Observer · G: Remote Presence · Sat-lock · Sensor

UPDATED. SEE OTHERS. PAGE 37

Name	BS Weapons	CC Weapons	SWC	C
STEMPLER ZOND	Combi Rifle, Sniffer	Electric Pulse	0	17

ISC: Reaktion Zonds

Support Troops

REAKTION ZONDS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	2

Equipment: 360º Visor
Special Skills: Climbing Plus · G: Remote Presence · Total Reaction

Name	BS Weapons	CC Weapons	SWC	C
REAKTION ZOND	HMG	Electric Pulse	1	26

ISC: Vertigo Zonds

Support Troops

VERTIGO ZONDS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	12	10	13	0	3	1	3	1

Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
VERTIGO ZOND	Smart Missile Launcher	Electric Pulse	1.5	18

ISC: Meteor Zonds

Support Troops

METEOR ZONDS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	11	13	0	3	1	3	1

Equipment: Repeater
Special Skills: AD: Combat Jump · Forward Observer · G: Remote Presence · Sat-lock · Sensor

Name	BS Weapons	CC Weapons	SWC	C
METEOR ZOND	Combi Rifle	Electric Pulse	1	21

ISC: Transductor Zonds

Support Troops

TRANSDUCTOR ZONDS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-6	8	8	11	13	0	3	1	3	2

Equipment: Repeater
Special Skills: CH: Mimetism · G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
TRANSDUCTOR ZOND	Flash Pulse, Sniffer	Electric Pulse	0	8

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

CHARACTERS

ISC: Zoe & Pi-Well, Special Clockmakers Team

Character

ZOE

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	15	1	0	1	2	1

Special Skills: Engineer

Name	BS Weapons	CC Weapons	SWC	C
ZOE (Hacking Device. UPGRADE: Stop!)	Combi Rifle, D-Charges	Pistol, Knife	0	28

PI-WELL

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	2	-

Equipment: ODD: Optical Disruptor Device · Repeater
Special Skills: Forward Observer · G: Remote Presence · Sat-lock · Sensor

Name	BS Weapons	CC Weapons	SWC	C
PI-WELL	Combi Rifle	Electric Pulse	0	19

Name	SWC	C
ZOE & Pi-WELL	0	47

NOTE: ZOE & PI-WELL CANNOT BE CHOSEN SEPARATELY, THEY MUST BE FIELDED TOGETHER.
NOTE: ZOE & PI-WELL MUST BELONG TO THE SAME COMBAT GROUP.

Cube

Cube 2.0

Regular

Irregular

Hackable

Frenzy

Impetuous

Extremely Impetuous

ISC: Moderators from Bakunin

Garrison Troops

NOTE: The Moderator Lieutenant only has SWC: 0 in the Bakunin Sectorial Army (Bakunin Jurisdictional Command).

MODERATORS from Bakunin

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	10	10	12	0	3	1	2	Total

Special Skills: Shock Immunity

Name	BS Weapons	CC Weapons	SWC	C
MODERATOR	Combi Rifle	Pistol, Electric Pulse	0	9
MODERATOR	Spitfire	Pistol, Electric Pulse	0.5	15
MODERATOR	Combi Rifle + Light Grenade Launcher	Pistol, Electric Pulse	0.5	13
MODERATOR	MULTI Sniper Rifle	Pistol, Electric Pulse	1.5	17
MODERATOR	Combi Rifle + Pitcher	Pistol, Electric Pulse	0.5	10
MODERATOR Hacker (Hacking Device)	Combi Rifle	Pistol, Electric Pulse	0.5	17
MODERATOR Paramedic (MediKit)	Combi Rifle	Pistol, Electric Pulse	0	11
MODERATOR Lieutenant	Combi Rifle	Pistol, Electric Pulse	2/0 *	9

ISC: Tomcats

Spec. Trained Troops

TOMCATS, Emergency and Rescue Special Team

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	11	13	1	0	1	2	2

Special Skills: AD: Airborne Infiltration / Zero-G · Climbing Plus

Name	BS Weapons	CC Weapons	SWC	C
TOMCAT	Combi Rifle + Light Flamethrower, D.E.P.	Pistol, Knife	0.5	19
TOMCAT	Combi Rifle + E/Mitter, Antipersonnel Mines	Pistol, Knife	0	20
TOMCAT (Deployable Repeater)	Combi Rifle + Light Flamethrower	Pistol, Knife	0.5	19
TOMCAT Engineer	Combi Rifle + Light Flamethrower, D-Charges	Pistol, Knife	0	22
TOMCAT Doctor (MediKit)	Combi Rifle + Light Flamethrower	Pistol, Knife	0	22
TOMCAT Engineer	Combi Rifle + Light Flamethrower, D-Charges + 1 Zondcat	Pistol, Knife	0	26
TOMCAT Doctor (MediKit)	Combi Rifle + Light Flamethrower + 1 Zondcat	Pistol, Knife	0	26

ZONDCATS

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	8	10	13	0	3	1	1	-

Special Skills: AD: Airborne Infiltration / Zero-G · CH: Mimetism · G: Servant

Name	BS Weapons	CC Weapons	SWC	C
ZONDCAT		Electric Pulse		4

ISC: Reverend Custodiers

Elite Troops

REVEREND CUSTODIERS

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	12	11	14	3	3	1	2	2

Equipment: ODD: Optical Disruptor
Special Skills: Fireteam: Haris · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
REVEREND CUSTODIER Hacker (Assault Hacking Device. UPGRADE: Icebreaker)	Boarding Shotgun	Pistol, Knife	0.5	30
REVEREND CUSTODIER Hacker (Assault Hacking Device. UPGRADE: Icebreaker)	Combi Rifle + Pitcher	Pistol, Knife	0.5	32
REVEREND CUSTODIER Hacker (Hacking Device Plus)	Boarding Shotgun	Pistol, Knife	0.5	32
REVEREND CUSTODIER Hacker (Hacking Device Plus)	Combi Rifle	Pistol, Knife	0.5	33
REVEREND CUSTODIER Hacker (Hacking Device Plus)	Combi Rifle + Pitcher	Pistol, Knife	0.5	34
REVEREND CUSTODIER Hacker (Hacking Device Plus) Lieutenant	Combi Rifle + Pitcher	Pistol, Knife	0.5	34

ISC: Prowlers

Veteran Troops

PROWLERS

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	12	12	14	2	0	1	2	2

Special Skills: CH: Camouflage · Infiltration · Multiterrain · Bioimmunity

Name	BS Weapons	CC Weapons	SWC	C
PROWLER	Combi Rifle + Light Flamethrower, Adhesive Launcher	Pistol, CCW	0	32
PROWLER	Spitfire, D-Charges	Pistol, CCW	2	36
PROWLER	Boarding Shotgun, Grenades, D-Charges	Pistol, CCW	0	31
PROWLER (Specialist Operative)	Combi Rifle + Light Flamethrower, Adhesive Launcher	Pistol, CCW	0,5	33

ISC: Sin-Eater Observants

Veteran Troops

SIN-EATER OBSERVANTS

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	13	11	13	3	0	1	2	1

Special Skills: CH: Mimetism · Neurocinetics · Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
SIN-EATER	HMG	Pistol, CCW	2	33
SIN-EATER	MULTI Sniper Rifle	Pistol, CCW	1.5	33
SIN-EATER	Mk12	Pistol, CCW	0	30
SIN-EATER	Spitfire	Pistol, CCW	1.5	31

ISC: Wildcats, Polyvalent Tactical Unit

Veteran Troops

WILDCATS, Polyvalent Tactical Unit

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	13	11	13	2	6	1	2	3

Special Skills: Multiterrain · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
WILDCAT	Combi Rifle + Light Flamethrower, D-Charges	Pistol, Knife	0	19
WILDCAT	Boarding Shotgun, Stun Grenades, Deployable Repeater	Pistol, Knife	0	17
WILDCAT	Heavy Rocket Launcher	Assault Pistol, Knife	2	20
WILDCAT	Spitfire	Pistol, Knife	1.5	24
WILDCAT Hacker (Assault Hacking Device)	Combi Rifle + Light Flamethrower, D-Charges	Pistol, Knife	0.5	25
WILDCAT Engineer	Combi Rifle + Light Flamethrower, D-Charges	Pistol, Knife	0	23
WILDCAT (Number 2)	Combi Rifle + Light Flamethrower, D-Charges	Pistol, Knife	0	20
WILDCAT (Fireteam: Haris)	Combi Rifle + Light Flamethrower, D-Charges	Pistol, Knife	0,5	20
WILDCAT Lieutenant	Combi Rifle + Light Flamethrower, D-Charges	Pistol, Knife	0	19

ISC: Riot Grrls

Spec. Trained Troops

RIOT GRRLS

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	13	13	13	3	3	2	2	2

Equipment: Multispectral Visor L1
Special Skills: Hyper-Dynamics L1

Name	BS Weapons	CC Weapons	SWC	C
RIOT GRRL	Combi Rifle, Blitzen, Stun Grenades	Pistol, Knife	0	29
RIOT GRRL	Boarding Shotgun, Stun Grenades	Pistol, Knife	0	27
RIOT GRRL	Boarding Shotgun, Stun Grenades + 1 TinBot B (Deflector L2)	Pistol, Knife	0	30
RIOT GRRL	MULTI Rifle, Stun Grenades	Pistol, Knife	0	32
RIOT GRRL	Missile Launcher	Pistol, Knife	2	33
RIOT GRRL	Spitfire	Pistol, Knife	2	34
RIOT GRRL (Fireteam: Haris)	Combi Rifle, Blitzen, Stun Grenades	Pistol, Knife	0,5	30
RIOT GRRL (Specialist Operative)	Combi Rifle, Blitzen, Stun Grenades	Pistol, Knife	0	30

ISC: Taskmasters, Bakunin SWAST Team

Veteran Troops

TASKMASTERS, Bakunin SWAST Team

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	19	13	14	13	5	6	2	5	2

Special Skills: Fireteam: Duo · Free Agent · Kinematika L1 · Martial Arts L1

Name	BS Weapons	CC Weapons	SWC	C
TASKMASTER	HMG	Heavy Pistol, DA CCW	2	49
TASKMASTER	Boarding Shotgun, Pulzar, CrazyKoalas	Heavy Pistol, DA CCW	0	43
TASKMASTER	Heavy Rocket Launcher, Light Shotgun, CrazyKoalas	Heavy Pistol, DA CCW	2	47
TASKMASTER	Red Fury, Pulzar, CrazyKoalas + 1 TinBot A (Deflector L1)	Heavy Pistol, DA CCW	1	53
TASKMASTER Lieutenant	Red Fury, Pulzar, CrazyKoalas + 1 TinBot A (Deflector L1)	Heavy Pistol, DA CCW	1	53

CRAZYKOALA			
ARM	BTS	STR	S
0	0	1	1

Special Skills: Perimeter.

ISC: 'Gecko' Squad

Mechanized Troops

'GECKO' SQUADRON

TAG

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	15	13	15	13	5	6	3	6	2

Equipment: ECM
Special Skills: Fireteam: Duo · Manned · Zero-G

Name	BS Weapons	CC Weapons	SWC	C
GECKO	2 Combi Rifles, Chain-colt, Panzerfaust		0	53
GECKO	Mk12, Chain-colt, Blitzen		0.5	54

'GECKO' PILOT

LI

MOV	CC	BS	PH	WIP	S	AVA
4-4	13	11	[illegible]	[illegible]	2	-

Special Skills: Zero-G

UPDATED. SEE OTHERS. PAGE 36

Name	BS Weapons	CC Weapons	SWC	C
GECKO PILOT		Assault Pistol, Knife		

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: 'Iguana' Squadron

Mechanized Troops

NOTE: This Unit is composed of 1 TAG Iguana and 1 Operator.

'IGUANA' SQUADRON

TAG

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	15	14	16	13	6	6	2	7	1

Equipment: ECM · Repeater · ED: Ejection System
Special Skills: Manned

Name	BS Weapons	CC Weapons	SWC	C
IGUANA	HMG, Heavy Flamethrower		2	71

'IGUANA' OPERATOR

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	12	13	3	0	2	2	-

Name	BS Weapons	CC Weapons	SWC	C
IGUANA OPERATOR	HMG	Pistol, Knife		

ISC: Szalamandra

Mechanized Troops

'SZALAMANDRA' SQUADRON

TAG

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	17	14	17	13	8	9	3	7	1

Equipment: ECM
Special Skills: Manned

Name	BS Weapons	CC Weapons	SWC	C
SZALAMANDRA	Hyper-rapid Magnetic Cannon, Heavy Flamethrower		2	90

'SZALAMANDRA' PILOT

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	13	2	[illegible]	[illegible]	2	-

Equipment: [illegible]
Special Skills: [illegible] · Remote Presence

UPDATED. SEE OTHERS. PAGE 36

Name	BS Weapons	CC Weapons	SWC	C
SZALAMANDRA PILOT		Pistol, Knife		

ISC: Moran, Maasai Hunter

Spec. Trained Troops

MORAN, Maasai Hunter

SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	11	13	0	0	1	2	2

Equipment: Repeater
Special Skills: CH: Mimetism · Infiltration · Multiterrain · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
MORAN	Combi Rifle, CrazyKoalas	Pistol, Knife	0.5	21
MORAN	Boarding Shotgun, CrazyKoalas	Pistol, Knife	0.5	20
MORAN (Forward Observer)	Combi Rifle, CrazyKoalas	Pistol, Knife	0.5	22

CRAZYKOALA			
ARM	BTS	STR	S
0	0	1	1
Special Skills: Perimeter.			

ISC: Bakunin Überfallkommando

Support Troops

NOTE 1: An Überfallkommando is composed of 1 Chimera and from 0 to 3 Pupniks.

CHIMERA

WB

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	21	11	13	12	1	0	1	2	1

Special Skills: Climbing Plus · I-Kohl L1 · Kinematika L1 · Natural Born Warrior · Total Immunity

Name	BS Weapons	CC Weapons	SWC	C
CHIMERA	Combi Rifle, Nanopulser, Eclipse Grenades	Viral CCW	0	20

PUPNIK

WB

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	19	4	13	10	0	0	1	2	3

Special Skills: Climbing Plus · G: Synchronized · Hyper-Dynamics L2 · Kinematika L1 · Total Immunity

Name	BS Weapons	CC Weapons	SWC	C
PUPNIK		DA CCW	0	1

ISC: Zondbots

Support Troops

ZONDBOTS

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	8	10	13	0	3	1	1	4

Special Skills: CH: Mimetism · G: Servant

Name	BS Weapons	CC Weapons	SWC	C
ZONDBOT		Electric Pulse	0	3

ISC: Tsyklon Sputniks

Support Troops

TSYKLON Sputnik

REM

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	7	12	12	[illegible]	3	[illegible]	[illegible]	[illegible]	2

Equipment: [illegible]
Special Skills: [illegible] · Remote Presence

UPDATED. SEE OTHERS. PAGE 37

Name	BS Weapons	CC Weapons	SWC	C
TSYKLON	Spitfire, Pitcher	Electric Pulse	1	31
TSYKLON	Feuerbach, Pitcher	Electric Pulse	1	34

ISC: Lunokhod Sputniks

Support Troops

LUNOKHOD Sputnik

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	7	12	10	13	3	6	1	4	2

Equipment: Repeater · Minesweeper
Special Skills: Climbing Plus · G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
LUNOKHOD	Heavy Shotgun, Heavy Flamethrower, D-Charges, CrazyKoalas	Electric Pulse	0	25
LUNOKHOD	Heavy Shotgun, Akrylat-Kanone, D-Charges, CrazyKoalas	Electric Pulse	0	24

CRAZYKOALA			
ARM	BTS	STR	S
0	0	1	1
Special Skills: Perimeter.			

ISC: Salyut Zonds

Support Troops

SALYUT Zonds

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	8	11	10	13	2	3	1	4	2

Equipment: Baggage
Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
SALYUT (Minesweeper, Repeater)		Electric Pulse	0	8
SALYUT Hacker (EVO Hacking Device)		Electric Pulse	0.5	25
SALYUT (Total Reaction, Repeater)	Combi Rifle	Electric Pulse	0	21

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

CHARACTERS

ISC: Carlota Kowalsky, Tomcats Sergeant

Character

LI

CARLOTA KOWALSKY, Tomcats Sergeant

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	13	11	14	2	0	1	2	1

Special Skills: AD: Airborne Infiltration / Zero-G · Climbing Plus · Engineer

Name	BS Weapons	CC Weapons	SWC	C
CARLOTA KOWALSKY	Combi Rifle + Light Flamethrower, Adhesive Launcher, D-Charges	Pistol, Knife	0	30
CARLOTA KOWALSKY	Combi Rifle + Light Flamethrower, Adhesive Launcher, D-Charges + Moriarty	Pistol, Knife	0	34

REM

MORIARTY the Zondcat

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	8	10	13	0	6	1	1	-

Special Skills: AD: Airborne Infiltration / Zero-G · CH: Mimetism · G: Servant

Name	BS Weapons	CC Weapons	SWC	C
MORIARTY		Electric Pulse		4

ISC: Bran do Castro, Triple Zero

Character

SK

BRAN DO CASTRO (Triple Zero)

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	11	13	13	1	0	1	2	1

Special Skills: CH: Camouflage · Martial Arts L3 · Multiterrain
Super-Jump · Climbing Plus · Superior Infiltration

Name	BS Weapons	CC Weapons	SWC	C
BRAN	Boarding Shotgun	Pistol, DA CCW	0	33
BRAN (Specialist Operative)	Combi Rifle+ E/Mitter	Pistol, DA CCW	0	37

ISC: Reverend Superior Cassandra Kusanagi

Character

MI

Reverend Superior CASSANDRA KUSANAGI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	16	14	13	14	3	0	1	2	1

Equipment: ODD: Optical Disruptor
Special Skills: Multiterrain · Religious Troop · Specialist Operative · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
KUSANAGI	MULTI Rifle + Light Flamethrower, E/M Grenades	Pistol, Shock CCW	0	44
KUSANAGI	Spitfire	Pistol, Shock CCW	2	43
KUSANAGI Lieutenant	MULTI Rifle + Light Flamethrower, E/M Grenades	Pistol, Shock CCW	+1	44
KUSANAGI Lieutenant	Spitfire	Pistol, Shock CCW	2	43

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Alguacil Vortex Lupe Balboa — Character

ALGUACIL VORTEX LUPE BALBOA

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	11	13	2	3	1	2	1

Special Skills: CH: Mimetism · Specialist Troop · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
LUPE BALBOA	Combi Rifle, Nanopulser, Panzerfaust, Smoke Grenades	Pistol, CCW	0	23

NOTE 1: VORTEX LUPE BALBOA CAN BE PART OF AN ALGUACILES FIRETEAM IN THE JURISDICTIONAL COMMAND OF CORREGIDOR (2+1; 3+1 OR 4+1).

NOTE 2: THIS TROOP IS A SPECIAL CHARACTER AND CANNOT USE THE SPEC-OPS RULES FROM THE CAMPAIGN RULES.

ISC: Kriza Boracs, Special Crisis Unit — Headquarters Troops

KRIZA BORACS, Special Crisis Unit

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	18	13	14	13	5	6	2	5	1

Special Skills: Fireteam: Duo · Full Auto L2 · Multiterrain · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
KRIZA BORAC	MULTI Rifle	Heavy Pistol, CC Weapon	0	50
KRIZA BORAC	HMG	Heavy Pistol, CC Weapon	2	54
KRIZA BORAC (360º Visor)	Mk12, Submachine Gun	Heavy Pistol, CC Weapon	0	63
KRIZA BORAC Lieutenant	MULTI Rifle	Heavy Pistol, CC Weapon	0	50
KRIZA BORAC Lieutenant	HMG	Heavy Pistol, CC Weapon	2	54
KRIZA BORAC Lieutenant (360º Visor)	Mk12, Submachine Gun	Heavy Pistol, CC Weapon	0	64

ISC: Securitate — Line Troops

SECURITATE

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	10	14	1	0	1	2	3

Special Skills: Veteran L1

Name	BS Weapons	CC Weapons	SWC	C
SECURITATE	Combi Rifle	Pistol, Knife	0	13
SECURITATE	HMG	Pistol, Knife	1	21
SECURITATE	Feuerbach	Pistol, Knife	1	22
SECURITATE	MULTI Sniper Rifle	Pistol, Knife	1.5	21
SECURITATE Hacker (Hacking Device)	Combi Rifle	Pistol, Knife	0.5	21
SECURITATE (Repeater)	Boarding Shotgun	Pistol, Knife	0	15
SECURITATE (Repeater)	Combi Rifle	Pistol, Knife	0	16
SECURITATE Paramedic (MediKit)	Combi Rifle	Pistol, Knife	0	15
SECURITATE Lieutenant	Combi Rifle	Pistol, Knife	0	13

ISC: Grenzers, Grenz Security Team — Veteran Troops

GRENZERS, Grenz Security Team

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	13	11	13	3	6	1	2	3

Equipment: Multispectral Visor L1
Special Skills: V: Courage

Name	BS Weapons	CC Weapons	SWC	C
GRENZER	Combi Rifle + Light Flamethrower	Pistol, Breaker Pistol, Knife	0	25
GRENZER	Boarding Shotgun	Pistol, Breaker Pistol, Knife	0	23
GRENZER	MULTI Sniper Rifle	Pistol, Breaker Pistol, Knife	1.5	32
GRENZER	Missile Launcher	Pistol, Breaker Pistol, Knife	1.5	29
GRENZER	Spitfire	Pistol, Breaker Pistol, Knife	1.5	30
GRENZER (Forward Observer, Sensor)	Combi Rifle + Light Flamethrower	Pistol, Breaker Pistol, Knife	0	27
GRENZER Lieutenant	Combi Rifle + Light Flamethrower	Pistol, Breaker Pistol, Knife	0	25
GRENZER (Fireteam: Haris)	Combi Rifle + Light Flamethrower	Pistol, Breaker Pistol, Knife	0.5	26
GRENZER (Biometric Visor L1)	Boarding Shotgun	Pistol, Breaker Pistol, Knife	0	24

ISC: Hecklers — Spec. Trained Troops

HECKLERS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	11	13	1	3	1	2	2

Special Skills: CH: Limited Camouflage · CH: Mimetism · Forward Deployment L1

Name	BS Weapons	CC Weapons	SWC	C
HECKLER	Combi Rifle, Jammer, 1 FastPanda	Pistol, Knife	0	23
HECKLER	Boarding Shotgun, E/Marat	Pistol, Knife	0	19
HECKLER	Red Fury	Pistol, Knife	1	24
HECKLER Hacker (Killer Hacking Device)	Combi Rifle, Cybermines	Assault Pistol, Knife	0	24

LIZARD PILOT

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	13	0	0	1	2	-

Special Skills: Pilot Specialist Operative

Name	BS Weapons	CC Weapons	SWC	C
LIZARD PILOT	Submachine Gun	Pistol, Knife		

'GECKO' PILOT

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	13	0	0	1	2	-

Special Skills: Pilot - Zero-G Specialist Operative

Name	BS Weapons	CC Weapons	SWC	C
GECKO PILOT		2 Assault Pistols, Knife		

'SZALAMANDRA' PILOT

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	13	0	0	1	2	-

Equipment: Killer Hacking Device
Special Skills: Pilot

Name	BS Weapons	CC Weapons	SWC	C
SZALAMANDRA PILOT	Contender	Pistol, Knife		

ISC: Zondnautica Rapid Offensive Unit — Elite Troop

ZONDNAUTICA Rapid Offensive Unit MOUNTED

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
8-4	14	12	12	13	3	3	1	4	2

Equipment: AI Motorcycle · BS Weapons: Chain Rifle · Light Smoke Grenade Launcher
Special Skills: CH: Mimetism · V: Courage

ZONDNAUTICA Rapid Offensive Unit DISMOUNTED

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	11	13	2	0	1	2	–

Equipment: 1 Zondmate
Special Skills: CH: Mimetism · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
ZONDNAUT	Spitfire	Pistol, Knife	1	32
ZONDNAUT	Boarding Shotgun	Pistol, Knife	0	24
ZONDNAUT Hacker (Assault Hacking Device)	Combi Rifle	Pistol, Knife	0.5	31

ZONDMATE

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
8-4	8	10	10	11	1	3	1	4	–

Special Skills: CH: Mimetism · G: Synchronized

Name	BS Weapons	CC Weapons	SWC	C
ZONDMATE	Chain Rifle, Light Smoke Grenade Launcher	Electric Pulse	--	5

NOTE: A Mounted Zondnaut unit is composed of only a Mounted Zondnaut. The ZondMate of the Mounted Zondnauts is considered to be their AI Motorbike. However, a Dismounted Zondnaut is composed of a Zondnaut and a ZondMate.

ISC: The Hollow Men, Tactical Assault Team — Veteran Troops

THE HOLLOW MEN, Tactical Assault Team

HI

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-2	10	13	10	13	4	6	2	2	2

Special Skills: Fireteam: Duo · G: Remote Presence · Religious Troop · Super-Jump

Name	BS Weapons	CC Weapons	SWC	C
HOLLOW MAN	Combi Rifle, Chain-colt	Breaker Pistol, Knife	0	30
HOLLOW MAN	MULTI Rifle + Pitcher, Chain-colt	Breaker Pistol, Knife	0	35
HOLLOW MAN	Missile Launcher, Chain-colt	Breaker Pistol, Knife	2	35
HOLLOW MAN	Spitfire, Chain-colt	Breaker Pistol, Knife	2	36
HOLLOW MAN	Combi Rifle, Chain-colt, 1 TinBot A (Deflector L1)	Breaker Pistol, Knife	0	31
HOLLOW MAN (Fireteam: Haris)	Combi Rifle, Chain-colt, 1 TinBot A (Deflector L1)	Breaker Pistol, Knife	0.5	32
HOLLOW MAN Hacker (Assault Hacking Device)	Combi Rifle, Chain-colt, 1 TinBot A (Deflector L1)	Breaker Pistol, Knife	0.5	37
HOLLOW MAN (Specialist Operative)	Boarding Shotgun	Breaker Pistol, Knife	0	30

ISC: Puppetactica Company

Spec. Trained Troops

PUPPET MASTERS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	14	1	3	1	2	1

Special Skills: Counterintelligence

Name	BS Weapons	CC Weapons	SWC	C
PUPPET MASTER	Submachine Gun	Pistol, Knife	0	12
PUPPET MASTER (Minelayer)	Submachine Gun, Antipersonnel Mines	Pistol, Knife	0.5	14
PUPPET MASTER Hacker (Hacking Device)	Submachine Gun	Pistol, Knife	0.5	20

PUPPETBOTS FULL POWER

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	12	10	14	1	3	1	1	–

Special Skills: G: Marionette · Hyper-Dynamics L2 · Lo-Tech A · Number 2

PUPPETBOTS BATTLE RAVAGED

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	14	0	0	1	1	–

Special Skills: G: Marionette · Hyper-Dynamics L1 · Number 2

Name	BS Weapons	CC Weapons	SWC	C
PUPPETBOT	Red Fury	Electric Pulse	1.5	16
PUPPETBOT (Forward Observer)	Boarding Shotgun	Electric Pulse	0	11
PUPPETBOT (Marksmanship L1)	AP Marksman Rifle	Electric Pulse	0	14

NOTE 1: A Puppetactica Company consists of a Puppet Master and a Troupe of up to three PuppetBots.

NOTE 2: A Puppet Master can be taken without PuppetBots.

ISC: Mary Problems, Tactical ÜberHacker

MARY PROBLEMS, Tactical ÜberHacker

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	14	1	6	1	2	1

Equipment: Assault Hacking Device (UPGRADE: Icebreaker) · Killer Hacking Device (UPGRADE: Lightning) · ODD: Optical Disruptor
Special Skills: Climbing Plus · Hyper-Dynamics L1

Name	BS Weapons	CC Weapons	SWC	C
MARY PROBLEMS Hacker (Forward Deployment L1)	Submachine Gun + Zapper, Pitcher	Pistol, Knife	0.5	30

ISC: Stempler Zonds

Support Troops

STEMPLER ZONDS

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	2

Equipment: Deactivator · Repeater
Special Skills: Climbing Plus · Forward Observer · G: Remote Presence · Sat-lock · Sensor

Name	BS Weapons	CC Weapons	SWC	C
STEMPLER ZOND	Combi Rifle, Sniffer	Electric Pulse	0	17
STEMPLER ZOND FTO (Super-Jump)*	Combi Rifle, Sniffer	Electric Pulse	0	18

*NOTE *: This option is only available in the Jurisdictional Command of Tunguska Sectorial Army.*

ISC: Perseus, Rogue Myrmidon

PERSEUS, Rogue Myrmidon

WB

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	13	13	13	2	0	1	2	1

Equipment: ODD: Optical Disruptor
Special Skills: Kinematika L1 · Martial Arts L3 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
PERSEUS (Super-Jump)	Breaker Combi Rifle, Nanopulser, Smoke Grenade	2 Pistols, DA CC Weapon	0	34
PERSEUS FTO (Fireteam: Haris)*	Breaker Combi Rifle, Nanopulser, Smoke Grenade	2 Pistols, DA CC Weapon	0	33

*NOTE *: This option is only available in those Sectoral Armies that indicate it.*

ISC: Spektrs

Spec. Trained Troops

SPEKTRS

SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	12	14	1	3	1	2	2

Special Skills: CH: TO Camouflage · Infiltration · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
SPEKTR	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	31
SPEKTR	Boarding Shotgun, Antipersonnel Mines	Pistol, Knife	0	30
SPEKTR	MULTI Sniper Rifle, Antipersonnel Mines	Pistol, Knife	1.5	39
SPEKTR Hacker (Assault Hacking Device)	Combi Rifle	Pistol, Knife	0.5	36
SPEKTR (Forward Observer)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	32
SPEKTR (Deployable Repeater)	Combi Rifle, E/Mauler	Pistol, Knife	0	32
SPEKTR Hacker (Killer Hacking Device)*	Combi Rifle, Cybermines	Pistol, Knife	0	34

*NOTE *: This option is only available in the Jurisdictional Command of Tunguska Sectorial Army.*

ISC: Tsyklon Sputniks

Support Troops

TSYKLON Sputnik

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	7	12	10	13	3	6	1	4	2

Equipment: 360° Visor · Repeater · X Visor
Special Skills: Climbing Plus · G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
TSYKLON	Spitfire, Pitcher	Electric Pulse	1	31
TSYKLON	Feuerbach, Pitcher	Electric Pulse	1	34
TSYKLON (Forward Deployment L1)*	Spitfire, Pitcher	Electric Pulse	1	33
TSYKLON (Forward Deployment L1)*	Feuerbach, Pitcher	Electric Pulse	1	36

*NOTE *: This option is only available in the Jurisdictional Command of Tunguska Sectorial Army.*

BAKUNIN JURISDICTIONAL COMMAND

TROOP	AVA	FIRETEAM
MODERATORS FROM BAKUNIN	TOTAL	CORE
REVEREND MOIRAS	5	CORE, CORE*1
REVEREND CUSTODIERS	3	HARIS, HARIS*1
REVEREND HEALERS	3	CORE*1, HARIS*1
SIN-EATER OBSERVANTS	3	
RIOT GRRLS	5	CORE, HARIS
TASKMASTERS	4	DUO
PROWLERS	3	
'LIZARD' SQUADRON	1	
ZEROS	3	
DER MORLOCK GRUPPE	TOTAL	
BAKUNIN ÜBERFALLKOMMANDO	3	
REVEREND SUPERIOR CASSANDRA KUSANAGI	1	CORE*1, HARIS*1
BRAN DO CASTRO, TRIPLE ZERO	1	

TROOP	AVA	FIRETEAM
ZOE & PI-WELL	1	
AVICENNA	1	
TSYKLON SPUTNIKS	2	
LUNOKHOD SPUTNIKS	2	
STEMPLER ZONDS	2	
REAKTION ZONDS	1	
VERTIGO ZONDS	1	
METEOR ZONDS	1	
TRANSDUCTOR ZONDS	2	
ZONDBOTS	4	
SALYUT ZONDS	2	
BAKUNIN CLOCKMAKERS	2	
DAKTARIS (DAKS, CAMPAIGN DOCTORS)	1	
WARCORS, WAR CORRESPONDENTS	1	

SPECIAL FIRETEAMS: CORE

CORE*1 - KUSANAGI OR 1 REVEREND HEALER + UP TO 4 REVEREND MOIRAS, OR KUSANAGI + 1 REVEREND HEALER + UP TO 3 REVEREND MOIRAS.

SPECIAL FIRETEAMS: HARIS

HARIS*1 - KUSANAGI OR 1 REVEREND HEALER + UP TO 2 REVEREND CUSTODIERS, OR KUSANAGI + 1 REVEREND HEALER + 1 REVEREND CUSTODIER.

CORREGIDOR JURISDICTIONAL COMMAND

TROOP	AVA	FIRETEAM
CORREGIDOR ALGUACILES	TOTAL	CORE
WILDCATS, POLYVALENT TACTICAL UNIT	5	CORE HARIS
TOMCATS, EMERGENCY AND RESCUE SPECIAL TEAM	4	
HELLCATS	5	
INTRUDERS, CORREGIDOR ASSAULT COMMANDOS	5	
MOBILE BRIGADA	6	CORE
'IGUANA' SQUADRON	1	
'GECKO' SQUADRON	4	DUO
MORAN, MAASAI HUNTER	2	
CORREGIDOR BANDITS	2	
CORREGIDOR JAGUARS	5	CORE*1, HARIS*1
CARLOTA KOWALSKY, TOMCATS SERGEANT	1	
SEÑOR MASSACRE	1	CORE*1, HARIS*1
MCMURROUGH, MERCENARY DOG-WARRIOR	1	

TROOP	AVA	FIRETEAM
VALERYA GROMOZ, MERCENARY HACKER	1	
TSYKLON SPUTNIKS	2	
LUNOKHOD SPUTNIKS	2	
STEMPLER ZONDS	1	
REAKTION ZONDS	1	
VERTIGO ZONDS	1	
TRANSDUCTOR ZONDS	2	
ZONDBOTS	2	
SALYUT ZONDS	1	
BAKUNIN CLOCKMAKERS	2	
DAKTARIS (DAKS, CAMPAIGN DOCTORS)	1	
VORTEX SPEC-OPS LUPE BALBOA	1	SPECIAL*1
WARCORS, WAR CORRESPONDENTS	1	

SPECIAL FIRETEAMS: CORE

CORE*1 - SEÑOR MASSACRE + UP TO 4 JAGUARS.

SPECIAL FIRETEAMS: HARIS

HARIS *1 - SEÑOR MASSACRE (FIRETEAM: HARIS) + UP TO 2 JAGUARS.

SPECIAL

SPECIAL*1 - LUPE BALBOA COUNTS AS AN ALGUACIL FOR FIRETEAM COMPOSITION.

Cube Cube 2.0 Regular Irregular Hackable Frenzy Impetuous Extremely Impetuous

TUNGUSKA JURISDICTIONAL COMMAND

Troops	AVA	Fireteam
SECURITATE	Total	Core, Special
GRENZERS, Grenz Security Team	5	Core, Haris, Special
ZONDNAUTICA Rapid Offensive Unit	3	--
THE HOLLOW MEN, Tactical Assault Team	5	Core, Haris, Duo, Special
KRIZA BORACS, Special Crisis Unit	2	Duo, Special
"SZALAMANDRA" Squadron	2	--
HECKLERS	3	--
SPEKTRS	3	--
Tunguska INTERVENTORS	4	Special
PUPPETACTICA Company	1	--
MARY PROBLEMS, Tactical ÜberHacker	1	--
RAOUL SPECTOR, Mercenary Operative	1	Special
PERSEUS, Rogue Myrmidon	1	Special

Troops	AVA	Fireteam
MIRANDA ASHCROFT, Authorized Bounty Hunter	1	--
Ashcroft Hunting Party	1	Special
TSYKLON SPUTNIK	2	--
LUNOKHOD SPUTNIK	2	--
STEMPLER ZOND	2	Special
REAKTION ZOND	1	--
VERTIGO ZOND	1	--
METEOR ZOND	1	--
TRANSDUCTOR ZOND	2	--
ZONDBOT	2	--
SALYUT Zond	2	--
DAKTARI	1	--
CLOCKMAKER	2	--
WARCORS, WAR CORRESPONDENTS	1	--

NOTES

Securitate	Special Fireteam. The Grenzers count as Securitates for Fireteam composition.
GRENZERS, Grenz Security Team	Special Fireteam. The Grenzers count as Securitates for Fireteam composition. Special Fireteam. Up to 1 Interventor can join a Grenzers Fireteam.
THE HOLLOW MEN, Tactical Assault Team	Special Fireteam: Duo. 1 Hollow Man + 1 Kriza Borac. Special Fireteam: Haris. 1 Hollow Man (Fireteam: Haris) + 2 Kriza Boracs. Special Fireteam: Core. Up to 4 Hollow Men + 1 Stempler Zond FTO.
KRIZA BORACS	Special Fireteam: Duo. 1 Hollow Man + 1 Kriza Borac. Special Fireteam: Haris. 1 Hollow Man (Fireteam: Haris) + 2 Kriza Boracs.
Tunguska INTERVENTORS	Special Fireteam. Up to 1 Interventor can join a Grenzers Fireteam.
STEMPLER ZOND	Special Fireteam: Haris. Perseus FTO + Spector FTO + 1 Stempler Zond. Special Fireteam: Core. Up to 4 Hollow Men + 1 Stempler Zond FTO.
RAOUL SPECTOR, Mercenary Operative	Special Fireteam. Spector FTO count as a Securitate or as a Grenzer for Fireteam composition. Special Fireteam: Haris. Perseus FTO + Spector FTO + 1 Stempler Zond.
PERSEUS, Rogue Myrmidon	Special Fireteam. Perseus FTO counts as a Securitate for Fireteam composition. Special Fireteam: Haris. Perseus FTO + Spector FTO + 1 Stempler Zond.
Ashcroft Hunting Party	An Ashcroft Hunting Party is composed of one Miranda Ashcroft and one Authorized Bounty Hunter. An Ashcroft Hunting Party is considered a Fireteam: Duo. NOTE: There only can be one Miranda Ashcroft in each Army List.

COMBINED ARMY

ISC: Morat Vanguard Infantry
Line Troops

MORAT VANGUARD INFANTRY

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	11	12	13	1	0	1	2	Total

Special Skills: Morat

Name	BS Weapons	CC Weapons	SWC	C
MORAT	Combi Rifle	Pistol, Knife	0	14
MORAT	HMG	Pistol, Knife	1	22
MORAT	Combi Rifle + Light Grenade Launcher	Pistol, Knife	1	18
MORAT	K1 Sniper Rifle	Pistol, Knife	1	21
MORAT	Missile Launcher	Pistol, Knife	1.5	19
MORAT Hacker (EI Hacking Device)	Combi Rifle	Pistol, Knife	0.5	22
MORAT (Forward Observer)	Combi Rifle	Pistol, Knife	0	15
MORAT Paramedic (MediKit)	Combi Rifle	Pistol, Knife	0	16
MORAT Lieutenant	Combi Rifle	Pistol, Knife	1	14

ISC: Unidron Batroids
Line Troops

UNIDRON BATROIDS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	5	11	10	12	1	6	1	2	4

Special Skills: G: Autotool · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
UNIDRON	Plasma Carbine	Pistol, Electric Pulse	0	14
UNIDRON	K1 Combi Rifle	Pistol, Electric Pulse	0.5	16
UNIDRON	K1 Combi Rifle + 1 TinBot A (Deflector L1)	Pistol, Electric Pulse	0.5	17
UNIDRON	Plasma Sniper Rifle	Pistol, Electric Pulse	1.5	24
UNIDRON	Missile Launcher, Light Shotgun	Pistol, Electric Pulse	1.5	20
UNIDRON	Spitfire	Pistol, Electric Pulse	1	18
UNIDRON (Forward Observer)	Plasma Carbine	Pistol, Electric Pulse	0	15

ISC: Fraacta Drop Unit
Spec. Trained Troops

FRAACTA DROP UNIT
JUMP FORM

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	12	12	1	3	1	2	2

Special Skills: AD: Combat Jump · Transmutation · V: Courage

FRAACTA DROP UNIT
SURVIVAL FORM

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	12	10	12	2	6	1	2	-

Special Skills: V: Courage

Name	BS Weapons	CC Weapons	SWC	C
FRAACTA	Combi Rifle, Nanopulser	Pistol, Knife	0	29
FRAACTA	Boarding Shotgun, Nanopulser	Pistol, Knife	0	28
FRAACTA	Spitfire, Nanopulser	Pistol, Knife	1.5	35
FRAACTA (EI Assault Hacking Device)	Combi Rifle, Nanopulser	Pistol, Knife	0.5	35

ISC: Umbra Legates
Elite Troops

UMBRA LEGATES

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-2	21	12	13	14	1	3	1	2	2

Special Skills: CH: Mimetism · Forward Deployment L1 · Kinematika L1 · Martial Arts L4 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
UMBRA LEGATE	K1 Combi Rifle, Flash Pulse	Pistol, DA CCW	0	40
UMBRA LEGATE	Spitfire, Flash Pulse	Pistol, DA CCW	1.5	41
UMBRA LEGATE Hacker (Hacking Device Plus)	Boarding Shotgun, Flash Pulse	Pistol, DA CCW	0.5	43
UMBRA LEGATE Lieutenant	K1 Combi Rifle, Flash Pulse	Pistol, DA CCW	0.5	40
UMBRA LEGATE Lieutenant	Spitfire, Flash Pulse	Pistol, DA CCW	1.5	41

ISC: Maakrep Trackers Unit
Spec. Trained Troops

MAAKREP Trackers Unit

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	12	11	13	2	3	1	2	3

Equipment: AutoMediKit · Multispectral Visor L2
Special Skills: Sixth Sense L1 · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
MAAKREP TRACKER	Combi Rifle + Light Shotgun	Pistol, Knife	0	29
MAAKREP TRACKER	HMG	Pistol, Knife	1.5	33
MAAKREP TRACKER	Boarding Shotgun, Grenades	Pistol, Knife	0	26
MAAKREP TRACKER	MULTI Sniper Rifle	Pistol, Knife	1.5	33
MAAKREP TRACKER Hacker (EI Hacking Device)	Boarding Shotgun, Grenades	Pistol, Knife	0.5	34
MAAKREP TRACKER Lieutenant	Combi Rifle + Light Shotgun	Pistol, Knife	1	29

ISC: Rodok, Morat Armed Imposition Detachment
Spec. Trained Troops

RODOK, Morat Armed Imposition Detachment

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	12	12	13	2	3	1	2	3

Special Skills: CH: Mimetism · Morat · Super-Jump

Name	BS Weapons	CC Weapons	SWC	C
RODOK	Combi Rifle, 2 Light Shotguns	Pistol, Knife	0	26
RODOK	HMG	Pistol, Knife	1.5	27
RODOK	Boarding Shotgun, Antipersonnel Mines	Pistol, Knife	0	19
RODOK	Missile Launcher, Light Shotgun	Pistol, Knife	1.5	28
RODOK Paramedic (MediKit)	Boarding Shotgun, Antipersonnel Mines	Pistol, Knife	0	21
RODOK Hacker (EI Assault Hacking Device)	Boarding Shotgun, Antipersonnel Mines	Pistol, Knife	0.5	25
RODOK Lieutenant	Combi Rifle, 2 Light Shotguns	Pistol, Knife	1/0*	26

NOTE: THE SECOND SWC VALUE OF THE RODOKS CAN ONLY BE USED IN THE MORAT AGGRESSION FORCE SECTORIAL ARMY.

ISC: The Charontids
Headquarters Troops

THE CHARONTIDS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	14	13	16	5	6	2	5	1

Special Skills: G: Mnemonica · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
CHARONTID (Multispectral Visor L3)	Plasma Rifle, Nanopulser	Heavy Pistol, Knife	0	78
CHARONTID (Multispectral Visor L3)	HMG, Nanopulser	Heavy Pistol, Knife	2	79
CHARONTID	Plasma Rifle, Sepsitor Plus + 1 TinBot A (Deflector L1)	Heavy Pistol, Knife	0.5	78
CHARONTID Hacker (Hacking Device Plus)	Plasma Rifle, Nanopulser	Heavy Pistol, Knife	0.5	73
CHARONTID Lieutenant (Mulispectral Visor L3)	Plasma Rifle, Nanopulser	Heavy Pistol, Knife	0	78
CHARONTID Lieutenant (Multispectral Visor L3)	HMG, Nanopulser	Heavy Pistol, Knife	2	79
CHARONTID Lieutenant	Plasma Rifle, Sepsitor Plus	Heavy Pistol, Knife	0	77
CHARONTID Lieutenant	Plasma Rifle, Sepsitor Plus + 1 TinBot A (Deflector L1)	Heavy Pistol, Knife	0	78
CHARONTID Lieutenant Hacker (Hacking Device Plus)	Plasma Rifle, Nanopulser	Heavy Pistol, Knife	0.5	73

ISC: Raicho Armored Brigade
Mechanized Troops

RAICHO Armored Brigade

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	19	14	17	12	8	[illegible]	[illegible]	7	1

Equipment: ECM
Special Skills: [illegible]

UPDATED. SEE OTHERS. PAGE 43

Name	BS Weapons	CC Weapons	SWC	C
RAICHO	MULTI HMG, Heavy Flamethrower		2	91
RAICHO	MULTI HMG	AP Heavy Pistol	2	90

RAICHO PILOT

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	11	12	0	[illegible]	[illegible]	[illegible]	-

Equipment: [illegible]
Special Skills: [illegible]

UPDATED. SEE OTHERS. PAGE 43

Name	BS Weapons	CC Weapons	SWC	C
RAICHO PILOT		Pistol, Knife		

ISC: Avatar
Headquarters Troops

AVATAR

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	18	15	17	17	9	9	3	7	1

Equipment: ODD: Optical Disruptor · ECM
Special Skills: G: Mnemonica · Immunity: POS

Name	BS Weapons	CC Weapons	SWC	C
AVATAR Lieutenant (Strategos L3)	MULTI HMG, Sepsitor Plus	DA CCW	3.5	137

ISC: 'The Shrouded'
Spec. Trained Troops

'THE SHROUDEDS' Shasvastii Pioneer Corps

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	12	13	0	0	1	2	2

Equipment: AutoMediKit
Special Skills: CH: Camouflage · Infiltration · Multiterrain · Shasvastii

Name	BS Weapons	CC Weapons	SWC	C
SHROUDED	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	24
SHROUDED	Boarding Shotgun, Antipersonnel Mines	Pistol, Knife	0	23
SHROUDED	MULTI Sniper Rifle	Pistol, Knife	1.5	31
SHROUDED Hacker (EI Assault Hacking Device)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0.5	30
SHROUDED (Forward Observer)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	25
SHROUDED (Minelayer)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0.5	25

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Malignos

Veteran Troops

'MALIGNOS' Shasvastii Deep Incursion Corps

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	12	14	1	3	1	2	2

Equipment: AutoMediKit
Special Skills: CH: TO Camouflage · Infiltration · Multiterrain · Shasvastii

Name	BS Weapons	CC Weapons	SWC	C
MALIGNOS	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	35
MALIGNOS	Combi Rifle, Monofilament Mines	Pistol, Knife	1	38
MALIGNOS	Boarding Shotgun, Antipersonnel Mines	Pistol, Knife	0	34
MALIGNOS	MULTI Sniper Rifle	Pistol, Knife	1.5	42
MALIGNOS Hacker (EI Assault Hacking Device)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0.5	41
MALIGNOS (Forward Observer)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	36
MALIGNOS Lieutenant	Combi Rifle, Antipersonnel Mines	Pistol, Knife	2	35

ISC: Speculo Killers

Elite Troops

SPECULO KILLERS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	20	12	12	14	1	0	1	2	1

Equipment: AutoMediKit
Special Skills: Impersonation Plus · Kinematika L1 · Martial Arts L3 · Multiterrain · Shasvastii

Name	BS Weapons	CC Weapons	SWC	C
SPECULO KILLER	Combi Rifle, Smoke Grenades	Pistol, Monofilament CCW, Knife	1	35
SPECULO KILLER	Boarding Shotgun, Smoke Grenades	Pistol, Monofilament CCW, Knife	1	34

ISC: Daturazi Witch-Soldiers

Line Troops

DATURAZI Witch-Soldiers

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	11	14	13	1	0	1	2	4

Special Skills: CH: Mimetism · Kinematika L1 · Martial Arts L4 · Morat

Name	BS Weapons	CC Weapons	SWC	C
DATURAZI	Combi Rifle, Smoke Grenades	Pistol, Shock CCW	0	21
DATURAZI	Combi Rifle, Smoke Grenades	Pistol, AP CCW	0	21
DATURAZI	Combi Rifle, Smoke Grenades	Pistol, DA CCW	0	22
DATURAZI	Chain Rifle, Grenades, Smoke Grenades	Pistol, AP CCW	0	14
DATURAZI	Boarding Shotgun, Smoke Grenades	Pistol, Shock CCW	0	20
DATURAZI	Combi Rifle + Smoke Light Grenade Launcher	Pistol, Shock CCW	0.5	21

ISC: The Hungries-'Gakis'

Line Troops

THE HUNGRIES: 'GAKIS'

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-6	19	9	14	12	0	0	1	2	Total

Special Skills: Climbing Plus · Explode L1 · Kinematika L1

Name	BS Weapons	CC Weapons	SWC	C
GAKI		AP CCW	0	4

ISC: The Hungries-'Pretas'

Line Troops

THE HUNGRIES: 'PRETAS'

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-6	19	9	14	12	0	0	1	2	Total

Special Skills: Climbing Plus · Kinematika L1 · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
PRETA	Chain Rifle	AP CCW	0	7

ISC: Q-Drones

Support Troops

Q-DRONES

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	1

Equipment: 360º Visor
Special Skills: CH: Mimetism · G: Remote Presence · Total Reaction

Name	BS Weapons	CC Weapons	SWC	C
Q-DRONE	HMG	Electric Pulse	1	26
Q-DRONE	Plasma Rifle	Electric Pulse	1	25

ISC: T-Drones

Support Troops

T-DRONES

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	12	10	13	0	3	1	3	1

Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
T-DRONE	Smart Missile Launcher	Electric Pulse	1.5	18

ISC: R-Drones

Support Troops

R-DRONES

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-6	8	8	11	13	0	3	1	3	2

Equipment: Repeater
Special Skills: CH: Mimetism · G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
R-DRONE	Flash Pulse, Sniffer	Electric Pulse	0	8

ISC: Med-Tech Obsidon Medchanoid

Support Troops

MED-TECH OBSIDON MEDCHANOIDS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	13	11	10	14	1	0	1	3	1

Equipment: MediKit
Special Skills: Doctor · Engineer

Name	BS Weapons	CC Weapons	SWC	C
MED-TECH OBSIDON MEDCHANOID	Combi Rifle, D-Charges	Pistol, Knife	0	23

ISC: M-Drones

Support Troops

M-DRONES

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	2

Equipment: Repeater
Special Skills: Deactivator · Forward Observer · G: Remote Presence · Multiterrain · Sat-lock · Sensor

Name	BS Weapons	CC Weapons	SWC	C
M-DRONE	Combi Rifle, Sniffer	Electric Pulse	0	17

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Shasvastii Noctifers

Headquarters Troops

Shasvastii Tactical Dominance Special Wing NOCTIFERS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	10	13	1	3	1	2	1

Special Skills: CH: TO Camouflage · Shasvastii · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
NOCTIFER	Combi Rifle	Pistol, Knife	0	24
NOCTIFER	Spitfire	Pistol, Knife	1.5	30
NOCTIFER	Missile Launcher	Assault Pistol, Knife	1.5	32
NOCTIFER Hacker (EI Hacking Device)	Combi Rifle	Pistol, Knife	0.5	32
NOCTIFER Lieutenant	Combi Rifle	Pistol, Knife	1	24

ISC: Kurgat Reg. of Assault Engineers

Spec. Trained Troops

NOTE: Only the Kurgats from the Operative Group can compose a Fireteam: Haris.

KURGAT Regiment of Assault Engineers

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	12	13	1	0	1	2	2

Special Skills: Engineer · Morat

Name	BS Weapons	CC Weapons	SWC	C
KURGAT (Operative Group)	Boarding Shotgun, D-Charges, Antipersonnel Mines	Pistol, Knife	0	17
KURGAT (Operative Group)	Mk12, D-Charges, Antipersonnel Mines	Pistol, Knife	0	23
KURGAT (Fireteam: Haris) (Operative Group)	Mk12, D-Charges, Antipersonnel Mines	Pistol, Knife	1	24
KURGAT (Support Group)	Autocannon, D-Charges, Antipersonnel Mines	Pistol, Knife	1	28

ISC: Nexus Operatives

Spec. Trained Troops

NOTE: The second SWC value is only applied in the Onyx Contact Force.

NEXUS Operatives

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	11	13	1	3	1	2	2

Special Skills: Hyper-Dynamics L1 · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
NEXUS (Specialist Operative)	Combi Rifle	Pistol, Knife	0	16
NEXUS Hacker (EI Hacking Device)	Combi Rifle, Nullifier	Pistol, Knife	0.5	24
NEXUS (Nanoscreen)	Spitfire	Pistol, Knife	1	26
NEXUS Lieutenant (Specialist Operative)	Combi Rifle	Pistol, Knife	1/0*	16
NEXUS Lieutenant Hacker (EI Hacking Device)	Combi Rifle, Nullifier	Pistol, Knife	0.5	24
NEXUS Lieutenant (Nanoscreen)	Spitfire	Pistol, Knife	1	26

ISC: Umbra Samaritans

Elite Troops

NOTE: The second SWC value is only applied in the Onyx Contact Force.

UMBRA SAMARITANS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-2	24	12	12	14	2	3	1	2	2

Special Skills: Fireteam: Haris · Hyper-Dynamics L1 · Kinematika L2 · Protheion L4 Super-Jump · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
UMBRA SAMARITAN	Breaker Combi Rifle, Flash	Pistol, CCW Vorpal	0	40
UMBRA SAMARITAN	Pulse Spitfire, Flash Pulse	Pistol, CCW Vorpal	1	44
UMBRA SAMARITAN Hacker (IE Assault Hacking Device. UPGRADE: Goodnight)	Plasma Carbine, Flash Pulse	Pistol, CCW Vorpal	0.5	43
UMBRA SAMARITAN Lieutenant	Breaker Combi Rifle, Flash Pulse	Pistol, CCW Vorpal	0.5/0*	40
UMBRA SAMARITAN Lieutenant	Spitfire, Flash Pulse	Pistol, CCW Vorpal	1	44

ISC: Raktorak, Morat Sergeant Major

Veteran Troops

NOTE: FIRETEAM, 1 Raktorak can join a Fireteam: Core or Haris of Suryats.

RAKTORAK, Morat Sergeant Major

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	12	13	2	6	1	2	1

Special Skills: Jungle Terrain · Specialist Operative · Morat

Name	BS Weapons	CC Weapons	SWC	C
RAKTORAK	Combi Rifle + Heavy Flamethrower	Pistol, Knife	0	23
RAKTORAK	Vulkan Shotgun	Pistol, Knife	0	22
RAKTORAK	Red Fury	Pistol, Knife	1	26

ISC: Yaogat Strike Infantry

Elite Troops

NOTE: The Yaogat Lieutenant with SWC: 0 is only available in the Morat Sectorial Army (Morat Aggression Force).

YAOGAT Strike Infantry

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	16	12	12	13	3	0	1	2	2

Equipment: Multispectral Visor L2
Special Skills: Morat

Name	BS Weapons	CC Weapons	SWC	C
YAOGAT	Combi Rifle + Panzerfaust	Pistol, CCW	0,5	29
YAOGAT	Boarding Shotgun, Grenades	Pistol, CCW	0	27
YAOGAT	MULTI Sniper Rifle	Pistol, CCW	1,5	34
YAOGAT	Spitfire	Pistol, CCW	1.5	32
YAOGAT Hacker (EI Hacking Device)	Combi Rifle, Grenades	Pistol, CCW	0,5	36
YAOGAT (Fireteam: Haris)	Combi Rifle + Panzerfaust	Pistol, CCW	0,5	30
YAOGAT (Number 2)	Boarding Shotgun, Grenades	Pistol, CCW	0	28
YAOGAT Lieutenant	Combi Rifle + Panzerfaust	Pistol, CCW	1/0*	29

ISC: Rasyat Diplomatic Division

Elite Troops

RASYAT Diplomatic Division

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	21	12	13	13	2	0	1	2	1

Special Skills: AD: Combat Jump · Natural Born Warrior · Morat

Name	BS Weapons	CC Weapons	SWC	C
RASYAT	Combi Rifle, D-Charges, Eclipse Grenades	Pistol, DA CCW	0	29
RASYAT	Boarding Shotgun, D-Charges, Eclipse Grenades	Pistol, DA CCW	0	28
RASYAT	Combi Rifle + E/Mitter, D-Charges, Eclipse Grenades	Pistol, DA CCW	0	31
RASYAT	Spitfire, Eclipse Grenades	Pistol, DA CCW	1.5	34

ISC: Skiávoros

Headquarters Troops

SKIÁVOROS

MI

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-2	11	13	12	16	3	3	1	2	1

Special Skills: CH: Mimetism · G: Mnemonica · Strategos L2 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
SKIÁVORO	Plasma Rifle, Nanopulser	Pistol, CCW	0	52
SKIÁVORO	Spitfire, Nanopulser	Pistol, CCW	1.5	51
SKIÁVORO	Sepsitor Plus, Plasma Rifle, Nanopulser	Pistol, CCW	0	64
SKIÁVORO Hacker (Hacking Device Plus)	Plasma Rifle, Nanopulser	Pistol, CCW	0.5	60
SKIÁVORO Lieutenant	Plasma Rifle, Nanopulser	Pistol, CCW	0	52
SKIÁVORO Lieutenant	Sepsitor Plus, Plasma Rifle, Nanopulser	Pistol, CCW	1	64

ISC: Suryats, Morat Assault Heavy Infantry

Veteran Troops

NOTE: The Second SWC value is only applied in the Morat Sectorial Army (Morat Aggression Force).

SURYAT Assault Heavy Infantry

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	16	13	13	13	4	6	2	2	2

Special Skills: Fireteam: Duo · Jungle Terrain · Morat

Name	BS Weapons	CC Weapons	SWC	C
SURYAT	Vulkan Shotgun	Pistol, CCW	0	37
SURYAT	Combi Rifle + Light Flamethrower	Pistol, CCW	0	37
SURYAT	MULTI Rifle + Light Flamethrower	Pistol, CCW	0	41
SURYAT	Heavy Rocket Launcher, Light Shotgun	Pistol, CCW	2	39
SURYAT	HMG	Pistol, CCW	2	44
SURYAT Lieutenant	MULTI Rifle + Light Flamethrower	Pistol, CCW	1	41
SURYAT Lieutenant	HMG + TinBot A (Deflector L1)	Pistol, CCW	2	45
SURYAT	HMG + TinBot A (Deflector L1)	Pistol, CCW	2	45
SURYAT (Fireteam: Haris)	Combi Rifle + Light Flamethrower + TinBot A (Deflector L1)	Pistol, CCW	1	38
SURYAT	Combi Rifle + Light Flamethrower + TinBot A (Deflector L1)	Pistol, CCW	0	38

ISC: Sogarat Tempest Regiment

Elite Troops

SOGARAT Tempest Regiment

HI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	20	13	15	13	6	3	2	5	1

Equipment: AutoMediKit
Special Skills: Morat

Name	BS Weapons	CC Weapons	SWC	C
SOGARAT	AP HMG	Pistol, AP CCW	2	56
SOGARAT	Feuerbach	Assault Pistol, AP CCW	1.5	57
SOGARAT Lieutenant	AP HMG	Pistol, AP CCW	2	56
SOGARAT Lieutenant	Feuerbach	Assault Pistol, AP CCW	1,5	57

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: The Anathematics
Headquarters Troops

THE ANATHEMATICS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	17	13	13	15	5	6	2	6	1

Special Skills: CH: TO Camouflage · G: Mnemonica · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
ANATHEMATIC	Plasma Rifle, Nanopulser	Pistol, Monofilament CCW	0	82
ANATHEMATIC	Spitfire, Nanopulser	Pistol, Monofilament CCW	2	81
ANATHEMATIC	Sepsitor, Plasma Rifle, Nanopulser	Pistol, Shock CCW	2	88
ANATHEMATIC Hacker (EI Hacking Device)	Plasma Rifle, Nanopulser	Pistol, Shock CCW	0.5	88
ANATHEMATIC Lieutenant	Plasma Rifle, Nanopulser	Pistol, Monofilament CCW	0	82
ANATHEMATIC Lieutenant Hacker (EI Hacking Device)	Plasma Rifle, Nanopulser	Pistol, Shock CCW	0.5	88

ISC: Shasvastii Special Armoured Corp Sphinx
Mechanized Troops

Shasvastii Special Armoured Corp SPHINX

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-6	18	14	16	13	6	6	3	6	1

Equipment: ECM
Special Skills: CH: TO Camouflage · Climbing Plus · G: Remote Presence · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
SPHINX	Spitfire, 2 Heavy Flamethrowers	EXP CCW	2	106

ISC: Xeodron Batroids
Mechanized Troops

XEODRON BATROIDS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	14	13	13	13	5	6	3	6	1

Special Skills: Bioimmunity · Fireteam: Haris · G: Remote Presence · Super-Jump

Name	BS Weapons	CC Weapons	SWC	C
XEODRON	Red Fury, Blitzen	Heavy Pistol	1	59
XEODRON	K1 Combi Rifle, Blitzen	Heavy Pistol	0.5	59
XEODRON	MULTI Rifle, Blitzen	Heavy Pistol	0.5	58

ISC: Overdron Batroids
Mechanized Troops

OVERDRON BATROIDS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	14	13	14	13	6	6	3	6	1

Equipment: ECM
Special Skills: G: Remote Presence · TinBot D (Albedo) · TinBot A (Deflector L1)

Name	BS Weapons	CC Weapons	SWC	C
OVERDRON	Hyper-Rapid Magnetic Cannon		2	74
OVERDRON	2 Plasma Snipers		2	69
OVERDRON	2 Heavy Rocket Launchers		2	57

ISC: Zerat Special Missions Regiment
Spec. Trained Troops

ZERAT Special Missions Regiment

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	12	13	1	0	1	2	1

Special Skills: CH: Mimetism · Infiltration · Morat · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
ZERAT	Combi Rifle + Light Flamethrower, Antipersonnel Mines	Pistol, Knife	0	21
ZERAT	Combi Rifle + E/Mitter, Antipersonnel Mines	Pistol, Knife	0	22
ZERAT	Boarding Shotgun, Grenades, Antipersonnel Mines	Pistol, Knife	0	21
ZERAT	MULTI Sniper Rifle, Antipersonnel Mines	Pistol, Knife	1.5	28
ZERAT Hacker (EI Assault Hacking Device)	Combi Rifle, D-Charges	Pistol, Knife	0.5	25
ZERAT (Forward Observer)	Boarding Shotgun, Grenades, Antipersonnel Mines	Pistol, Knife	0	22

ISC: E-Drones
Support Troops

E-DRONES

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	2

Equipment: Hacker (EVO Hacking Device. UPGRADES: Exilio, Goodnight)
Special Skills: G: Remote Presence · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
E-DRONE	Combi Rifle	Electric Pulse	0.5	28

ISC: Ikadron Batroids
Support Troops

IKADRON BATROIDS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-2	7	11	10	13	1	6	1	2	2

Special Skills: G: Autotool

Name	BS Weapons	CC Weapons	SWC	C
IKADRON (Baggage, Repeater)	2 Light Flamethrowers, Flash Pulse	Pistol, Electric Pulse	0	9

ISC: İmetron
Support Troops

İMETRON

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
0-0	0	0	12	0	0	3	1	2	2

Equipment: AI Beacon
Special Skills: AD: Combat Jump

Name	BS Weapons	CC Weapons	SWC	C
İMETRON			0	4

ISC: Slave Drones
Support Troops

SLAVE DRONES

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	8	10	13	0	3	1	1	2

Special Skills: CH: Mimetism · G: Servant

Name	BS Weapons	CC Weapons	SWC	C
SLAVE DRONE		Electric Pulse	0	3

ISC: Oznat, Morat Hunting Regiment
Spec. Trained Troops

OZNAT, Morat Hunting Regiment

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	21	11	13	13	1	0	1	2	2

Equipment: Hungries Control Device
Special Skills: Kinematika L1 · Morat

Name	BS Weapons	CC Weapons	SWC	C
OZNAT	Combi Rifle + Light Smoke Grenade Launcher	Pistol, Shock CCW	0	18
OZNAT	Vulkan Shotgun, Smoke Grenades	Pistol, DA CCW	0	20

CHARACTERS

ISC: Kornak Gazarot, Morat Superior Warrior-Officer
Character

KORNAK Gazarot, Superior Warrior-Officer

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	14	13	14	3	9	1	2	1

Special Skills: Berserk · Kinematika L1 · Morat · Strategos L1 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
KORNAK	Mk12, Light Flamethrower	Pistol, DA CCW	0	41
KORNAK Lieutenant	Mk12, Light Flamethrower	Pistol, DA CCW	1/0*	41

NOTE 1: THE KORNAK LIEUTENANT OPTION WITH SWC: 0 IS ONLY AVAILABLE IN THE MORAT SECTORIAL ARMY (MORAT AGGRESSION FORCE).

NOTE 2: KORNAK CAN BE PART OF ANY MORAT HEAVY INFANTRY (HI) FIRETEAM (SUCH AS SURYATS) (2+1; 3+1 OR 4+1).

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Shasvastii Sabotage and Destruction Unit Caliban

Spec. Trained Troops

SHASVASTII SABOTAGE AND DESTRUCTION UNIT CALIBAN SEED EMBRYO

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
0-0	0	0	12	0	2	3	1	0	2

Equipment: AutoMediKit
Special Skills: CH: Limited Camouflage · Seed-Embryo

SHASVASTII SABOTAGE AND DESTRUCTION UNIT CALIBAN DEVELOPED SHAPE

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	13	12	12	13	2	3	1	2	-

Equipment: AutoMediKit
Special Skills: Shasvastii

Name	BS Weapons	CC Weapons	SWC	C
CALIBAN	Combi Rifle, Nanopulser, D-Charges	Pistol, Knife	0	22/23
CALIBAN	Boarding Shotgun, D-Charges	Assault Pistol, Knife	0	24/25
CALIBAN	Feuerbach	Pistol, Knife	2	28/29
CALIBAN Hacker (El Assault Hacking Device)	Combi Rifle, Nanopulser, D-Charges	Pistol, Knife	0.5	30/31
CALIBAN Engineer	Combi Rifle, Nanopulser, D-Charges	Pistol, Knife	0	26/27
CALIBAN Engineer	Boarding Shotgun, D-Charges	Assault Pistol, Knife	0	28/29
CALIBAN (Inferior Infiltration)	Combi Rifle, Nanopulser, D-Charges	Pistol, Knife	0	24
CALIBAN (Inferior Infiltration)	Boarding Shotgun, D-Charges	Assault Pistol, Knife	0.5	27
CALIBAN Engineer (Inferior Infiltration)	Combi Rifle, Nanopulser, D-Charges	Pistol, Knife	0	28
CALIBAN Engineer (Inferior Infiltration)	Boarding Shotgun, D-Charges	Assault Pistol, Knife	0.5	31

NOTE 1: CALIBAN TROOPS WITH INFERIOR INFILTRATION CANNOT BE PART OF A FIRETEAM.

NOTE 2: THE SECOND COST VALUE ALLOWS THIS TROOP TO DEPLOY IN DEVELOPED SHAPE.

ISC: Treitak Anyat

Character

TREITAK ANYAT

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	16	12	12	13	1	3	1	2	1

Special Skills: Climbing Plus · Morat · Specialist Troop

Name	BS Weapons	CC Weapons	SWC	C
ANYAT	K1 Combi Rifle, Chain-colt, Smoke Grenades, E/M Grenades	Pistol, Knife	0	25

NOTE 1: TREITAK ANYAT CAN BE PART OF A MORAT VANGUARD INFANTRY FIRETEAM IN THE MORAT AGGRESION FORCE (2+1; 3+1 OR 4+1).

NOTE 2: THIS TROOP IS A SPECIAL CHARACTER AND CANNOT USE THE SPEC-OPS RULES FROM THE CAMPAIGN RULES.

ISC: Shasvastii Corax Hasht

Character

SHAVASTII CORAX HASHT

DEVELOPED SHAPE

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	13	12	13	3	3	1	2	1

Equipment: Nanoscreen
Special Skills: Shasvastii · Specialist Troop · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
CORAX HASHT	Spitfire	Pistol, Knife	1.5	34

NOTE 1: CORAX HASHT CAN BE DEPLOYED DIRECTLY IN ITS DEVELOPED SHAPE.

NOTE 2: CORAX HASHT CAN BE PART OF A SEED-SOLDIERS FIRETEAM IN THE SHASVASTII EXPEDITIONARY FORCE (2+1; 3+1 OR 4+1).

NOTE 3: THIS TROOP IS A SPECIAL CHARACTER AND CANNOT USE THE SPEC-OPS RULES FROM THE CAMPAIGN RULES.

ISC: Shasvastii Haiduks

Spec. Trained Troops

Shasvastii Light Support Unit HAIDUKS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	12	11	10	13	1	0	1	2	1

Special Skills: Sapper · Shasvastii

Name	BS Weapons	CC Weapons	SWC	C
HAIDUK	MULTI Sniper Rifle	Pistol, Knife	1.5	21
HAIDUK	Smart MULTI Sniper Rifle	Pistol, Knife	2	23

ISC: Shasvastii Aswuangs

Veteran Troops

Shasvastii Expeditionary Unit ASWANGS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	12	13	13	1	0	1	2	3

Special Skills: CH: Camouflage · Protheion L2 · Shasvastii

Name	BS Weapons	CC Weapons	SWC	C
ASWANG	Combi Rifle, Adhesive Launcher	Pistol, CC Weapon	0	26
ASWANG	Boarding Shotgun, Adhesive Launcher	Pistol, CC Weapon	0	25
ASWANG	Spitfire	Pistol, CC Weapon	1	31
ASWANG Lieutenant	Combi Rifle, Adhesive Launcher	Pistol, CC Weapon	1/0*	26

NOTE: THE ASWANG LIEUTENANT WITH SWC: 0 IS ONLY AVAILABLE IN THE SHASVASTII SECTORIAL ARMY (SHASVASTII EXPEDITIONARY FORCE).

ISC: Cadmus-Naish Agent Sheskiin

Character

Cadmus-Naish Agent SHESKIIN

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	24	15	15	13	1	3	1	2	1

Equipment: Nanoscreen
Special Skills: Kinematika L1 · Protheion L3 · Shasvastii · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
SHESKIIN	MULTI Rifle, Pulzar, D-Charges	Pistol, DA CCW	0	50
SHESKIIN	Red Fury, Pulzar, D-Charges	Pistol, DA CCW	0	51
SHESKIIN Lieutenant	MULTI Rifle, Pulza r, D-Charges	Pistol, DA CCW	1/0*	50
SHESKIIN Lieutenant	Red Fury, Pulzar, D-Charges	Pistol, DA CCW	1	51

NOTE 1: THE SHESKIIN LIEUTENANT OPTION WITH SWC: 0 IS ONLY AVAILABLE IN THE SHASVASTII SECTORIAL ARMY (SHASVASTII EXPEDITIONARY FORCE).

NOTE 2: SHESKIIN CAN BE PART OF ANY SHASVASTII FIRETEAM (2+1; 3+1 OR 4+1).

ISC: Special Operative Ko Dali

Character

Special Operative KO DALI

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	14	13	13	2	3	1	2	1

Equipment: Multispectral Visor L2
Special Skills: AD: Combat Jump / Multiterrain · S: Protheion L1

Name	BS Weapons	CC Weapons	SWC	C
KO DALI	Combi Rifle, Nanopulser, D-Charges	2 Assault Pistols, Knife	0	37

ISC: Shasvastii Seed-Soldiers

Line Troops

SHASVASTII SEED-SOLDIERS SEED-EMBRYO

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
0-0	0	0	0	0	2	3	1	0	2

Special Skills: CH: Limited Camouflage · Seed-Embryo

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	12	11	9	13	1	0	1	2	-

Special Skills: Seed-Embryo · Shasvastii

Name	BS Weapons	CC Weapons	SWC	C
SEED-SOLDIER	Combi Rifle + Light Shotgun	Pistol, Knife	0	14
SEED-SOLDIER	Combi Rifle + Light Grenade Launcher	Pistol, Knife	1	15
SEED-SOLDIER (Forward Observer)	Combi Rifle + Light Shotgun	Pistol, Knife	0	15
SEED-SOLDIER Paramedic (MediKit)	Combi Rifle + Light Shotgun	Pistol, Knife	0	16

ISC: Shasvastii Cadmus

Spec. Trained Troops

SHASVASTII AIRBONE INFILTRATION GROUP CADMUS SEED EMBRYO

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
0-0	0	0	11	0	2	3	1	0	2

Special Skills: AD: Combat Jump · Seed-Embryo

Name	BS Weapons	CC Weapons	SWC	C
CADMUS-SEED	Antipersonnel Mine (1)	Electric Pulse	-	

SHASVASTII AIRBONE INFILTRATION GROUP CADMUS DEVELOPED SHAPE

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	12	12	1	0	1	2	-

Special Skills: Morpho-Scan · Shasvastii

Name	BS Weapons	CC Weapons	SWC	C
CADMUS-SOLDIER	Combi Rifle	Assault Pistol, CCW	0	23
CADMUS-SOLDIER	Combi Rifle + Light Grenade Launcher	Assault Pistol, CCW	1	27
CADMUS-SOLDIER	Boarding Shotgun	Assault Pistol, CCW	0	22

NOTE: THE MOV, CC, BS AND PH VALUES CAN VARY DEPENDING ON THE MORPHO-SCAN.

ISC: Shasvastii Gwailos

Veteran Troops

Shasvastii Armed Imposition Detachment GWAILOS

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	13	12	13	2	0	1	2	2

Equipment: Nanoscreen
Special Skills: Shasvastii

Name	BS Weapons	CC Weapons	SWC	C
GWAILO	MULTI Rifle	Pistol, CCW	0	26
GWAILO	Boarding Shotgun	Pistol, CCW	0	21
GWAILO	Spitfire	Pistol, CCW	1.5	28
GWAILO Hacker (El Assault Hacking Device)	Boarding Shotgun	Pistol, CCW	0.5	27
GWAILO Lieutenant	MULTI Rifle	Pistol, CCW	1/0*	26
GWAILO Lieutenant	Boarding Shotgun	Pistol, CCW	1/0*	21
GWAILO (X Visor)	Heavy Rocket Launcher	Pistol, CCW	1.5	23

NOTE: THE GWAILO LIEUTENANT WITH SWC: 0 IS ONLY AVAILABLE IN THE SHASVASTII SECTORIAL ARMY (SHASVASTII EXPEDITIONARY FORCE).

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Oznat, Morat Hunting Regiment

OZNAT, Morat Hunting Regiment

WB

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	11	13	13	1	0	1	2	2

Equipment: Hungries Control Device
Special Skills: Kinematika L1 · Morat

Name	BS Weapons	CC Weapons	SWC	C
OZNAT	Combi Rifle + Light Smoke Grenade Launcher	Pistol, Shock CCW	0	20

NOTE: THIS TROOP CAN BE PART OF A GAKIS AND/OR PRETAS FIRETEAM IN THE MORAT SECTORIAL ARMY.

ISC: Raktorak, Morat Sergeant Major

Veteran Troops

RAKTORAK, Morat Sergeant Major

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	12	13	2	6	1	2	1

Special Skills: Jungle Terrain · Morat

Name	BS Weapons	CC Weapons	SWC	C
RAKTORAK	Combi Rifle + Heavy Flamethrower	Pistol, Knife	0	22
RAKTORAK	Vulkan Shotgun	Pistol, Knife	0	22

NOTE: A MAXIMUM OF 1 RAKTORAK CAN BE PART OF A SURYAT FIRETEAM.

ISC: Nexus-7 Operative Kerr-Nau

Spec. Trained Troops

Nexus-7 Operative Kerr-Nau

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	11	14	1	3	1	2	1

Equipment: EI Killer Hacking Device
Special Skills: Bioimmunity · Hyper-Dynamics L1 · Kinematika L1 · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
NEXUS Hacker (UPGRADE: White Noise)	Plasma Rifle + Pitcher, D-Charges	Breaker Pistol, Knife	0	27

NOTE: 1: KERR-NAU COUNTS AS A NEXUS FOR FIRETEAM COMPOSITION.
NOTE: 2: THIS TROOP IS A CHARACTER AND CANNOT USE THE SPEC-OPS RULES OF THE CAMPAIGN RULES.

SCINDRON Ancillary Remote Unit

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	10	10	10	10	0	0	1	1	-

Special Skills: G: Remote Presence · Remote Pilot · Specialist Operative

Name	BS Weapons	CC Weapons	SWC	C
SCINDRON	Flash Pulse		0	

SCINDRON ANCILLARY REMOTE UNIT GOES WITH:

- SHASVASTII SPECIAL ARMOURED CORP SPHINX
- XEODRON BATROIDE
- OVERDRON BATROIDE

STALDRON Remote Ancillary Unit

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	10	10	10	13	0	0	1	1	-

Special Skills: G: Remote Presence · Remote Pilot · Specialist Operative

Name	BS Weapons	CC Weapons	SWC	C
STALDRON	Flash Pulse		0	

STALDRON REMOTE ANCILLARY UNIT GOES WITH:

- AVATAR

ISC: Raicho Armored Brigade

Mechanized Troops

RAICHO Armored Brigade

TAG

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	19	14	17	13	8	6	3	7	1

Equipment: ECM
Special Skills: Manned · Morat

Name	BS Weapons	CC Weapons	SWC	C
RAICHO	MULTI HMG + Heavy Shotgun, Mine Dispenser (Antipersonnel)	–	2	94
RAICHO	MULTI HMG + Heavy Flamethrower	--	2	89

RAICHO PILOT

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	12	12	0	0	1	2	–

Special Skills: Morat · Pilot · Specialist Operative

Name	BS Weapons	CC Weapons	SWC	C
RAICHO PILOT	D-Charges	2 Heavy Pistols, Knife	--	--

MORAT AGGRESSION FORCE

TROOP	AVA	FIRETEAM
MORAT VANGUARD INFANTRY	TOTAL	CORE
KURGAT Regiment of Assault Engineers	3	Haris*1
YAOGAT Strike Infantry	5	CORE HARIS
RODOK, Morat Armed Imposition Detachment	5	CORE
RASYAT Diplomatic Division	3	
RAKTORAK, Morat Sergeant Major	2	Core*1, Haris*2
SURYATS Morat Assault Heavy Infantry	5	Core, Haris, Duo, Core*1, Haris*2
SOGARAT Tempest Regiment	3	Haris*3
RAICHO Armored Brigade	2	
ZERAT Special Missions Regiment	3	
DĀTURAZI Witch-Soldiers	TOTAL	CORE
OZNAT, Morat Hunting Regiment	2	Core*2
KORNAK Gazarot, Superior Warrior-Officer	1	Core*1, Haris*2, Haris*3

TROOP	AVA	FIRETEAM
THE HUNGRIES: 'GAKIS'	4	Core*2
THE HUNGRIES: 'PRETAS'	4	Core*2
MED-TECH OBSIDON MEDCHANOIDS	1	
M-DRONES	1	
Q-DRONES	1	
T-DRONES	1	
R-DRONES	1	
E-DRONES	1	
SLAVE DRONES	2	
IKADRON BATROID	2	
KRAKOT RENEGADES, Morat Fugitives	3	
TREITAK ANYAT	1	Special*1

Special Fireteams: Core
Core*1 Suryats - Kornak or 1 Raktorak + up to 4 Suryats, OR Kornak + 1 Raktorak + up to 3 Suryats.
Core*2 Oznats + Hungries - 1 Oznat + up to 4 Hungries (Gakis and/or Pretas), OR 2 Oznats + up to 3 Hungries (Gakis and/or Pretas).
Special Fireteams: Haris
Haris*1 Kurgats - Only Kurgats from the Operative Group can join the Fireteam: Haris.
Haris*2 - Kornak or 1 Raktorak + up to 2 Suryats, OR Kornak + 1 Raktorak + 1 Suryat.
Haris*3 - Kornak + up to 2 Sogarats.
Special
Special*1 - Treitak Anyat counts as a Morat Vanguard for Fireteam composition.

ONYX CONTACT FORCE

TROOP	AVA	FIRETEAM
UNIDRON BATROIDS	TOTAL	Core, Core*1
NEXUS Operative	3	Core*1, Core*2
FRAACTA Drop Unit	3	
Shasvastii Tactical Dominance Special Wing NOCTIFERS	2	
RODOK, Morat Armed Imposition Detachment	5	Core, Core*2
MAAKREP Trackers Unit	2	
UMBRA LEGATES	3	Core*1, Core*2
UMBRA SAMARITANS	3	Core*2, Haris*1
SURYATS Morat Assault Heavy Infantry	2	DUO
XEODRON BATROIDS	4	Haris*1
OVERDRON BATROIDS	2	
Nexus-7 Operative Kerr-Nau	1	Special*1

TROOP	AVA	FIRETEAM
Shasvastii Special Armoured Corp SPHINX	1	
'MALIGNOS' Shasvastii Deep Incursion Corps	2	
MED-TECH OBSIDON MEDCHANOIDS	1	
M-DRONES	2	
Q-DRONES	1	
T-DRONES	1	
R-DRONES	1	
E-DRONES	1	
SLAVE DRONES	2	
IKADRON BATROID	2	
ĪMETRON	2	

Special Fireteams: Core
Core*1 - 1 Nexus Operative or 1 Umbra Legate + up to 4 Unidron Batroids, OR 1 Nexus Operative + 1 Umbra Legate + up to 3 Unidron Batroids.
Core*2 - 1 Nexus Operative or 1 Umbra Legate or 1 Umbra Samaritan + up to 4 Rodoks.
Special Fireteams: Haris
Haris*1 - 1 Umbra Samaritan + 2 Xeodron Batroids.
Special*1: Kerr-Nau counts as a Nexus for Fireteam composition.

SHASVASTII EXPEDITIONARY FORCE

TROOP	AVA	FIRETEAM
SEED-SOLDIERS	TOTAL	
Airborne Infiltration group CADMUS	4	
Light Support Unit HAIDUKS	3	
Expeditionary Unit ASWANGS	5	
Tactical Dominance Special Wing NOCTIFERO	3	
Sabotage and Destruction Unit CALIBAN	5	Core*1
Armed Imposition Detachment GWAILOS	5	Core, Core*2
'THE SHROUDED' Pioneer Corps	4	
'MALIGNOS' Deep Incursion Corps	3	
SPECULO KILLERS	2	
Special Armoured Corp SPHINX	1	

TROOP	AVA	FIRETEAM
Cadmus-Naish Agent SHESKIIN	1	Core*1, Core*2
SHASVASTII CORAX HASHT	1	Core*1, Core*2
MED-TECH OBSIDON MEDCHANOIDS	1	
M-DRONES	1	
Q-DRONES	2	
T-DRONES	2	
R-DRONES	1	
E-DRONES	1	
SLAVE DRONES	2	
IKADRON BATROID	2	

Special Fireteams: Core

Core*1 - REMEMBER: troopers with Inferior Infiltration cannot be members of a Fireteam in this Sectorial. Sheskiin or Corax Hasht + up to 4 Caliban, Sheskiin + Corax Hasht and up to 3 Caliban.

Core*2 - Sheskiin or Corax Hasht + up to 4 Gwailos, Sheskiin + Corax Hasht and up to 3 Gwailos.

ALEPH

ISC: Dakini Tactbots

Line Troops

DAKINI Tacbots

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	2	6

Special Skills: CH: Mimetism · G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
DAKINI Tacbot	Combi Rifle	Electric Pulse	0	13
DAKINI Tacbot	HMG	Electric Pulse	1	21
DAKINI Tacbot	Combi Rifle + Light Grenade Launcher	Electric Pulse	1	17
DAKINI Tacbot	MULTI Sniper Rifle	Electric Pulse	1.5	21
DAKINI Tacbot Paramedic (MediKit)	Combi Rifle	Electric Pulse	0	15

ISC: Garuda Tactbots

T. Ent. Especial

GARUDA Tacbots

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	12	11	13	0	3	1	2	2

Special Skills: AD: Combat Jump · CH: Mimetism · G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
GARUDA Tacbot	Combi Rifle	Electric Pulse	0	22
GARUDA Tacbot	HMG	Electric Pulse	1.5	30
GARUDA Tacbot	Boarding Shotgun	Electric Pulse	0	21
GARUDA Tacbot	Spitfire	Electric Pulse	1.5	28

ISC: Deva Functionaries

Veteran Troops

NOTE: A Synchronized Deva Unit is composed of one Deva Functionary an one Devabot. A Synchronized Deva Unit cannot be part of a Fireteam.

DEVA Functionaries

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	11	15	2	3	1	2	4

Special Skills: V: No Wound Incapacitation

UPDATED, SEE OTHERS, PAGE 55

Name	BS Weapons	CC Weapons	SWC	C
DEVA	[illegible]	Pistol, Knife	0	23
DEVA	Combi Rifle, Nanopulser + Devabot	Pistol, Knife	0	27
DEVA Hacker (Hacking Device)	Combi Rifle, Nanopulser	Pistol, Knife	0.5	31
DEVA (Sensor)	Combi Rifle, Nanopulser	Pistol, Knife	0	24
DEVA (Multispectral Visor L2)	Spitfire, Nanopulser	Pistol, Knife	1	33
DEVA Lieutenant	Combi Rifle, Nanopulser	Pistol, Knife	0	23
DEVA Lieutenant	Combi Rifle, Nanopulser + Devabot	Pistol, Knife	0	27
DEVA Lieutenant (Sensor)	Combi Rifle, Nanopulser	Pistol, Knife	0	24

DEVABOT

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	10	10	11	0	3	1	2	-

Special Skills: G: Synchronized

Name	BS Weapons	CC Weapons	SWC	C
DEVABOT	Heavy Flamethrower	Electric Pulse		4

ISC: Dactyls

Support Troops

DACTYLS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	16	12	11	13	1	3	1	2	2

Special Skills: V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
DACTYL Engineer	Combi Rifle, Adhesive-Launcher, D-Charges	2 Breaker Pistols, Knife	0	23
DACTYL Engineer	Combi Rifle, Flammenspeer, D-Charges	2 Breaker Pistols, Knife	0.5	24
DACTYL Doctor (MediKit)	Combi Rifle, Adhesive-Launcher, Nimbus Grenades	2 Breaker Pistols, Knife	0	23

ISC: Ekdromoi

Elite Troops

EKDROMOI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	19	12	13	14	2	0	1	2	2

Special Skills: AD: Combat Jump · Martial Arts L3 · Super-Jump

Name	BS Weapons	CC Weapons	SWC	C
EKDROMOS	Combi Rifle, Nanopulser	Pistol, AP CCW	0	28
EKDROMOS	Combi Rifle, Nanopulser	Pistol, DA CCW	0	29
EKDROMOS	HMG, Nanopulser	Pistol, DA CCW	1.5	37
EKDROMOS	Chain Rifle, Nanopulser	Pistol, DA CCW	0	20
EKDROMOS	Boarding Shotgun, Nanopulser	Pistol, DA CCW	0	28
EKDROMOS Hacker (Assault Hacking Device)	Chain Rifle, Nanopulser	Pistol, DA CCW	0.5	26

ISC: Thorakitai

Line Troops

THORAKITAI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	12	11	13	3	0	1	2	3

Special Skills: Religious Troop

Name	BS Weapons	CC Weapons	SWC	C
THORAKITES (360º Visor)	Submachine gun, Chain Rifle	Pistol, Knife	0	12
THORAKITES	Combi Rifle, Nanopulser	Pistol, Knife	0	14
THORAKITES	Marksman Rifle, Nanopulser	Pistol, Knife	0	15
THORAKITES	HMG, Nanopulser	Pistol, Knife	1.5	22
THORAKITES	Submachine gun, Light Rocket Launcher	Pistol, Knife	1	15
THORAKITES	Feuerbach, Nanopulser	Pistol, Knife	1,5	22
THORAKITES Engineer	Combi Rifle, Nanopulser, D-Charges	Pistol, Knife	0	18
THORAKITES (Forward Observer, 360º Visor)	Submachine gun, Chain Rifle	Pistol, Knife	0	13
THORAKITES Paramedic (MediKit, 360º Visor)	Submachine gun, Chain Rifle	Pistol, Knife	0	14

ISC: Agéma Marksmen

Support Troops

AGÉMA Marksmen

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	13	11	14	2	3	1	2	1

Equipment: Multispectral Visor L2
Special Skills: V: Courage

Name	BS Weapons	CC Weapons	SWC	C
AGÉMA Marksman	MULTI Sniper Rifle	Pistol, Knife	1.5	30
AGÉMA Marksman (X Visor)	Mk12	Pistol, Knife	0.5	29
AGÉMA Marksman	Missile Launcher	Pistol, Knife	1.5	27

ISC: Asuras

Elite Troops

ASURAS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	18	14	14	15	5	6	2	2	2

Equipment: Multispectral Visor L3
Special Skills: V: No Wound Incapacitation

UPDATED, SEE OTHERS, PAGE 55

Name	BS Weapons	CC Weapons	SWC	C
ASURA	[illegible]	Pistol, AP CCW	0	68
ASURA	Spitfire, Nanopulser	Pistol, AP CCW	2	70
ASURA Hacker (Hacking Device Plus. UPGRADE: Redrum)	Combi Rifle, Nanopulser	Pistol, AP CCW	0.5	72
ASURA Lieutenant	MULTI Rifle, Nanopulser	Pistol, AP CCW	0	68
ASURA Lieutenant Hacker (Hacking Device Plus. UPGRADE: Redrum)	Combi Rifle, Nanopulser	Pistol, AP CCW	0.5	72

ISC: Maruts

Mechanized Troops / Headquarters Troops

MARUTS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	18	15	17	15	8	9	3	7	1

Equipment: ECM · Multispectral Visor L2
Special Skills: G: Remote Presence · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
MARUT	MULTI HMG, Heavy Flamethrower, Nanopulser	AP CCW	3	116
MARUT Lieutenant (Strategos L3)	MULTI HMG, Heavy Flamethrower, Nanopulser	AP CCW	3	120

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Nagas

Spec. Trained Troops

NAGAS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	12	14	1	0	1	2	2

Special Skills: CH: Camouflage · Infiltration · Multiterrain · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
NAGA	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	27
NAGA	Combi Rifle, Monofilament Mines	Pistol, Knife	0	30
NAGA	MULTI Sniper Rifle	Pistol, Knife	1.5	34
NAGA (Minelayer)	Boarding Shotgun, Antipersonnel Mines	Pistol, Knife	0.5	27
NAGA Hacker (Killer Hacking Device)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	30
NAGA Hacker (Assault Hacking Device)	Combi Rifle	Pistol, Knife	0.5	32
NAGA (Forward Observer)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	28

ISC: Dasyus

Elite Troops

DASYUS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	13	14	1	0	1	2	2

Special Skills: CH: TO Camouflage · Infiltration · Multiterrain · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
DASYU	Combi Rifle, Nanopulser, Antipersonnel Mines	Pistol, Knife	0	35
DASYU	Boarding Shotgun, Nanopulser, Antipersonnel Mines	Pistol, Knife	0	34
DASYU	MULTI Sniper Rifle, Nanopulser	Pistol, Knife	1.5	42
DASYU Hacker (Killer Hacking Device)	Combi Rifle, Nanopulser	Pistol, Knife	0	37
DASYU Hacker (Assault Hacking Device)	Combi Rifle, Nanopulser	Pistol, Knife	0.5	40
DASYU (Forward Observer)	Combi Rifle, Nanopulser, Antipersonnel Mines	Pistol, Knife	0	36
DASYU Lieutenant	Combi Rifle, Nanopulser, Antipersonnel Mines	Pistol, Knife	2	35

ISC: Myrmidons

Veteran Troops

MYRMIDONS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	12	13	13	2	0	1	2	5

Equipment: ODD: Optical Disruptor
Special Skills: Kinematika L1 · Martial Arts L3

Name	BS Weapons	CC Weapons	SWC	C
MYRMIDON	Combi Rifle, Nanopulser, Smoke Grenades	Pistol, AP CCW	0	25
MYRMIDON	Combi Rifle, Nanopulser, Smoke Grenades	Pistol, DA CCW	0	26
MYRMIDON	Spitfire, Nanopulser, Smoke Grenades	Pistol, AP CCW	1	31
MYRMIDON	Chain Rifle, Nanopulser, Smoke Grenades	Pistol, AP CCW	0	16
MYRMIDON	Boarding Shotgun, Nanopulser, Smoke Grenades	Pistol, AP CCW	0	24
MYRMIDON Hacker (Assault Hacking Device)	Combi Rifle, Nanopulser, Smoke Grenades	Pistol, AP CCW	0.5	31

ISC: Myrmidon Officer

Veteran Troops

MYRMIDON Officer

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	12	13	14	2	3	1	2	1

Equipment: ODD: Optical Disruptor
Special Skills: Kinematika L1 · Fireteam: Enomotarchos · Martial Arts L3 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
MYRMIDON (Chain of Command)	Boarding Shotgun, Nanopulser, Eclipse Grenades	Pistol, AP CCW	1	35
MYRMIDON (Chain of Command)	Combi Rifle, Nanopulser, Smoke Grenades	Pistol, AP CCW	1	36
MYRMIDON Lieutenant	Boarding Shotgun, Nanopulser, Eclipse Grenades	Pistol, AP CCW	0.5	30
MYRMIDON Lieutenant	Combi Rifle, Nanopulser, Smoke Grenades	Pistol, AP CCW	0.5	31

ISC: Sophotects

Support Troops

SOPHOTECTS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	13	11	11	15	2	0	1	2	2

Special Skills: Doctor · MediKit · Engineer · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
SOPHOTECT	Combi Rifle, D-Charges	Pistol, Knife	0	31

ISC: Yudbots

Support Troops

YUDBOTS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	8	10	13	0	3	1	1	2

Special Skills: CH: Mimetism · G: Servant

Name	BS Weapons	CC Weapons	SWC	C
YUDBOT		Electric Pulse	0	3

ISC: Daleth Rebots

Support Troops

DALETH Rebots

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	2

Equipment: Repeater
Special Skills: Climbing Plus · Deactivator · Forward Observer · G: Remote Presence · Sat-lock · Sensor

Name	BS Weapons	CC Weapons	SWC	C
DALETH Rebot	Combi Rifle, Sniffer	Electric Pulse	0	17

ISC: Zayin Rebots

Support Troops

ZAYIN Rebots

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	2

Equipment: 360º Visor
Special Skills: Climbing Plus · G: Remote Presence · Total Reaction

Name	BS Weapons	CC Weapons	SWC	C
ZAYIN Rebot	HMG	Electric Pulse	1	26

ISC: Samekh Rebots

Support Troops

SAMEKH Rebots

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	12	10	13	0	3	1	3	2

Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
SAMEKH Rebot	Smart Missile Launcher	Electric Pulse	1.5	18

ISC: Lamedh Rebots

Support Troops

LAMEDH Rebots

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-6	8	8	11	13	0	3	1	3	2

Equipment: Repeater
Special Skills: CH: Mimetism · G: Remote Presence · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
LAMEDH Rebot	Flash Pulse, Sniffer	Electric Pulse	0	8

ISC: Probots

Support Troops

PROBOTS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	8	11	10	13	2	3	1	4	2

Equipment: Baggage
Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
PROBOT (Minesweeper, Repeater)		Electric Pulse	0	8
PROBOT Hacker (EVO Hacking Device)		Electric Pulse	0.5	25
PROBOT (Total Reaction, Repeater)	Combi Rifle	Electric Pulse	0	21

ISC: Netrods

Support Troops

NETRODS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
0-0	0	0	12	0	0	3	1	2	3

Equipment: AI Beacon
Special Skills: AD: Combat Jump

Name	BS Weapons	CC Weapons	SWC	C
NETROD			0	4

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Posthumans — POSTHUMANS — Ava: 1 — Elite Troops

NOTE 1: The player can only choose 1 Proxy of each type. The minimum number of Proxies must be 2 up to a maximum of 3.

ISC: PROXY Mk.1 — Elite Troops

LI

POST-HUMANS: PROXY Mk.1

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	13	11	15	2	3	1	2	-

Special Skills: CH: Mimetism · G: Jumper L1 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
PROXY Mk.1 Hacker (Hacking Device)	Combi Rifle, Nanopulser	Pistol, Knife	0.5	14
PROXY Mk.1 Engineer	Combi Rifle, Nanopulser, D-Charges	Pistol, Knife	0	10
PROXY Mk.1 Doctor (MediKit)	Combi Rifle, Nanopulser	Pistol, Knife	0	10

ISC: PROXY Mk.2 — Elite Troops

SK

POST-HUMANS: PROXY Mk.2

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	13	13	15	1	0	1	2	-

Special Skills: CH: TO Camouflage · G: Jumper L1 · Infiltration · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
PROXY Mk.2	MULTI Sniper Rifle, Nanopulser	Pistol, Knife	1.5	24
PROXY Mk.2 Hacker (Assault Hacking Device)	Boarding Shotgun, Nanopulser	Pistol, Knife	0.5	21

ISC: PROXY Mk.3 — Elite Troops

HI

POST-HUMANS: PROXY Mk.3

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-2	13	13	14	15	4	3	2	2	-

Special Skills: G: Jumper L1

Name	BS Weapons	CC Weapons	SWC	C
PROXY Mk.3	Spitfire, Nanopulser	Pistol, Knife	2	21

ISC: Proxy Mk.4 — Elite Troops

HI

POST-HUMANS: PROXY Mk.4

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	13	14	15	5	6	2	2	-

Special Skills: G: Jumper L1

Name	BS Weapons	CC Weapons	SWC	C
PROXY Mk.4	HMG, Nanopulser	Pistol, Knife	2	25
PROXY Mk.4	Heavy Rocket Launcher, Submachine Gun, Nanopulser	Pistol, Knife	2	20

ISC: Proxy Mk.5 — Elite Troops

MI

POST-HUMANS: PROXY Mk.5

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	13	11	15	3	3	1	2	-

Special Skills: Forward Deployment L1 · G: Jumper L1 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
PROXY Mk.5 (Marksmanship LX)	Mk12, Nanopulser	Pistol, Knife	0.5	17
PROXY Mk.5 (Forward Observer)	2 Submachine Guns, Nanopulser, E/M Grenades	Pistol, Knife	0	10

CHARACTERS

ISC: Acmon, Sergeant of Dactyls — Character

LI

ACMON, Sergeant of DACTYLS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	16	13	11	14	1	3	1	2	1

Special Skills: Engineer · Fireteam: Enomotarchos · Fireteam: Duo · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
ACMON	Combi Rifle, Panzerfaust, Nimbus Grenades, D-Charges	2 Breaker Pistols, Knife	0	27

ISC: Andromeda, Sophistes of the Steel Phalanx — Character

LI

Andromeda, Sophistes of the Steel Phalanx

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	20	12	12	[illegible]	[illegible]	[illegible]	[illegible]	4	1

Special Skills: CH: [illegible] · Guardian L3 · Kinematika L2
[illegible] · V: No Wound Incapacitation

UPDATED. SEE OTHERS, PAGE 56

Name	BS Weapons	CC Weapons	SWC	C
ANDROMEDA	Submachine Gun, Nanopulser, Flash Pulse	Breaker Pistol, DA CCW, Knife	0	28
ANDROMEDA	Boarding Shotgun, Flash Pulse	Breaker Pistol, DA CCW, Knife	0	32
ANDROMEDA	Combi Rifle, Flash Pulse	Breaker Pistol, DA CCW, Knife	0	33

ISC: Diomedes, Ekdromoi Officer — Character

LI

DIOMEDES, Ekdromoi Officer

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	20	12	13	14	2	3	1	2	1

Special Skills: AD: Combat Jump · Martial Arts L3 · Super-Jump · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
DIOMEDES	Mk12, Nanopulser	Assault Pistol, DA CCW	0	43
DIOMEDES	MULTI Rifle, Nanopulser	Assault Pistol, DA CCW	0	42
DIOMEDES Lieutenant	Mk12, Nanopulser	Assault Pistol, DA CCW	0	43
DIOMEDES Lieutenant	MULTI Rifle, Nanopulser	Assault Pistol, DA CCW	0	42

ISC: Drakios, Steel Phalanx's NCO — Character

LI

DRAKIOS, Steel Phalanx's NCO

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	20	12	13	13	2	0	1	2	1

Equipment: Albedo
Special Skills: Assault · Free Agent · Jungle Terrain · Martial Arts L2 V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
DRAKIOS	Combi Rifle + Heavy Flamethrower, Blitzen + 1 Devabot Kydoimos	Pistol, Shock CCW	0	36
DRAKIOS	Combi Rifle + Heavy Flamethrower, Blitzen + 2 Devabots Kydoimos	Pistol, Shock CCW	0	42
DRAKIOS	Red Fury + Light Flamethrower + 1 Devabot Kydoimos	Pistol, Shock CCW	1	39
DRAKIOS	Red Fury + Light Flamethrower + 2 Devabots Kydoimos	Pistol, Shock CCW	1	45

DEVABOT KYDOIMOS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	10	10	11	0	3	1	2	-

Equipment: Albedo
Special Skills: G: Synchronized · Jungle Terrain

Name	BS Weapons	CC Weapons	SWC	C
DEVABOT KYDOIMOS	Heavy Flamethrower	Electric Pulse		6

ISC: Scylla, Steel Phalanx's NCO — Character

LI

SCYLLA, Steel Phalanx's NCO

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	17	12	12	13	2	3	1	2	1

Special Skills: Jungle Terrain

Name	BS Weapons	CC Weapons	SWC	C
SCYLLA Hacker (Hacking Device)	Boarding Shotgun, Nanopulser + 1 Devabot Charybdis	Pistol, E/M CCW	0.5	32
SCYLLA Hacker (Hacking Device)	Boarding Shotgun, Nanopulser + 2 Devabots Charybdis	Pistol, E/M CCW	0.5	39
SCYLLA Hacker (Killer Hacking Device. UPGRADE: Maestro)	Boarding Shotgun, Nanopulser + 1 Devabot Charybdis	Pistol, E/M CCW	0.5	27
SCYLLA Hacker (Killer Hacking Device. UPGRADE: Maestro)	Boarding Shotgun, Nanopulser + 2 Devabots Charybdis	Pistol, E/M CCW	0.5	34
SCYLLA Hacker (Assault Hacking Device. UPGRADE: Icebreaker)	Boarding Shotgun, Nanopulser + 1 Devabot Charybdis	Pistol, E/M CCW	0.5	30
SCYLLA Hacker (Assault Hacking Device. UPGRADE: Icebreaker)	Boarding Shotgun, Nanopulser + 2 Devabots Charybdis	Pistol, E/M CCW	0.5	37

DEVABOT CHARYBDIS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	10	10	11	0	3	1	2	-

Equipment: Repeater
Special Skills: G: Synchronized · Jungle Terrain

Name	BS Weapons	CC Weapons	SWC	C
DEVABOT CARIBDIS	Heavy Flamethrower	Electric Pulse		7

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Atalanta, Agêma's NCO
Character

ATALANTA, Agêma's NCO

MI · 2.0 · Regular · Αταλάντη

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	14	11	14	2	3	1	2	1

Equipment: Multispectral Visor L2
Special Skills: V: Courage

Name	BS Weapons	CC Weapons	SWC	C
ATALANTA	MULTI Sniper Rifle + 1 TinBot E (Spotter)	Pistol, Knife	1.5	39

ISC: Nesaie Alkê, Thorakitai Warrant Officer
Character

NESAIE ALKÊ, Thorakitai Warrant Officer

MI · 2.0 · Regular · Νησαιε Αλκης

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	16	13	11	14	3	3	1	2	1

Equipment: 360º Visor
Special Skills: Religious Troop · Fireteam: Enomotarchos · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
ALKÊ	Spitfire, Nanopulser	Pistol, CCW	1.5	25
ALKÊ Lieutenant	Spitfire, Nanopulser	Pistol, CCW	1.5	25

ISC: Patroclus, Myrmidon Special Officer
Character

PATROCLUS, Myrmidon Special Officer

MI · 2.0 · Regular · Πατροκλος

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	21	13	13	13	3	Ø	1	2	1

Equipment: Holoprojector L3
Special Skills: Kinematika L1 · Martial Arts L3 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
PATROCLUS (ODD: Optical Disruptor)	MULTI Rifle, Nanopulser, Smoke Grenades	Pistol, EXP CCW	0	55
PATROCLUS (ODD: Optical Disruptor)	Spitfire, Nanopulser, Smoke Grenades	Pistol, EXP CCW	1.5	57
PATROCLUS (CH: Mimetism) Fireteam:Duo (Achilles v2)	MULTI Rifle, Nanopulser, Smoke Grenades	Pistol, EXP CCW	0	51
PATROCLUS (CH: Mimetism) Fireteam:Duo (Achilles v2)	Spitfire, Nanopulser, Smoke Grenades	Pistol, EXP CCW	1.5	53

ISC: Teucer, Agêma Warrant Officer

TEUCER, Agêma Warrant Officer

MI · 2.0 · Regular · Τεύκρος

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	18	14	11	14	2	3	1	2	1

Special Skills: Climbing Plus · Free Agent · Marksmanship LX · Multiterrain · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
TEUCER (X Visor)	Feuerbach, Nanopulser	Pistol, Knife	1.5	45
TEUCER (Multispectral Visor L2)	Feuerbach, Nanopulser	Pistol, Knife	2	48
TEUCER (Multispectral Visor L2)	K1 Sniper, Nanopulser	Pistol, Knife	1.5	47

ISC: Achilles
Character

NOTE: There only can be one Achilles in each Army List.

ACHILLES

HI · 2.0 · Regular · Irregular · Hackable · Αχιλλεύς

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	24	15	15	15	4	6	3	2	1

Equipment: ODD: Optical Disruptor
Special Skills: Kinematika L2 · Martial Arts L4 · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
ACHILLES	MULTI Rifle, Nanopulser	Pistol, EXP CCW	0	73
ACHILLES	Spitfire, Nanopulser	Pistol, EXP CCW	2.5	75
ACHILLES Lieutenant	MULTI Rifle, Nanopulser	Pistol, EXP CCW	0	73
ACHILLES Lieutenant	Spitfire, Nanopulser	Pistol, EXP CCW	2.5	75

ISC: Achilles v2 (Hoplite Armor)
Character

NOTE: There only can be one Achilles in each Army List.

ACHILLES v2 (Hoplite Armor)

HI · 2.0 · Regular · Frenzy · Αχιλλεύς

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	24	15	15	15	6	6	3	2	1

Special Skills: CH: Mimetism · Forward Deployment L1 · Kinematika L1 · Martial Arts L4
Fireteam: Duo (Patroclus)

Name	BS Weapons	CC Weapons	SWC	C
ACHILLES	MULTI Rifle, Nanopulser, D.E.P.	Pistol, EXP CCW	0	74
ACHILLES	Spitfire, Nanopulser	Pistol, EXP CCW	2.5	75
ACHILLES Lieutenant	MULTI Rifle, Nanopulser, D.E.P.	Pistol, EXP CCW	0	74
ACHILLES Lieutenant	Spitfire, Nanopulser	Pistol, EXP CCW	2.5	75

ISC: Ajax the Great, Myrmidon Officer
Character

AJAX the Great, MYRMIDON Officer

HI · 2.0 · Regular · Impetuous · Αίας

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	13	16	12	5	6	2	5	1

Special Skills: Berserk · Fireteam: Enomotarchos · Kinematika L2 · Natural Born Warrior
V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
AJAX	2 Combi Rifles, Nanopulser	AP Heavy Pistol, EXP CCW	0	39
AJAX Lieutenant	2 Combi Rifles, Nanopulser	AP Heavy Pistol, EXP CCW	0	39

ISC: Hector, Homerid Champion
Character

HECTOR, Homerid Champion

HI · 2.0 · Regular · Impetuous · Ἕκτωρ

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	23	13	14	15	5	6	2	2	1

Equipment: X Visor
Special Skills: Fireteam: Enomotarchos · Kinematika L2 · Martial Arts L4 · Strategos L1 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
HECTOR	Plasma Rifle, Nanopulser, Stun Grenades + 1 TinBot A	Heavy Pistol, EXP CCW	0	71
HECTOR	Spitfire, Nanopulser, Stun Grenades + 1 TinBot A	Heavy Pistol, EXP CCW	2	70
HECTOR Lieutenant	Plasma Rifle, Nanopulser, Stun Grenades + 1 TinBot A	Heavy Pistol, EXP CCW	0	71
HECTOR Lieutenant	Spitfire, Nanopulser, Stun Grenades + 1 TinBot A	Heavy Pistol, EXP CCW	2	70

ISC: Eudoros, Myrmidon Officer
Character

EUDOROS, MYRMIDON Officer

WB · 2.0 · Regular · Impetuous · Εὔδωρος

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	13	13	14	3	6	1	2	1

Equipment: ODD: Optical Disruptor
Special Skills: Kinematika L1 · Fireteam: Enomotarchos · Martial Arts L4 · Number 2 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
EUDOROS	Mk12, Nanopulser, Eclipse Grenades	Pistol, DA CCW	0	40
EUDOROS Lieutenant	Mk12, Nanopulser, Eclipse Grenades	Pistol, DA CCW	0	40

ISC: Phoenix, Veteran Myrmidon Officer
Character

PHOENIX, Veteran Myrmidon Officer

WB · 2.0 · Regular · Impetuous · Φοίνιξ

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	13	13	14	2	3	1	2	1

Equipment: ODD: Optical Disruptor
Special Skills: Kinematika L1 · Fireteam: Enomotarchos · Martial Arts L3 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
PHOENIX	Heavy Rocket Launcher, Nanopulser, Smoke Grenades	Heavy Pistol, DA CCW	2	40
PHOENIX Lieutenant	Heavy Rocket Launcher, Nanopulser, Smoke Grenades	Heavy Pistol, DA CCW	2	40

ISC: Machaon, Myrmidon Doctor-Officer
Character

MACHAON, Myrmidon Doctor-Officer

WB · 2.0 · Regular · Frenzy · Μαχάων

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	12	13	15	2	3	1	2	1

Equipment: ODD: Optical Disruptor
Special Skills: Doctor · Fireteam: Enomotarchos · Kinematika L1 · Martial Arts L3 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
MACHAON (MediKit)	Combi Rifle, Nanopulser, Eclipse Grenades	Pistol, DA CCW	0.5	38
MACHAON (MediKit) Lieutenant	Combi Rifle, Nanopulser, Eclipse Grenades	Pistol, DA CCW	0.5	38

ISC: Penthesilea, Amazon Warrioress
Character

PENTHESILEA, Amazon Warrioress
MOUNTED

WB · 2.0 · Regular · Impetuous · Πενθεσίλεια

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
8-6	22	13	12	14	1	3	1	4	1

Equipment: ODD: Optical Disruptor · Motorcycle
Special Skills: I-Kohl L2 · Kinematika L2 · V: No Wound Incapacitation

PENTHESILEA, Amazon Warrioress
DISMOUNTED

WB · 2.0 · Regular · Impetuous · Πενθεσίλεια

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	13	12	14	1	3	1	2	1

Equipment: ODD: Optical Disruptor
Special Skills: I-Kohl L2 · Kinematika L1 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
PENTHESILEA	Combi Rifle, Contender, Nanopulser	Pistol, Monofilament CCW	0	41

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Thamyris the Aoidos — Character

THAMYRIS the Aoidos

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	17	12	12	14	1	3	1	2	1

Special Skills: Journalist N2 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
THAMYRIS Hacker (Hacking Device)	Pitcher, Nanopulser	Assault Pistol, Knife	0.5	25

ISC: Chandra Sergeant Thrasymedes — Character

CHANDRA SERGEANT THRASYMEDES

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	19	12	13	13	3	0	1	2	1

Equipment: ODD: Optical Disruptor Device · 360º Visor
Special Skills: Fireteam: Enomotarchos · Specialist Troop

Name	BS Weapons	CC Weapons	SWC	C
THRASYMEDES Infiltrator (Infiltration)	Submachine gun, Nanopulser, Flash Grenades	Pistol, Shock CCW	0	27
THRASYMEDES (Fireteam: Enomotarchos)	Submachine gun, Light Rocket Launcher, Nanopulser, Flash Grenades	Pistol, Shock CCW	0.5	30

NOTE 1: ONLY THE ENOMOTARCHOS VERSION OF THE CHANDRA SERGEANT THRASYMEDES CAN BE PART OF A THORAKITAI FIRETEAM IN THE ALEPH'S STEEL PHALANX (2+1 OR 3+1).
NOTE 2: THIS TROOP IS A SPECIAL CHARACTER AND CANNOT USE THE SPEC-OPS RULES FROM THE CAMPAIGN RULES.

ISC: Danavas Hackers — Line Troops

DANAVAS Hackers

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	11	11	15	1	3	1	2	2

Special Skills: V: Courage

Name	BS Weapons	CC Weapons	SWC	C
DANAVAS Hacker (Assault Hacking Device. UPGRADE: Icebreaker)	Combi Rifle + Pitcher	Breaker Pistol, Knife	0.5	23
DANAVAS Hacker (Hacking Device Plus. UPGRADE: Maestro)	Combi Rifle + Pitcher	Breaker Pistol, Knife	0.5	25

KARKATA Ancillary Remote Unit

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	12	10	10	13	0	0	1	1	-

Special Skills: G: Remote Presence · Remote Pilot · Specialist Operative

Name	BS Weapons	CC Weapons	SWC	C
KARKATA	Flash Pulse	Knife	0	

ISC: Apsaras — Spec. Trained Troops

APSARAS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	13	10	14	1	3	1	2	1

Name	BS Weapons	CC Weapons	SWC	C
APSARA Hacker (Killer Hacking Device)	Boarding Shotgun	Pistol, Knife	0	19
APSARA (G: Jumper Level Z)	Submachine Gun	Pistol, Knife	1	22
APSARA (G: Jumper Level Z)*	Submachine Gun	Pistol, Knife	0	22

*NOTE: Options with * are only available in the OperationS Sectorial Army.*

ISC: Deva Functionaries — Veteran Troops

DEVA Functionaries

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	11	15	2	3	1	2	4

Special Skills: V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
DEVA	Combi Rifle, Nanopulser	Pistol, Knife	0	23
DEVA	Combi Rifle, Nanopulser + Devabot	Pistol, Knife	0	27
DEVA Hacker (Hacking Device)	Combi Rifle, Nanopulser	Pistol, Knife	0.5	31
DEVA (Sensor)	Combi Rifle, Nanopulser	Pistol, Knife	0	24
DEVA (Multispectral Visor L2)	Spitfire, Nanopulser	Pistol, Knife	1	33
DEVA Lieutenant	Combi Rifle, Nanopulser + Devabot	Pistol, Knife	0	27
DEVA Lieutenant	Combi Rifle, Nanopulser	Pistol, Knife	0	23
DEVA Lieutenant (Sensor)	Combi Rifle, Nanopulser	Pistol, Knife	0	24
DEVA	MULTI Rifle, Nanopulser	Pistol, Knife	0	27
DEVA (Fireteam: Haris, Sensor)*	Combi Rifle, Nanopulser	Pistol, Knife	0.5	25
DEVA Hacker (Assault Hacking Device. UPGRADE: Lightning)	Boarding Shotgun, Nanopulser	Pistol, Knife	0.5	28
DEVA (Forward Observer)	Combi Rifle, Nanopulser	Pistol, Knife	0	24

*NOTE: Options with * are only available in the OperationS Sectorial Army.*
NOTE: The Deva Functionaries with a DevaBot cannot join any Fireteam.

ISC: Shukra Consultants — Spec. Trained Troops

SHUKRA Consultants

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	16	12	11	14	1	3	1	2	1

Equipment: Biometric Visor L2
Special Skills: Counterintelligence · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
SHUKRA (Chain of Command)	Boarding Shotgun, Nanopulser	Pistol, Knife	0	25
SHUKRA (Chain of Command)	MULTI Rifle, Nanopulser	Pistol, Knife	0	30
SHUKRA Lieutenant (Strategos L1)*	MULTI Rifle, Nanopulser	Pistol, Knife	0	27

NOTE: This option is only available in the OperationS Sectorial Army.*

ISC: Arjuna Unit — Spec. Trained Troops

ARJUNA Troops

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-2	15	12	11	14	3	3	1	2	1

Special Skills: CH: Mimetism · Specialist Operative · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
ARJUNA	Boarding Shotgun, Akrylat-Kanone, D-Charges	Breaker Pistol, Knife	0	25
ARJUNA	Shock Marksman Rifle, D-Charges	Breaker Pistol, Knife	0	29
ARJUNA	Spitfire, D-Charges	Breaker Pistol, Knife	1.5	32

KIRANBOTS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-2	8	10	10	11	0	3	1	2	2

Special Skills: G: Synchronized · Kinematika L1

Name	BS Weapons	CC Weapons	SWC	C
KIRANBOT	E/Marat, Cybermines	Electric Pulse	--	4

NOTE 1: An Arjuna Unit is composed of 1 Arjuna and 0 to 2 KiranBots.
NOTE 2: The Arjuna and the KiranBots must belong to the same Combat Group.
NOTE 3: The KiranBots cannot be taken without an Arjuna.

ISC: Yadu Troopers, Tactical Assault Teams — Veteran Troops

YADU Troopers, Tactical Assault Teams

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	13	12	14	3	3	1	2	2

Special Skills: Fireteam: Duo · Shock Immunity · V: No Wound Incapacitation · Veteran L1

Name	BS Weapons	CC Weapons	SWC	C
YADU	MULTI Rifle, E/Marat, DropBears	Heavy Pistol, Knife	0	36
YADU	Heavy Rocket Launcher, Submachine Gun	Heavy Pistol, Knife	2	34
YADU (Fireteam: Haris)	MULTI Rifle, E/Marat, DropBears	Heavy Pistol, Knife	0.5	37
YADU Hacker (Assault Hacking Device. UPGRADE: Stop!)	Boarding Shotgun	Heavy Pistol, Knife	0.5	36
YADU (Number 2)	Combi Rifle, E/Marat	Heavy Pistol, Knife	0	33
YADU (Forward Observer)	Combi Rifle, E/Marat	Heavy Pistol, Knife	0	33
YADU (NCO)	HMG	Heavy Pistol, Knife	2	41
YADU Lieutenant	MULTI Rifle, E/Marat, DropBears	Heavy Pistol, Knife	0	36

ISC: Asuras — Elite Troops

ASURAS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	18	14	14	15	5	6	2	2	2

Equipment: Multispectral Visor L3
Special Skills: V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
ASURA	MULTI Rifle, Nanopulser	Pistol, AP CCW	0	68
ASURA	Spitfire, Nanopulser	Pistol, AP CCW	2	70
ASURA Hacker (Hacking Device Plus UPGRADE: Redrum)	Combi Rifle, Nanopulser	Pistol, AP CCW	0.5	72
ASURA Lieutenant	MULTI Rifle, Nanopulser	Pistol, AP CCW	0	68
ASURA Lieutenant Hacker (Hacking Device Plus UPGRADE: Redrum)	Combi Rifle, Nanopulser	Pistol, AP CCW	0.5	72
ASURA Hacker (Hacking Device Plus UPGRADE: Redrum)	MULTI Rifle, Nanopulser	Pistol, AP CCW	0.5	76
ASURA (Fireteam: Duo)*	Spitfire, Nanopulser	Pistol, AP CC Weapon	2	71
ASURA (Fireteam: Haris)*	Spitfire, Nanopulser	Pistol, AP CC Weapon	2	71
ASURA Lieutenant L2*	Spitfire, Nanopulser	Pistol, AP CC Weapon	2	72
ASURA Lieutenant L2 Hacker (Hacking Device Plus UPGRADE: Redrum)*	MULTI Rifle, Nanopulser	Pistol, AP CC Weapon	0.5	78

*NOTE: Options with * are only available in the OperationS Sectorial Army.*

ISC: Rudras GunBots — Support Troops

RUDRAS GunBots

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	7	12	10	12	4	6	2	4	1

Equipment: Repeater
Special Skills: Climbing Plus · G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
RUDRA	MULTI Rifle, Mine Dispenser (antipersonal mines)	Electric Pulse	0	39
RUDRA	K1 Marksman Rifle, Mine Dispenser (antipersonal mines)	Electric Pulse	0	42
RUDRA	Red Fury, Mine Dispenser (antipersonal mines)	Electric Pulse	1	40

ISC: Samekh Rebots

Support Troops

SAMEKH Rebots

REM

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	12	10	13	0	3	1	3	2

Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
SAMEKH Rebot	Smart Missile Launcher	Electric Pulse	1.5	18
SAMEKH Rebot FTO*	Missile Launcher, Flash Pulse	Electric Pulse	1.5	22

*NOTE: Options with * are only available in the OperationS Sectorial Army.*

ISC: Dart, Optimate Huntress

Dart, Optimate Huntress

SK 2.0

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	16	13	13	13	1	3	1	2	1

Equipment: Multispectral Visor L1
Special Skills: Bioimmunity · CH: Camouflage · Climbing Plus · Forward Deployment L2 · Multiterrain · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
DART	Submachine Gun, Viral Tactical Bow, E/M Grenade	Pistol, Shock CC Weapon, Knife	0	34
DART	Submachine Gun, Viral Tactical Bow, Antipersonnel Mines	Pistol, Shock CC Weapon, Knife	0	34

ISC: Andromeda, Sophistes of the Steel Phalanx

Character

ANDROMEDA, Sophistes of the Steel Phalanx

LI 2.0

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	20	12	12	13	2	3	1	4	1

Special Skills: CH: Mimetism · Forward Deployment L1 · Guard L3 · Kinematika L2 · Specialist Operative · Stealth · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
ANDROMEDA	Submachine Gun, Nanopulser, Flash Pulse	Breaker Pistol, DA CC Weapon, Knife	0	28
ANDROMEDA	Boarding Shotgun, Flash Pulse	Breaker Pistol, DA CC Weapon, Knife	0	32
ANDROMEDA	Combi Rifle, Flash Pulse	Breaker Pistol, DA CC Weapon, Knife	0	33
ANDROMEDA (Forward Deployment L2)	Combi Rifle, Flash Pulse, D-Charges	Breaker Pistol, DA CC Weapon, Knife	0	34
ANDROMEDA (Superior Infiltration)*	Submachine Gun, Nanopulser, Flash Pulse, D-Charges	Breaker Pistol, DA CC Weapon, Knife	0	31
ANDROMEDA (Superior Infiltration)*	Boarding Shotgun, Flash Pulse, D-Charges	Breaker Pistol, DA CC Weapon, Knife	0	35
ANDROMEDA (Superior Infiltration)*	Combi Rifle, Flash Pulse, D-Charges	Breaker Pistol, DA CC Weapon, Knife	0	36

*NOTE: Options with * are only available in the OperationS Sectorial Army.*

ISC: Yadu Officer Shakti

Veteran Troops

SHAKTI, Yadu Officer

MI 2.0

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	16	13	12	14	3	3	2	2	1

Special Skills: Fireteam: Duo · Fireteam: Haris · V: Courage · Veteran L1

Name	BS Weapons	CC Weapons	SWC	C
SHAKTI Hacker (Killer Hacking Device. UPGRADE: Sucker Punch)	Mk12, E/Marat	Heavy Pistol, Knife	0	40
SHAKTI Hacker (Killer Hacking Device. UPGRADE: Sucker Punch) Lieutenant	Mk12, E/Marat	Heavy Pistol, Knife	0	40

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

STEEL PHALANX

TROOP	AVA	FIRETEAM
MYRMIDONS	TOTAL	ENOMOTARCHOS*1
DACTYLS	4	ENOMOTARCHOS*2, DUO*1
THORAKITAI	6	ENOMOTARCHOS*3
EKDROMOI	4	
AGÊMA Marksmen	2	
MYRMIDON Officer	3	ENOMOTARCHOS (MYRMIDONS)
ACHILLES (v1 or v2)	1	Duo*2
PATROCLUS	1	Duo*2
NESAIE ALKÊ, Thorakitai Warrant Officer	1	ENOMOTARCHOS (THORAKITAI)
MACHAON, Myrmidon Doctor-Officer	1	ENOMOTARCHOS (MYRMIDONS)
EUDOROS, Myrmidon Officer	1	ENOMOTARCHOS (MYRMIDONS)
PHOENIX, Veteran Myrmidon Officer	1	ENOMOTARCHOS (MYRMIDONS)
AJAX the Great, Myrmidon Officer	1	ENOMOTARCHOS (MYRMIDONS)
ATALANTA, Agêma's NCO	1	
DIOMEDES, Ekdromoi Officer	1	
PENTHESILEA, Amazon Warrioress	1	

TROOP	AVA	FIRETEAM
THAMYRIS the Aoidos	1	
DRAKIOS, Steel Phalanx's NCO	1	
SCYLLA, Steel Phalanx's NCO	1	
ACMON, Sergeant of DACTYLS	1	ENOMOTARCHOS (DACTYLS), DUO*1
TEUCER, Agêma Warrant Officer	1	
ANDROMEDA, Sophistes of the Steel Phalanx	1	
HECTOR, Homerid Champion	1	ENOMOTARCHOS (MYRMIDONS), (DACTLYS), (THORAKITAI)
Rebots DALETH	2	
Rebots ZAYIN	1	
Rebots SAMEKH	1	
Rebots LAMEDH	2	
YUDBOTS	4	
NETRODS	2	
PROBOTS	1	
CHANDRA SERGEANT THRASYMEDES	1	ENOMOTARCHOS (THORAKITAI)
WARCORS, WAR CORRESPONDENTS	1	

Special Fireteams: Enomotarchos

Enomotarchos*1 Myrmidons - 1-4 troopers with Fireteam: Enomotarchos (Myrmidons) + Myrmidons.

Enomotarchos*2 Dactyls - 1 or more troopers with Fireteam: Enomotarchos (Dactyls) + Dactyls.

Enomotarchos*3 Thorakitai - 1 or more troopers with Fireteam: Enomotarchos (Thorakitai) + Thorakitai.

Special Fireteams: Duo

Duo*1 - Acmon + 1 Dactyl.

Duo*2 - Patroclus (Fireteam: Duo (Achilles v2)) + Achilles v2.

Enomotarchos Examples

Example 1 (Myrmidons)

Ajax, Machaon, Eudoros and Phoenix. This Fireteam is composed of four troopers with Fireteam: Enomotarchos (Myrmidons).

Example 2 (Myrmidons)

1 Myrmidon Officer, Hector and 2 Myrmidons. This Fireteam is composed of two troopers with Fireteam: Enomotarchos (Myrmidons) plus 2 Myrmidons.

Example 3 (Dactyls)

Acmon, Hector and 2 Dactyls. This Fireteam is composed of two troopers with Fireteam: Enomotarchos (Dactyls) plus 2 Dactyls.

Example 4 (Dactyls)

Acmon and Hector. This Fireteam is composed of two troopers with Fireteam: Enomotarchos (Dactyls).

Example 5 (Thorakitai)

Hector, Nesaie Alke, Thrasymedes and 1 Thorakitai. This Fireteam is composed of three troopers with Fireteam: Enomotarchos (Thorakitai) plus 1 Thorakitai.

Example 6 (Thorakitai)

Hector, Nesaie Alke and Thrasymedes. This Fireteam is composed of three troopers with Fireteam: Enomotarchos (Thorakitai).

SSS SPECIAL SITUATIONS SECTION

SECTORIAL ARMY CHART	AVA	FIRETEAM
DAKINI Tacbots	Total	Core, Special
GARUDA Tacbots	3	
DEVA Functionaries	5	Core, Haris, Special
APSARAS	2	
DANAVAS Hackers	3	
SHUKRA Consultants	2	
ARJUNA Troops	2	
YADU Troopers, Tactical Assault Teams	5	Duo, Haris, Core, Special
ASURAS	4	Duo, Haris, Special
MARUTS	2	
NAGAS	3	
DASYUS	3	
SOPHOTECTS	2	
POST-HUMANS	1	
SHAKTI, Yadu Officer	1	Special

SECTORIAL ARMY CHART	AVA	FIRETEAM
Dart, Optimate Huntress	1	
ANDROMEDA, Sophistes of the Steel Phalanx	1	
AUTHORIZED BOUNTY HUNTERS	2	Duo
CSU, Corporate Security Unit	2	Duo, Special
FATHER LUCIEN SFORZA, Registered Bounty Hunter	1	
RUDRAS GunBots	2	Special
DALETH Rebots	2	
ZAYIN Rebots	1	
SAMEKH Rebots	1	Special
LAMEDH Rebots	2	
YUDBOTS	4	
NETRODS	2	
PROBOTS	2	
WARCORS, WAR CORRESPONDENTS	1	

NOTES	
DAKINI Tacbots	Special Fireteam: Core. Up to 4 Dakinis and up to 2 Deva Functionaries. Special Fireteam: up to 1 CSU can join any Dakinis Fireteam.
DEVA Functionaries	Special Fireteam: Duo. 1 CSU + 1 Deva Functionary. Special Fireteam: Haris. 2 Deva Functionaries + 1 Asura.
YADU Troopers	Special Fireteam: Haris. 2 Yadus + 1 Deva. Special Fireteam: Haris. 2 Yadus + 1 Asura. Special Fireteam: up to 1 Rudras can join any Yadu Troops Fireteam. Special Fireteam. Shakti counts as a Yadu Trooper for Fireteam composition.
ASURAS	Fireteam: Haris Special. 2 Yadus + 1 Asura. Special Fireteam: Haris. 2 Deva Functionaries + 1 Asura.
SHAKTI, Yadu Officer	Special Fireteam. Shakti counts as a Yadu Trooper for Fireteam composition.
RUDRAS GunBots	Special Fireteam: up to 1 Rudras can join any Yadu Troops Fireteam.
SAMEKH Rebots	Special Fireteam. Wildcard trooper: the FTO option can join any Fireteam of the OperationS Sectorial Army.
CSU, Corporate Security Unit	Special Fireteam: Duo. 1 CSU + 1 Deva Functionary. Special Fireteam: up to 1 CSU can join any Dakinis Fireteam.

Cube | Cube 2.0 | Regular | Irregular | Hackable | Frenzy | Impetuous | Extremely Impetuous

TOHAA

ISC: Kamael Light Infantry
Line Troops

KAMAEL Light Infantry

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	11	13	1	0	1	2	Total

Special Skills: Fireteam: Triad

Name	BS Weapons	CC Weapons	SWC	C
KAMAEL	Combi Rifle	Pistol, Knife	0	12
KAMAEL	Spitfire	Pistol, Knife	1	18
KAMAEL	Combi Rifle + Light Grenade Launcher	Pistol, Knife	1	16
KAMAEL	Sniper Rifle	Pistol, Knife	0,5	16
KAMAEL Hacker (White Hacking Device)	Combi Rifle	Pistol, Knife	0,5	16
KAMAEL (Forward Observer)	Combi Rifle	Pistol, Knife	0	13
KAMAEL Paramedic (MediKit)	Combi Rifle	Pistol, Knife	0	14
KAMAEL Lieutenant	Combi Rifle	Pistol, Knife	0	12

ISC: Sakiel Regiment
Veteran Troops

SAKIEL Regiment
ACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	11	13	2	0	1	2	6

Equipment: Symbiont Armour
Special Skills: Fireteam: Triad · V: Courage

SAKIEL Regiment
INACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	11	13	0	0	1	2	-

Equipment: Symbiont Armour
Special Skills: Fireteam: Triad · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
SAKIEL	Combi Rifle, Nimbus Plus Grenades	Pistol, Knife	0	18
SAKIEL	Combi Rifle, Nullifier	Pistol, Knife	0.5	18
SAKIEL	Combi Rifle, Light Rocket Launcher	Pistol, Knife	1	23
SAKIEL	Viral Combi Rifle, Nimbus Plus Grenades	Pistol, Knife	0	24
SAKIEL	Spitfire	Pistol, Knife	1.5	23
SAKIEL (Forward Observer)	Combi Rifle, Nimbus Plus Grenades	Pistol, Knife	0	19
SAKIEL Paramedic (MediKit)	Combi Rifle, Nimbus Plus Grenades	Pistol, Knife	0	20
SAKIEL Lieutenant	Viral Combi Rifle, Nimbus Plus Grenades	Pistol, Knife	0	24

ISC: Rasail Boarding Team
Spec. Trained Troops

NOTE: Un Equipo Rasail se compone de un Rasail y un Periférico Chaksa.

Rasail Boarding Team
ACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	11	13	1	3	2	2	4

Equipment: Symbiont Armour · Nanoscreen
Special Skills: V: Courage

Rasail Boarding Team
INACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	11	13	0	0	1	2	-

Equipment: Symbiont Armour

Name	BS Weapons	CC Weapons	SWC	C
RASAIL	Combi Rifle, Antipersonnel Mines + 1 Chaksa Peripheral	Pistol, Knife	0	34
RASAIL	Viral Combi Rifle + 1 Chaksa Peripheral	Pistol, Knife	0	39
RASAIL	Boarding Shotgun, Contender + 1 Chaksa Peripheral	Pistol, Knife	0	35
RASAIL	2 Contenders, Light Shotgun + 1 Chaksa Peripheral	Pistol, Knife	0	36
RASAIL	Spitfire + 1 Chaksa Peripheral	Pistol, Knife	2	39
RASAIL Lieutenant	Combi Rifle, Antipersonnel Mines + 1 Chaksa Peripheral	Pistol, Knife	0	34
RASAIL Lieutenant	Viral Combi Rifle + 1 Chaksa Peripheral	Pistol, Knife	0	39
RASAIL Lieutenant	Spitfire + 1 Chaksa Peripheral	Pistol, Knife	2	39

CHAKSA PERIPHERAL

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	12	11	12	11	0	0	1	2	-

Special Skills: CH: Mimetism · G: Synchronized

Name	BS Weapons	CC Weapons	SWC	C
CHAKSA PERIPHERAL	Heavy Flamethrower	Pistol, Knife	-	4

ISC: Kotail Mobile Unit
Veteran Troops

KOTAIL Mobile Unit
ACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	15	12	12	13	2	3	1	2	4

Equipment: Symbiont Armour · Holoprojector L2
Special Skills: Super-Jump · V: Courage

KOTAIL Mobile Unit
INACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	10	13	0	0	1	2	-

Equipment: Symbiont Armour
Special Skills: V: Courage

Name	BS Weapons	CC Weapons	SWC	C
KOTAIL	Combi Rifle, E/M Grenades	Pistol, Knife	0	32
KOTAIL	2 Combi Rifles	Pistol, Knife	0.5	32
KOTAIL	Boarding Shotgun, E/M Grenades	Pistol, Knife	0	31
KOTAIL	Spitfire	Pistol, Knife	1.5	36
KOTAIL (Forward Observer)	Combi Rifle, E/M Grenades	Pistol, Knife	0	33

ISC: Kaeltar Specialists
Spec. Trained Troops

KAELTAR Specialists

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	11	11	14	1	3	1	2	2

Special Skills: Fireteam: Triad · Corahtar Discipline L1

Name	BS Weapons	CC Weapons	SWC	C
KAELTAR (Chain of Command)	Light Shotgun, Flash Pulse + 2 SymbioMates	Pistol, Electric Pulse	0.5	21
KAELTAR (Chain of Command)	Combi Rifle, Flash Pulse + 2 SymbioMates	Pistol, Electric Pulse	0.5	26
KAELTAR	Light Shotgun, Flash Pulse + 2 SymbioBombs	Pistol, Electric Pulse	0	15
KAELTAR	Combi Rifle, Flash Pulse + 2 SymbioBombs	Pistol, Electric Pulse	0	20

ISC: Kerail Preceptors
Spec. Trained Troops

NOTE: Un Equipo Kerail se compone de un Preceptor y una o dos SimbioBestias del mismo tipo.

KERAIL Preceptors
ACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	14	11	11	13	1	3	1	2	2

Equipment: Symbiont Armour

KERAIL Preceptors
INACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	11	10	13	0	0	1	2	-

Equipment: Symbiont Armour

Name	BS Weapons	CC Weapons	SWC	C
KERAIL PRECEPTOR	Submachine Gun, Smoke Grenades + 1 Surda SymbioBeast	Pistol, Electric Pulse	0	20
KERAIL PRECEPTOR	Submachine Gun, Smoke Grenades + 2 Surda SymbioBeasts	Pistol, Electric Pulse	0	28
KERAIL PRECEPTOR	Combi Rifle, Nanopulser + 1 Mutan SymbioBeast	Pistol, Electric Pulse	0	30
KERAIL PRECEPTOR	Light Shotgun, Nanopulser + 1 Mutan SymbioBeast	Pistol, Electric Pulse	0	25

ISC: Mutan SymbioBeasts
Support Troops

MUTAN SYMBIOBEASTS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	14	11	14	12	0	3	1	3	-

Special Skills: G: Synchronized · Super-Jump · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
MUTAN SYMBIOBEAST	2 Contenders, Pulzar	CC Weapon	0	13

ISC: Surda SymbioBeasts
Support Troops

SURDA SYMBIOBEASTS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	22	8	15	10	0	3	1	3	-

Special Skills: G: Synchronized · Hyper-Dynamics L1 · Kinematika L2 · Super-Jump · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
SURDA SYMBIOBEAST	Pulzar	Viral CCW	0	8

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Nikoul Ambush Unit

Spec. Trained Troops

NIKOUL Ambush Unit
ACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	11	13	1	3	1	2	2

Equipment: Symbiont Armour · Multispectral Visor L1
Special Skills: Sapper

NIKOUL Ambush Unit
INACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	11	13	0	0	1	2	-

Equipment: Symbiont Armour · Multispectral Visor L1
Special Skills: Sapper

Name	BS Weapons	CC Weapons	SWC	C
NIKOUL	Viral Sniper Rifle	Pistol, Knife	1.5	28
NIKOUL Minelayer	Viral Sniper Rifle, Antipersonnel Mines	Pistol, Knife	1.5	30

ISC: Sukeul Commandos

Veteran Troops

SUKEUL Commandos
ACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	16	13	11	13	2	3	1	2	4

Equipment: Symbiont Armour
Special Skills: CH: Mimetism · Fireteam: Triad · Multiterrain · Stealth · V: Courage · Veteran L1

SUKEUL Commandos
INACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	16	13	10	13	0	0	1	2	-

Equipment: Symbiont Armour
Special Skills: Fireteam: Triad · Multiterrain · Stealth · V: Courage · Veteran L1

Name	BS Weapons	CC Weapons	SWC	C
SUKEUL (Forward Observer)	K1 Combi Rifle, D-Charges	Pistol, Breaker Pistol, Knife	0	32
SUKEUL (Forward Observer)	K1 Combi Rifle, Nullifier	Pistol, Breaker Pistol, Knife	0	33
SUKEUL	HMG, D-Charges	Pistol, Breaker Pistol, Knife	1.5	35
SUKEUL	K1 Sniper Rifle	Pistol, Breaker Pistol, Knife	1.5	34
SUKEUL	Missile Launcher, Light Shotgun	Pistol, Breaker Pistol, Knife	1.5	36
SUKEUL Lieutenant (Forward Observer)	K1 Combi Rifle, D-Charges	Pistol, Breaker Pistol, Knife	0	32

ISC: Kosuil Assault Pioneers

Spec. Trained Troops

KOSUIL Assault Pioneers
ACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	11	14	2	3	1	2	2

Equipment: Symbiont Armour
Special Skills: Bioimmunity · Fireteam: Triad

KOSUIL Assault Pioneers
INACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	11	13	0	0	1	2	-

Equipment: Symbiont Armour
Special Skills: Fireteam: Triad

Name	BS Weapons	CC Weapons	SWC	C
KOSUIL Engineer	K1 Combi Rifle, D-Charges, Nullifier	Pistol, Knife	0	29
KOSUIL Minelayer	K1 Combi Rifle, D-Charges, Antipersonnel Mines	Pistol, Knife	0	25
KOSUIL Engineer	Boarding Shotgun, D-Charges, Panzerfaust	Pistol, Knife	0.5	24

ISC: Kaauri Sentinels

Garrison Troops

KAAURI SENTINELS

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	12	11	10	13	0	3	1	1	4

Equipment: Multispectral Visor L1
Special Skills: Biometric Visor L2 · Sixth Sense L2

Name	BS Weapons	CC Weapons	SWC	C
KAAURI SENTINEL	Submachine Gun, 2 Nanopulsers, Nullifier	Pistol, Electric Pulse	0	12
KAAURI SENTINEL	Boarding Shotgun, Nullifier	Pistol, Electric Pulse	0	15
KAAURI SENTINEL	Sniper Rifle	Pistol, Electric Pulse	0.5	19
KAAURI SENTINEL (Pheroware T: Nimbus Sphere)	Combi Rifle, Nullifier	Pistol, Electric Pulse	0	17

ISC: Chaksa Auxiliars

Support Troops

CHAKSA AUXILIARS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	11	12	13	0	0	1	2	4

Special Skills: V: Courage

Name	BS Weapons	CC Weapons	SWC	C
CHAKSA AUXILIAR (Baggage, Sensor)	Heavy Flamethrower	Pistol, CCW	0	10
CHAKSA AUXILIAR (Neurocinetics, 360º Visor)	HMG	Pistol, CCW	1	25
CHAKSA AUXILIAR	Smart Heavy Rocket Launcher	Pistol, CCW	1	15

ISC: Chaksa Servants

Support Troops

CHAKSA SERVANT

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	12	10	11	13	0	0	1	2	4

Special Skills: CH: Mimetism · G: Servant · Hyper-Dynamics L1

Name	BS Weapons	CC Weapons	SWC	C
CHAKSA SERVANT		Electric Pulse	0	3

ISC: Gao-Rael Unit

Elite Troops

GAO-RAEL Unit
ACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	12	12	14	2	3	1	2	4

Equipment: Symbiont Armour · Multispectral Visor L2
Special Skills: Fireteam: Triad

GAO-RAEL Unit
INACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	11	14	0	0	1	2	-

Equipment: Symbiont Armour · Multispectral Visor L2
Special Skills: Fireteam: Triad

Name	BS Weapons	CC Weapons	SWC	C
GAO-RAEL	Combi Rifle, Adhesive Launcher	Pistol, CCW	0	28
GAO-RAEL	Boarding Shotgun	Pistol, CCW	0	26
GAO-RAEL	Sniper Rifle	Pistol, CCW	1	31
GAO-RAEL	Spitfire	Pistol, CCW	1.5	33
GAO-RAEL Lieutenant	Combi Rifle, Adhesive Launcher	Pistol, CCW	0	28

ISC: Gao-Tarsos Unit

Spec. Trained Troops

GAO-TARSOS Unit
ACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	17	12	12	13	3	0	1	2	3

Equipment: Symbiont Armour
Special Skills: AD: Combat Jump

GAO-TARSOS Unit
INACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	17	12	11	13	0	0	1	2	-

Equipment: Symbiont Armour

Name	BS Weapons	CC Weapons	SWC	C
GAO-TARSOS	Combi Rifle, D-Charges	Pistol, CCW	0	28
GAO-TARSOS	HMG	Pistol, CCW	1.5	36
GAO-TARSOS	Boarding Shotgun, D-Charges	Pistol, CCW	0	27
GAO-TARSOS Paramedic (MediKit)	Combi Rifle, D-Charges	Pistol, CCW	0	30

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Taqeul Officers
Spec. Trained Troops

TAQEUL Officers
ACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	14	13	11	14	3	6	1	2	2

Equipment: Symbiont Armour
Special Skills: Regeneration · V: Courage

TAQEUL Officers
INACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	13	10	14	0	0	1	2	-

Equipment: Symbiont Armour
Special Skills: Regeneration · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
TAQEUL (Chain of Command)	Combi Rifle, SymbioBugs	Pistol, Knife	0	34
TAQEUL (Chain of Command)	Viral Combi Rifle, SymbioBugs	Pistol, Knife	0	40
TAQEUL (Chain of Command)	Spitfire, SymbioBugs	Pistol, Knife	1.5	40
TAQEUL Lieutenant (Advanced Command)	Combi Rifle, SymbioBugs	Pistol, Knife	0	34
TAQEUL Lieutenant (Advanced Command)	Viral Combi Rifle, SymbioBugs	Pistol, Knife	0	40
TAQEUL Lieutenant (Advanced Command)	Spitfire, SymbioBugs	Pistol, Knife	1.5	40

SYMBIOBUG			
ARM	BTS	STR	S
0	0	1	1

Special Skills: Perimeter.

ISC: Ectros Regiment
Veteran Troops

ECTROS Regiment
ACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	19	13	14	13	3	6	2	2	4

Equipment: Symbiont Armour
Special Skills: Fireteam: Triad · V: Courage · Kinematika L1

ECTROS Regiment
INACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	19	12	11	13	0	0	1	2	-

Equipment: Symbiont Armour
Special Skills: Fireteam: Triad · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
ECTROS	Viral Combi Rifle, Nanopulser	Pistol, Shock CCW	0	43
ECTROS	HMG, Nanopulser	Pistol, Shock CCW	2	45
ECTROS	Vulkan Shotgun, Nanopulser	Pistol, Shock CCW	0	38
ECTROS Lieutenant	Viral Combi Rifle, Nanopulser	Pistol, Shock CCW	0	43

ISC: Gorgos Squad
Mechanized Troops

NOTA: This unit is composed of 1 Gorgos and 1 Chaksa Peripheral.

GORGOS Squad
ACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	18	14	16	13	7	9	3	7	1

Equipment: Symbiont Armour · Advanced ECM
Special Skills: Kinematika L1

Name	BS Weapons	CC Weapons	SWC	C
GORGOS	AP Spitfire, Flammenspeer, Pulzar + 1 Chaksa Peripheral A	Viral CCW	2	86
GORGOS	AP Spitfire, Flammenspeer, Pulzar + 1 Chaksa Peripheral B	Shock CCW	2	82

GORGOS Squad
INACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	11	13	1	0	1	2	-

Equipment: Symbiont Armour

Name	BS Weapons	CC Weapons	SWC	C
GORGOS	Spitfire, Pulzar +1 Chaksa Peripheral (A/B)	Pistol, Knife		

CHAKSA PERIPHERAL

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	12	11	12	11	0	0	1	2	1

Special Skills: CH: Mimetism · G: Synchronized

Name	BS Weapons	CC Weapons	SWC	C
CHAKSA PERIPHERAL A	Light Shotgun, Stun Grenades	Pistol, Knife		7
CHAKSA PERIPHERAL B	Pulzar	Pistol, Knife		4

ISC: Igao Unit
Spec. Trained Troops

IGAO UNIT

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	11	13	13	0	3	1	2	2

Special Skills: CH: Camouflage · Infiltration · Kinematika L1 · Martial Arts L3 · i-Kohl L1 · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
IGAO	Boarding Shotgun, Stun Grenades	Pistol, DA CCW	0	25
IGAO	Combi Rifle, Nanopulser, Stun Grenades	Pistol, DA CCW	0	27

ISC: Clipsos Infiltrators
Spec. Trained Troops

CLIPSOS Infiltrators

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	12	13	0	3	1	2	3

Special Skills: CH: TO Camouflage · Infiltration · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
CLIPSOS	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	24
CLIPSOS	Combi Rifle, Nimbus Plus Grenades	Pistol, Knife	0	24
CLIPSOS	Boarding Shotgun, Nullifier	Pistol, Knife	0,5	23
CLIPSOS	Sniper Rifle	Pistol, Knife	1	26
CLIPSOS Minelayer	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0.5	25
CLIPSOS (Forward Observer)	Combi Rifle, Antipersonnel Mines	Pistol, Knife	0	25

ISC: Makaul Troops
Support Troops

MAKAUL Troops

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	11	13	13	1	3	1	2	6

Special Skills: Fireteam: Triad · I-Kohl L1 · Kinematika L2 · Martial Arts L2

Name	BS Weapons	CC Weapons	SWC	C
MAKAUL	Heavy Flamethrower, Eclipse Grenades	Pistol, Viral CCW	0	13
MAKAUL	Heavy Flamethrower, Eclipse Grenades	Pistol, DA CCW	0	13
MAKAUL	Boarding Shotgun, Eclipse Grenades	Pistol, Viral CCW	0	19
MAKAUL	Combi Rifle, Eclipse Grenades	Pistol, Viral CCW	0	20

ISC: Kumotail Bioingeneers
Support Troops

KUMOTAIL Bioengineers

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	11	14	1	0	1	2	2

Special Skills: Doctor · MediKit · Engineer · Fireteam: Triad

Name	BS Weapons	CC Weapons	SWC	C
KUMOTAIL	Combi Rifle, D-Charges	Pistol, Knife	0	22

ISC: Tohaa Diplomatic Delegates
Support Troops

TOHAA DIPLOMATIC DELEGATES

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	12	10	10	13	0	0	1	2	1

Name	BS Weapons	CC Weapons	SWC	C
DIPLOMATIC DELEGATE (Civilian)				
DIPLOMATIC DELEGATE (I-Kohl L1, Specialist Operative)	Nanopulser, Flash Pulse	Pistol, Knife	0	5

CHARACTERS

ISC: Neema Saatar, Ectros Regiment Officer
Character

NEEMA SAATAR, Ectros Regiment Officer
ACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	13	14	15	3	9	2	2	1

Equipment: Symbiont Armour
Special Skills: Fireteam: Triad · Martial Arts L2 · Kinematika L1

NEEMA SAATAR, Ectros Regiment Officer
INACTIVE SYMBIONT ARMOR

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	12	12	15	0	0	1	2	-

Equipment: Symbiont Armour
Special Skills: Fireteam: Triad · Martial Arts L2

Name	BS Weapons	CC Weapons	SWC	C
NEEMA	Breaker Combi Rifle, Panzerfaust, Nanopulser	Viral Pistol, Shock CCW	0	41
NEEMA	Spitfire, Nanopulser	Viral Pistol, Shock CCW	2	43
NEEMA Lieutenant (Advanced Command)	Breaker Combi Rifle, Panzerfaust, Nanopulser	Viral Pistol, Shock CCW	+1	46
NEEMA Lieutenant (Advanced Command)	Spitfire, Nanopulser	Viral Pistol, Shock CCW	1,5	48

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Hatail Aelis Keesan

Character

HATAIL AELIS KEESAN

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	12	14	2	3	1	2	1

Equipment: Killer Hacking Device
Special Skills: Fireteam: Tohaa · Regeneration · Sensor

Name	BS Weapons	CC Weapons	SWC	C
HATAIL AELIS KEESAN	Viral Combi Rifle, Nanopulser, Flash Pulse, D-Charges	Pistol, Knife	0.5	33
HATAIL AELIS KEESAN	K1 Combi Rifle, Nanopulser, Flash Pulse, D-Charges	Pistol, Knife	0.5	32

NOTE 1: HATAIL AELIS KEESAN COUNTS AS KAMAEL TO FORM A FIRETEAM.

NA2

ISC: Keisotsu — Line Troops

KEISOTSU Butai

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	10	10	12	1	0	1	2	5

Special Skills: Fireteam: Core · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
KEISOTSU	Combi Rifle	Pistol, Knife	0	9
KEISOTSU	HMG	Pistol, Knife	1	17
KEISOTSU	Missile Launcher	Pistol, Knife	1.5	14
KEISOTSU Hacker (Hacking Device)	Combi Rifle	Pistol, Knife	0.5	17
KEISOTSU (Forward Observer)	Combi Rifle	Pistol, Knife	0	10
KEISOTSU Paramedic (MediKit)	Combi Rifle	Pistol, Knife	0	11
KEISOTSU Lieutenant	Combi Rifle	Pistol, Knife	1	9

ISC: Ryūken Unit-9 — Spec. Trained Troops

RYŪKEN UNIT-9

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	11	13	2	3	1	2	3

Equipment: X Visor
Special Skills: Minelayer · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
RYUKEN (CH: Limited Camouflage)	Heavy Rocket Launcher, Antipersonnel Mines	Heavy Pistol, Knife	1.5	23
RYUKEN (Forward Deployment L2, ODD)	Submachine Gun, Antipersonnel Mines, D-Charges	2 Breaker Pistol, Knife	0.5	24

ISC: Oniwaban — Elite Troops

ONIWABAN

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	24	11	12	14	1	0	1	2	2

Special Skills: CH: TO Camouflage · Kinematika L2 · Martial Arts L4 · Multiterrain · Superior Infiltration

Name	BS Weapons	CC Weapons	SWC	C
ONIWABAN	Boarding Shotgun, Nanopulser	Pistol, Monofilament CCW	0	41
ONIWABAN	Submachine Gun, Nanopulser	Pistol, Monofilament CCW	0	37
ONIWABAN Lieutenant	Boarding Shotgun, Nanopulser	Pistol, Monofilament CCW	1	41

ISC: Daiyokai Dengekitai — Headquarters Troops

DAIYOKAI Dengekitai

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	20	13	14	13	5	3	2	5	1

Special Skills: Dual Wield · Fatality L1 · Heavyweight · Martial Arts L2 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
DAIY?KAI	MULTI Marksman Rifle, Panzerfaust	Pistol, DA CC Weapon, AP CC Weapon	0	52
DAIY?KAI	Red Fury, Panzerfaust	Pistol, DA CC Weapon, AP CC Weapon	1	49

ISC: Kempeitai — Spec. Trained Troops

KEMPEITAI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	10	14	1	0	1	2	3

Special Skills: Number 2 · Sixth Sense L1 · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
KEMPEI	Spitfire	Pistol, CCW, Electric Pulse	1	23
KEMPEI (Chain of Command)	Combi Rifle	Pistol, CCW, Electric Pulse	0	22
KEMPEI (Chain of Command)	Boarding Shotgun	Pistol, CCW, Electric Pulse	0	21
KEMPEI (Multispectral Visor L2)	Shock Marksman Rifle	Pistol, CCW, Electric Pulse	1	25

ISC: Domaru Butai — Line Troops

DOMARU Butai

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	23	12	14	13	3	3	2	2	5

Special Skills: Berserk · Dual Wield · Fireteam: Core · Fireteam: Duo · Kinematika L2 · Martial Arts L3

Name	BS Weapons	CC Weapons	SWC	C
DOMARU	Chain Rifle, E/M Grenades	Pistol, E/M CCW, Shock CC Weapon	0	26
DOMARU	Chain Rifle, E/M Grenades	Pistol, DA CCW, Shock CC Weapon	0	27
DOMARU	Boarding Shotgun, E/M Grenades	Pistol, E/M CCW, Shock CC Weapon	0	34
DOMARU	Combi Rifle, E/M Grenades	Pistol, E/M CCW, Shock CC Weapon	0	35
DOMARU	Spitfire	Pistol, E/M CCW, Shock CC Weapon	2	39
DOMARU (Fireteam: Haris)	Chain Rifle, E/M Grenades	Pistol, E/M CCW, Shock CC Weapon	0.5	27
DOMARU (Forward Observer)	Combi Rifle, E/M Grenades	Pistol, E/M CCW, Shock CC Weapon	0	36
DOMARU Lieutenant	Chain Rifle, E/M Grenades	Pistol, E/M CCW, Shock CC Weapon	0	26

ISC: Tanko Zensenbutai — Line Troops

TANKO Zensenbutai

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	13	13	13	3	3	2	2	3

Special Skills: Kinematika L1 · Martial Arts L2

Name	BS Weapons	CC Weapons	SWC	C
TANKO	Blitzen, Light Shotgun	Pistol, Monofilament CC Weapon, Shock CC Weapon	0	23
TANKO	Blitzen, Submachine Gun	Pistol, Monofilament CC Weapon, Shock CC Weapon	0	23
TANKO	Flammenspeer, Contender	Pistol, Monofilament CC Weapon, Shock CC Weapon	0	23
TANKO	Missile Launcher	Pistol, Monofilament CC Weapon, Shock CC Weapon	1.5	32

ISC: Karakuri Special Project — Spec. Trained Troops

KARAKURI Special Project

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	10	13	10	13	3	6	2	2	3

Special Skills: Forward Observer · G: Remote Presence · Total Immunity · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
KARAKURI	Combi Rifle, Chain Rifle, D.E.P.	Pistol, Knife	0	35
KARAKURI	Mk12, Chain Rifle, D.E.P.	Pistol, Knife	0	40
KARAKURI	Heavy Shotgun, Chain Rifle, D.E.P.	Pistol, Knife	0	35
KARAKURI (Fireteam: Haris)	Combi Rifle, Chain Rifle, D.E.P.	Pistol, Knife	0.5	36

ISC: Shikami — Elite Troops

SHIKAMI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	23	12	14	13	3	3	2	2	2

Equipment: ODD: Optical Disruptor
Special Skills: Climbing Plus · Dual Wield · Fireteam: Duo · Kinematika L2 · Martial Arts L3 · Specialist Operative · Super-Jump

Name	BS Weapons	CC Weapons	SWC	C
SHIKAMI	Contender, Nimbus Grenades	Assault Pistol, DA CCW, AP CCW, Knife	0	45
SHIKAMI	Combi Rifle	Pistol, DA CCW, AP CCW, Knife	0	47

ISC: O-Yoroi Kidobutai — Mechanized Troops

O-YOROI Kidobutai

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	21	14	17	13	7	6	3	7	2

Equipment: ECM
Special Skills: Kinematika L1 · Manned · Martial Arts L1

Name	BS Weapons	CC Weapons	SWC	C
O-YOROI	AP HMG + Heavy Flamethrower, CrazyKoalas	EXP CCW	2	86
O-YOROI Lieutenant	AP HMG + Heavy Flamethrower, CrazyKoalas	EXP CCW	3	86

O-YOROI PILOT

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	11	11	13	0	0	1	2	-

Special Skills: Forward Observer · Martial Arts L1 · Pilot

Name	BS Weapons	CC Weapons	SWC	C
O-YOROI PILOT	Contender	Pistol, CCW		

CRAZYKOALA			
ARM	BTS	STR	S
0	0	1	1
Special Skills: Perimeter.			

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Ninjas

Spec. Trained Troops

NINJAS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	23	11	12	13	1	0	1	2	3

Special Skills: CH: TO Camouflage · Infiltration · Kinematika L1 · Martial Arts L3 · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
NINJA	Tactical Bow	Pistol, DA CCW, Knife	0	26
NINJA	Combi Rifle	Pistol, Shock CCW, Knife	0	34
NINJA	Combi Rifle	Pistol, AP CCW, Knife	0	34
NINJA	Combi Rifle	Pistol, DA CCW, Knife	0	35
NINJA	MULTI Sniper Rifle	Pistol, Shock CCW, Knife	1.5	42
NINJA Hacker (Killer Hacking Device)	Tactical Bow	Pistol, DA CCW, Knife	0	29
NINJA Hacker (Assault Hacking Device)	Combi Rifle	Pistol, Shock CCW, Knife	0.5	40
NINJA Hacker (Forward Observer)	Combi Rifle	Pistol, Shock CCW, Knife	0	35

ISC: Tokusetsu Butai

Support Troops

TOKUSETSU Butai

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	10	10	13	1	0	1	2	2

Special Skills: V: Courage

Name	BS Weapons	CC Weapons	SWC	C
TOKUSETSU EISEI Doctor (MediKit)	Combi Rifle	Pistol, Knife	0	14
TOKUSETSU KOHEI Engineer	Combi Rifle, D-Charges	Pistol, Knife	0	14

ISC: Yáoxiè Rui Shi

Support Troops

Yáoxiè RUI SHI

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	7	12	10	13	0	6	1	4	1

Equipment: Multispectral Visor L2 · Repeater
Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
RUI SHI	Spitfire	Electric Pulse	1.5	20

ISC: Yáoxiè Lǜ Du?n

Support Troops

Yáoxiè LÜ DUAN

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	7	12	10	13	0	6	1	4	1

Equipment: Holoprojector L2 · Multispectral Visor L1 · Repeater
Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
LÜ DUAN	Mk12, Heavy Flamethrower	Electric Pulse	0	21

ISC: Wèibing Yáokòng

Support Troops

WÈIBING Yáokòng (Guardian Remote)

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	1

Equipment: Deactivator · Repeater
Special Skills: Forward Observer · Sat-lock · Sensor

Name	BS Weapons	CC Weapons	SWC	C
WÈIBING Yáokòng	Combi Rifle, Sniffer	Electric Pulse	0	16

ISC: Hùsòng Yáokòng

Support Troops

HÙSÒNG Yáokòng (Escort Remote)

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	11	10	13	0	3	1	3	1

Equipment: 360º Visor
Special Skills: G: Remote Presence · Total Reaction

Name	BS Weapons	CC Weapons	SWC	C
HÙSÒNG Yáokòng	HMG	Electric Pulse	1.5	25

ISC: Son-Bae Yaókòng

Support Troops

SON-BAE Yáokòng

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	12	10	13	0	3	1	3	1

Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
SON-BAE Yaókòng	Smart Missile Launcher	Electric Pulse	1.5	18

ISC: Chaiyi Yáokòng

Support Troops

CHAIYÌ Yáokòng (Messenger Remote)

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-6	8	8	11	13	0	3	1	3	1

Equipment: Repeater
Special Skills: CH: Mimetism · G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
CHAIYÌ Yaókòng	Flash Pulse, Sniffer	Electric Pulse	0	8

ISC: Yáozao

Support Troops

YÁOZAO

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	8	8	10	13	0	3	1	1	2

Special Skills: CH: Mimetism · G: Servant

Name	BS Weapons	CC Weapons	SWC	C
YÁOZAO		Electric Pulse	0	3

ISC: Yáopú Pangguling

Support Troops

Yáopú PANGGULING

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	8	11	10	13	2	3	1	4	2

Equipment: Baggage
Special Skills: G: Remote Presence

Name	BS Weapons	CC Weapons	SWC	C
PANGGULING (Minesweeper, Repeater)		Electric Pulse	0	8
PANGGULING Hacker (EVO Hacking Device)		Electric Pulse	0.5	25
PANGGULING (Total Reaction, Repeater)	Combi Rifle	Electric Pulse	0	21

ISC: Kuge Delegates

KUGE DELEGATES

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	6	5	10	11	0	0	1	2	1

Name	BS Weapons	CC Weapons	SWC	C
KUGE DELEGATE (Civilian, HVT)			0	

ISC: Aragoto Senkenbutai

Spec. Trained Troops

ARAGOTO Senkenbutai, Advance Guard Regiment of Nippon

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
8-6	14	12	11	13	2	0	1	4	4

Equipment: Motorcycle
Special Skills: CH: Mimetism · Kinematika L2 · V: Courage

DISMOUNTED ARAGOTO

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	11	13	2	0	1	2	-

Special Skills: CH: Mimetism · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
ARAGOTO	Combi Rifle + Light Shotgun	Pistol, Knife	0	22
ARAGOTO	Spitfire	Pistol, Knife	1	26
ARAGOTO	Boarding Shotgun	Pistol, Knife	0	19
ARAGOTO (Killer Hacking Device)	Combi Rifle + Light Shotgun	Pistol, Knife	0	25
ARAGOTO Hacker (Assault Hacking Device)	Combi Rifle + Light Shotgun	Pistol, Knife	0.5	28

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

CHARACTERS

ISC: Oniwaban Shinobu Kitsune — Character

Oniwaban SHINOBU KITSUNE

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	25	11	13	14	1	3	1	2	1

Special Skills: CH: TO Camouflage · Kinematika L2 · Martial Arts L5 · Multiterrain · Superior Infiltration

Name	BS Weapons	CC Weapons	SWC	C
SHINOBU	Combi Rifle, Nanopulser, Smoke Grenades	Pistol, Monofilament CCW	0.5	47
SHINOBU Lieutenant	Combi Rifle, Nanopulser, Smoke Grenades	Pistol, Monofilament CCW	1	47

ISC: Saito Togan — Mercenary Troops

SAITO TOGAN, Mercenary Ninja

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	24	11	13	13	1	0	1	2	1

Special Skills: CH: TO Camouflage · Infiltration · Kinematika L1 · Martial Arts L4 · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
SAITO TOGAN	Combi Rifle, Smoke Grenades	Pistol, EXP CCW, Knife	0	39
SAITO TOGAN (Specialist Operative)	Combi Rifle, Smoke Grenades	Pistol, EXP CCW, Knife	0	40

ISC: Yojimbo, Sword for Hire — Mercenary Troops

YOJIMBO, Sword for Hire

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
8-6	24	12	14	13	1	3	1	4	1

Equipment: Motorcycle · BS Weapon: Smoke Light Grenade Launcher
Special Skills: Kinematika L2 · Martial Arts L4 · V: No Wound Incapacitation

DISMOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	24	12	14	13	1	3	1	2	-

Special Skills: Kinematika L1 · Martial Arts L4 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
YOJIMBO	Contender, Nanopulser, Smoke Grenades, CrazyKoalas (2)	Pistol, DA CCW	0	21

ISC: Miyamoto Mushashi — Mercenary Troops

MIYAMOTO MUSHASHI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	25	9	14	15	1	3	1	2	1

Special Skills: Dual Wield · Kinematika L2 · Martial Arts L5 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
MIYAMOTO MUSHASHI	Chain Rifle, Flash Pulse	Pistol, AP CCW, EXP CCW	0	24
MIYAMOTO MUSHASHI (Regular, Fireteam: Haris)	Chain Rifle, Flash Pulse	Pistol, AP CCW, EXP CCW	0.5	28

ISC: Keisotsu Kaizoku Yuriko Oda — Character

KAIZOKU YURIKO ODA

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	11	13	1	3	1	2	1

Special Skills: Engineer · Fireteam: Core · Hyper-Dynamics L1 · Minelayer · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
YURIKO ODA	Combi Rifle + E/Mitter, D-Charges, Antipersonnel Mines	Pistol, CCW	0	24
YURIKO ODA	Combi Rifle, Panzerfaust, D-Charges, Antipersonnel Mines	Pistol, CCW	0	23

NOTE 1: Yuriko Oda counts as a Keisotsu for Fireteam composition.
NOTE 2: This troop is a special character and cannot use the spec-ops rules from the campaign rules.

ISC: Domaru Takeshi 'Neko' Oyama — Character

Domaru TAKESHI 'NEKO' OYAMA

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	24	12	14	14	3	6	2	2	1

Special Skills: Berserk · Dual Wield · Fireteam: Duo · Kinematika L2 · Martial Arts L3

Name	BS Weapons	CC Weapons	SWC	C
OYAMA	Chain Rifle, E/M Grenades	Breaker Pistol, AP CCW, EXP CCW	0	28
OYAMA Lieutenant	Chain Rifle, E/M Grenades	Breaker Pistol, AP CCW, EXP CCW	0	28

ISC: Kuroshi Rider, Aragoto Senkenbutai Rikugun Shoi — Character

KUROSHI RIDER, Aragoto Senkenbutai Rikugun Shoi

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
8-6	22	12	13	14	2	0	1	4	1

Equipment: Motorcycle
Special Skills: CH: Mimetism · Kinematika L2 · Specialist Operative · V: Dogged

KUROSHI RIDER DISMOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	12	13	14	2	0	1	2	1

Special Skills: CH: Mimetism · Specialist Operative · V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
KUROSHI RIDER	Combi Rifle + Light Flamethrower	Breaker Pistol, AP + Shock CCW	0	33
KUROSHI RIDER Lieutenant	Combi Rifle + Light Flamethrower	Breaker Pistol, AP + Shock CCW	0	33

MERCENARIES

ISC: Yuan Yuan

Mercenary Troops

YUAN YUAN

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	19	9	14	13	0	0	1	2	4

Special Skills: AD: Inferior Combat Jump · Booty L1

Name	BS Weapons	CC Weapons	SWC	C
YUAN YUAN	Chain Rifle, Smoke Grenades	Pistol, Shock CCW	0	8
YUAN YUAN	Chain Rifle, Smoke Grenades	Pistol, AP CCW	0	8
YUAN YUAN	Chain Rifle, Smoke Grenades	Pistol, DA CCW	0	9
YUAN YUAN	Boarding Shotgun, Smoke Grenades	Pistol, Shock CCW	0	16
YUAN YUAN	Rifle, Smoke Grenades	Pistol, Shock CCW	0	14

ISC: Wardrivers, Mercenary Hackers

Mercenary Troops

WARDRIVERS, Mercenary Hackers

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	13	0	3	1	2	1

Special Skills: Sixth Sense L1

Name	BS Weapons	CC Weapons	SWC	C
WARDRIVER Hacker (Defensive Hacking Device)	Boarding Shotgun	Pistol, Knife	0.5	17
WARDRIVER Hacker (Hacking Device)	Boarding Shotgun	Pistol, Knife	1	19

NOTE: GENERIC ARIADNA ARMY IS OFFICIALLY ALLOWED TO USE WARDRIVERS IN THE ITS.

ISC: CSU, Corporate Security Unit

Mercenary Troops

CSU, Corporate Security Unit

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	10	12	0	3	1	2	1

Special Skills: MetaChemistry · Sixth Sense L1

Name	BS Weapons	CC Weapons	SWC	C
CSU	Breaker Rifle	Pistol, Knife	0	12
CSU	Combi Rifle, Nanopulser	Pistol, Knife	0	12
CSU	Boarding Shotgun, Nanopulser	Pistol, Knife	0	11

METACHEMISTRY			
1-3	Natural Armor (+1 ARM)	12-13	V: No Wound Incapacitation
4-5	V: Dogged	14	Sixth Sense L2
6	Bioimmunity	15-16	Regeneration
7-8	Enhanced Mobility (MOV: 8-4)	17-18	Super-Jump
9	Reinforced Biotech (+6 BTS)	19	Climbing Plus
10-11	Enhanced Physique (+3 PH)	20	Total Immunity

ISC: Miyamoto Mushashi

Mercenary Troops

MIYAMOTO MUSHASHI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	25	9	14	15	1	3	1	2	1

Special Skills: Dual Wield · Kinematika L2 · Martial Arts L5 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
MIYAMOTO MUSHASHI	Chain Rifle, Flash Pulse	Pistol, AP CCW, EXP CCW	0	24

ISC: KTS, Kaplan Tactical Services

Mercenary Troops

KAPLAN TACTICAL SERVICES (KTS)

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	11	14	2	6	1	2	3

Special Skills: CH: Mimetism · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
KAPLAN	Combi Rifle, Adhesive Launcher, D-Charges	Pistol, Knife	0	23
KAPLAN	Combi Rifle, Blitzen	Pistol, Knife	0	23
KAPLAN	MULTI Sniper Rifle	Pistol, Knife	1.5	30
KAPLAN	Spitfire	Pistol, Knife	1	28
KAPLAN Engineer	Combi Rifle, Adhesive Launcher, D-Charges	Pistol, Knife	0	27
KAPLAN Engineer	Combi Rifle, Blitzen	Pistol, Knife	0	27
KAPLAN Doctor (MediKit)	Combi Rifle, Blitzen	Pistol, Knife	0	27

ISC: Highlander Caterans

Mercenary Troops

HIGHLANDER CATERANS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	19	12	13	12	0	0	1	2	1

Special Skills: CH: Limited Camouflage · CH: Mimetism · Climbing Plus

Name	BS Weapons	CC Weapons	SWC	C
CATERAN	T2 Sniper Rifle	Pistol, AP CCW	1	24
CATERAN	Sniper Rifle	Pistol, AP CCW	0.5	21

ISC: Krakot Renegades, Morat Fugitives

Mercenary Troops

NOTE: Generic Armies are officially allowed to use Krakot Renegades in the ITS.

KRAKOT RENEGADES, MORAT FUGITIVES

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	21	11	13	12	1	0	1	2	2

Special Skills: Berserk · Forward Deployment L1 · Kinematika L1 · MetaChemistry L2 · Morat

Name	BS Weapons	CC Weapons	SWC	C
KRAKOT RENEGADE	2 Submachine Guns, Chest Mines	Pistol, Shock CCW	0	17
KRAKOT RENEGADE	Boarding Shotgun, Chest Mines	Pistol, Shock CCW	0	18
KRAKOT RENEGADE	2 Chain Rifles, Grenades	Pistol, DA CCW	0	14
KRAKOT RENEGADE	Submachine Gun, Chest Mines	Pistol, DA CCW	0	15
KRAKOT RENEGADE	Red Fury, Chest Mines	Pistol, Shock CCW	1	24

METACHEMISTRY L2	
1-4	Natural Armor (+1 to ARM) + Bioimmunity
5-8	V: Dogged + Total Immunity
9-12	Superior Mobility (MOV: 6-4) + Super-Jump
13-16	Superior Mobility (MOV: 6-4) + Climbing Plus
17-20	Super-Physique (+3 PH) + Regeneration

CHARACTERS

ISC: Miranda Ashcroft, Authorized Bounty Hunter

Mercenary Troops

NOTE: Generic human armies (PanOceania, Yu Jing, Ariadna...) are officially allowed to use Miranda Ashcroft in the ITS. she is not allowed in any sectorial army (except those that specify the contrary), in the Combined Army, or in the Tohaa army.

MIRANDA ASHCROFT, Authorized Bounty Hunter

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	18	12	10	13	1	3	1	2	1

Equipment: ODD: Optical Disruptor
Special Skills: I-Kohl L1 · Stealth

Name	BS Weapons	CC Weapons	SWC	C
MIRANDA ASHCROFT	Combi Rifle, Nanopulser	Pistol, Monofilament CCW	0	19
MIRANDA ASHCROFT	Boarding Shotgun, Nanopulser	Pistol, Monofilament CCW	0	18

ISC: Father Lucien Sforza, Authorized Bounty Hunter

Mercenary Troops

FATHER LUCIEN SFORZA, Authorized Bounty Hunter

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	17	13	11	13	2	0	1	2	1

Equipment: Holoprojector L2 · X Visor

Name	BS Weapons	CC Weapons	SWC	C
SFORZA	Viral Rifle + Adhesive Launcher, Nanopulser	Heavy Pistol, Electric Pulse	0	25

ISC: Valerya Gromoz, Mercenary Hacker

Mercenary Troops

VALERYA GROMOZ, Mercenary Hacker

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	14	1	0	1	2	1

Name	BS Weapons	CC Weapons	SWC	C
VALERYA GROMOZ Hacker (Hacking Device. UPGRADE: Expel)	Combi Rifle + Pitcher	Pistol, Knife	0.5	21

ISC: Armand 'Le Muet', Freelance Killer

Mercenary Troops

NOTE: Generic Armies (Included Combined Army or Tohaa) are officially allowed to use Armand 'Le Muet' in the ITS. He is not allowed in any sectorial army (except those that specify the contrary).

ARMAND 'LE MUET', FREELANCE KILLER
ACTIVE SYMBIONT ARMOR

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	18	13	12	13	2	0	1	2	1

Equipment: ODD: Optical Disruptor · Symbiont Armor
Special Skills: Forward Deployment L1

ARMAND 'LE MUET', FREELANCE KILLER
INACTIVE SYMBIONT ARMOR

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	18	13	12	13	0	0	1	2	-

Equipment: Symbiont Armor

Name	BS Weapons	CC Weapons	SWC	C
ARMAND Minelayer	MULTI Sniper Rifle, Nanopulser, Antipersonel Mines	2 Breaker Pistols, Shock CCW, Knife	1.5	42
ARMAND (Multispectral Visor L1)	MULTI Sniper Rifle, Nanopulser	2 Breaker Pistols, Shock CCW, Knife	1.5	45

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Avicenna, Mercenary Doctor

Mercenary Troops

AVICENNA, Mercenary Doctor

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-2	13	11	11	15	2	3	1	2	1

Equipment: MediKit
Special Skills: Doctor Plus · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
AVICENNA	Combi Rifle, Flash Pulse	Pistol, Knife	0	27

ISC: Señor Massacre

Mercenary Troops

NOTE: Fireteam: Haris options are only available in the Corregidor Jurisdictional Force.

SEÑOR MASSACRE

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	23	12	13	13	2	3	1	2	1

Special Skills: Dual Wield · Kinematika L2 · Natural Born Warrior · Regeneration

Name	BS Weapons	CC Weapons	SWC	C
SEÑOR MASSACRE	Breaker Combi Rifle, E/M Grenades, Eclipse Grenades	Pistol, AP CCW, E/M CCW	0	29
SEÑOR MASSACRE	Boarding Shotgun, E/M Grenades, Eclipse Grenades	Pistol, AP CCW, E/M CCW	0	26
SEÑOR MASSACRE (Fireteam: Haris)	Breaker Combi Rifle, E/M Grenades, Eclipse Grenades	Pistol, AP CCW, E/M CCW	0.5	30
SEÑOR MASSACRE (Fireteam: Haris)	Boarding Shotgun, E/M Grenades, Eclipse Grenades	Pistol, AP CCW, E/M CCW	0.5	27

ISC: Bashi Bazouks

Mercenary Troops

BASHI BAZOUKS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	11	10	12	2	0	1	2	4

Equipment: Holoprojector L2
Special Skills: AD: Parachutist / Zero-G

UPDATED. SEE OTHERS. PAGE 62

Name	BS Weapons	CC Weapons	SWC	C
BASHI BAZOUK	Rifle + Light Shotgun	Pistol, CC Weapon	0	16
BASHI BAZOUK	Boarding Shotgun	Pistol, CC Weapon	0	15
BASHI BAZOUK	AP Rifle	2 Breaker Pistols, CC Weapon	0	17
BASHI BAZOUK	Combi Rifle, E/Mauler	Pistol, CC Weapon	0	17
BASHI BAZOUK	Submachine Gun, Chain-colt	Pistol, CC Weapon	0	12

ISC: Yojimbo, Sword for Hire

Mercenary Troops

YOJIMBO, Sword for Hire
MOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
8-6	24	12	14	13	1	3	1	4	1

Equipment: Motorcycle · BS Weapon: Smoke Light Grenade Launcher
Special Skills: Kinematika L2 · Martial Arts L4 · V: No Wound Incapacitation

YOJIMBO, Sword for Hire
DISMOUNTED

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	24	12	14	13	1	3	1	2	1

Special Skills: Kinematika L1 · Martial Arts L4 · V: No Wound Incapacitation

Name	BS Weapons	CC Weapons	SWC	C
YOJIMBO	Contender, Nanopulser, Smoke Grenades, CrazyKoalas	Pistol, DA CCW	0	21

CRAZYKOALA			
ARM	BTS	STR	S
0	0	1	1

Special Skills: Perimeter.

CIVILIANS

ISC: CIVILIANS

CIVILIANS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	6	5	10	11	0	0	1	2	

Name	BS Weapons	CC Weapons	SWC	C
CIVIL	-	-	-	-

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Warcors, War Correspondents

Mercenary Troops

WARCORS, WAR CORRESPONDENTS

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	10	9	11	13	0	0	1	2	2

Special Skills: Journalist L1

Name	BS Weapons	CC Weapons	SWC	C
WARCOR (Sixth Sense L1)	Flash Pulse	Stun Pistol, Knife	0	3
WARCOR (Aerocam)	Flash Pulse	Stun Pistol, Knife	0	3

NOTE: GENERIC HUMAN ARMIES (PANOCEANIA, YU JING, ARIADNA...) ARE OFFICIALLY ALLOWED TO USE WARCORS IN THE ITS WITH AVA 1. THEY ARE NOT ALLOWED IN ANY SECTORIAL ARMY (EXCEPT THOSE THAT SPECIFY THE CONTRARY), IN THE COMBINED ARMY, OR IN THE TOHAA ARMY.

ISC: McMurrough, Mercenary Dog-Warrior

Mercenary Troops

McMURROUGH, Mercenary Dog-Warrior

WB

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
6-4	23	11	16	14	4	3	2	6	1

Special Skills: Kinematika L2 · Martial Arts L3 · Super-Jump · Total Immunity

Name	BS Weapons	CC Weapons	SWC	C
McMURROUGH	2 Chain Rifles, Grenades, Smoke Grenades	Templar CCW (AP + DA)	0	31

ISC: Major Lunah, ex-Aristeia! Sniper

Mercenary Troops

MAJOR LUNAH, ex-Aristeia! Sniper

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	17	12	10	14	1	0	1	2	1

Special Skills: CH: Limited Camouflage · CH: Mimetism · Marksmanship LX · Multiterrain · Religious Troop · Stealth

Name	BS Weapons	CC Weapons	SWC	C
MAJOR LUNAH	Viral Sniper Rifle	Pistol, Knife	1.5	29

NOTE: THE USE OF MAJOR LUNAH IS ALLOWED IN THE YU JING GENERIC ARMY AND IN THE IMPERIAL SERVICE SECTORIAL ARMY.

ISC: Druze Shock Teams

Veteran Troops

DRUZE SHOCK TEAMS

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	15	12	11	13	3	3	1	2	Total

Special Skills: Fatality L1 · Fireteam: Duo · Veteran L1

Name	BS Weapons	CC Weapons	SWC	C
DRUZE (X Visor)	Combi Rifle, Chain-colt	Viral Pistol, Knife	0	23
DRUZE	HMG, Chain-colt	Viral Pistol, Knife	1.5	29
DRUZE (Fireteam: Haris*, X Visor)	Combi Rifle, Chain-colt, D.E.P.	Viral Pistol, CCW	1	25
DRUZE (X Visor)	Combi Rifle, Chain-colt, Panzerfaust	Viral Pistol, Knife	0	25
DRUZE (X Visor)	Combi Rifle+Light Grenade Launcher (E/M and Nimbus)	Viral Pistol, Knife	0.5	27
DRUZE (CH: Mimetism)*	MULTI Sniper	Viral Pistol, Knife	1.5	32
DRUZE (X Visor)	Shock Marksman Rifle, Chain-colt	Viral Pistol, Knife	0	27
DRUZE Hacker (Killer Hacking Device)	Combi Rifle + Pitcher, D-Charges	Viral Pistol, Knife	0	25
DRUZE Hacker (Assault Hacking Device)	Combi Rifle + Pitcher, D-Charges	Viral Pistol, Knife	0.5	28
DRUZE Paramedic (X Visor, MediKit)*	Combi Rifle, Chain-colt	Viral Pistol, CC Weapon	0	25
DRUZE Lieutenant (X Visor)*	Combi Rifle, Chain-colt	Viral Pistol, CC Weapon	0	23

* THIS OPTION IS ONLY AVAILABLE IN THE DRUZE BAYRAM SECURITY SECTORIAL ARMY.

ISC: Anaconda, Mercenary TAG Squad

Mechanized Troops

ANACONDA, Mercenary TAG Squad

TAG

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
4-4	16	13	16	13	6	6	2	7	1

Equipment: ED: Escape System · ECM
Special Skills: Manned · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
ANACONDA	Spitfire + Light Flamethrower, Panzerfaust	CCW	2	62
ANACONDA	HMG + Chain-colt, Panzerfaust	CCW	2	64

ANACONDA OPERATOR

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	12	10	13	1	3	1	2	-

Special Skills: V: Courage

Name	BS Weapons	CC Weapons	SWC	C
OPERATOR	Spitfire	Pistol, Knife	-	

NOTE: THIS UNIT IS COMPOSED OF ONE ANACONDA TAG AND ONE OPERATOR.

ISC: Saito Togan

Mercenary Troops

SAITO TOGAN, Mercenary Ninja

SK

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	24	11	13	13	1	0	1	2	1

Special Skills: CH: TO Camouflage · Infiltration · Kinematika L1 · Martial Arts L4 · Multiterrain

Name	BS Weapons	CC Weapons	SWC	C
SAITO TOGAN	Combi Rifle, Smoke Grenades	Pistol, EXP CCW, Knife	0	39
SAITO TOGAN (Specialist Operative)*	Combi Rifle, Smoke Grenades	Pistol, EXP CCW, Knife	0	40

NOTE: THIS OPTION IS ONLY AVAILABLE IN THE SECTORIAL ARMY DRUZE BAYRAM SECURITY.

ISC: Knauf, Outlaw Sniper

Mercenary Troops

KNAUF, Outlaw Sniper

LI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	19	13	11	13	1	0	1	2	1

Equipment: Multispectral Visor L1
Special Skills: CH: Mimetism · Marksmanship L1 · Multiterrain · Stealth

Name	BS Weapons	CC Weapons	SWC	C
KNAUF	MULTI Sniper	Heavy Pistol, Knife	1.5	32

NOTE: THE USE OF KNAUF IS ALLOWED IN ANY GENERIC ARMY (EXCEPT IN COMBINED ARMY AND TOHAA). IT IS NOT ALLOWED IN ANY SECTORIAL ARMY, EXCEPT IN THE MRRF, THE MEROVINGIAN SECTORIAL ARMY.

ISC: Security Chief Arslan

Veteran Troops

Security Chief ARSLAN

MI

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-2	16	13	11	13	3	3	1	2	1

Equipment: Multispectral Visor L1
Special Skills: Fatality L1 · Fireteam: Duo · Hyper-Dynamics L1 · V: No Wound Incapacitation · Veteran L1

Name	BS Weapons	CC Weapons	SWC	C
ARSLAN	MULTI Rifle, Light Shotgun	Viral Pistol, Knife	0	36
ARSLAN Lieutenant	MULTI Rifle, Light Shotgun	Viral Pistol, Knife	0	36

ISC: Brawlers, Mercenary Enforcers

Mercenary Troops

BRAWLERS, Mercenary Enforcers

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	11	12	2	3	1	2	4

Special Skills: Fireteam: Duo

Name	BS Weapons	CC Weapons	SWC	C
BRAWLER	Rifle + Light Shotgun	Pistol, Knife	0	16
BRAWLER	Heavy Rocket Launcher	Assault Pistol, Knife	1.5	18
BRAWLER (Multispectral Visor L2)	MULTI Sniper	Pistol, Knife	1.5	28
BRAWLER (Fireteam: Haris)	Rifle + Light Shotgun	Pistol, Knife	0.5	17
BRAWLER Hacker (Assault Hacking Device)	Submachine Gun	Pistol, Knife	0.5	17
BRAWLER Engineer	Rifle + Light Shotgun, D-Charges	Pistol, Knife	0	20
BRAWLER Doctor (MediKit)	Rifle + Light Shotgun	Pistol, Knife	0	20
BRAWLER (Infinity Spec-Ops)	Rifle + Light Shotgun	Pistol, Knife	0	17
BRAWLER Lieutenant	Rifle + Light Shotgun	Pistol, Knife	0	16

NOTE: Brawlers are officially allowed in the ITS but only in those armies that specify it.

ISC: Authorized Bounty Hunters

Mercenary Troops

AUTHORIZED BOUNTY HUNTERS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	10	13	1	3	1	2	2

Special Skills: Booty L2 · Fireteam: Duo · Stealth

Name	BS Weapons	CC Weapons	SWC	C
BOUNTY HUNTER	Combi Rifle	Pistol, Knife	0	16
BOUNTY HUNTER	Boarding Shotgun	Pistol, Knife	0	15
BOUNTY HUNTER	Sniper Rifle	2 Breaker Pistols, Knife	0.5	21
BOUNTY HUNTER	Spitfire	Pistol, Knife	1	22
BOUNTY HUNTER	Red Fury	Pistol, Knife	0.5	21

NOTE: GENERIC HUMAN ARMIES (PANOCEANIA, YU JING, ARIADNA...) ARE OFFICIALLY ALLOWED TO USE BOUNTY HUNTERS IN THE ITS. THEY ARE NOT ALLOWED IN ANY SECTORIAL ARMY (EXCEPT THOSE THAT SPECIFY THE CONTRARY), IN THE COMBINED ARMY, OR IN THE TOHAA ARMY.

ISC: Father Lucien Sforza, Registered Bounty Hunter

Support Troops

FATHER LUCIEN SFORZA, Registered Bounty Hunter

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	17	13	11	13	2	0	1	2	1

Equipment: Holoprojector L2 · X Visor
Special Skills: V: Dogged

Name	BS Weapons	CC Weapons	SWC	C
SFORZA	Viral Rifle + Adhesive Launcher, Nanopulser	Heavy Pistol, Electric Pulse	0	30

NOTE: LUCIEN SFORZA CAN BE PART OF THE IMPERIAL SERVICE SECTORIAL ARMY. ARE OFFICIALLY ALLOWED TO USE LUCIEN SFORZA IN ITS.

ISC: Scarface & Cordelia, Mercenary Armored Team

Mercenary Troops

SCARFACE, PRIVATE MERCENARY T.A.G.

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	19	13	15	13	5	6	3	7	1

Equipment: ECM
Special Skills: Assault · Manned · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
SCARFACE	2 Mk12, Heavy Rocket Launcher	AP CCW	1.5	57

SCARFACE TURNER, PRIVATE T.A.G. PILOT

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	11	13	0	0	1	2	-

Special Skills: Pilot · Specialist Operative · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
SCARFACE	Boarding Shotgun	Pistol, CCW		

CORDELIA TURNER, MERCENARY ENGINEER

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	13	1	3	1	2	1

Special Skills: CH: Mimetism · Engineer · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
CORDELIA TURNER	Combi Rifle, Chain-colt, D-Charges	Pistol, Knife	0	17
SCARFACE & CORDELIA TURNER			1.5	74

NOTE 1: Scarface & Cordelia Turner cannot be chosen separately - They must be fielded together
NOTE 2: Scarface & Cordelia Turner must belong to the same Combat Group.
NOTE 3: Scarface & Cordelia, Private Mercenary Team is officially allowed in the ITS but only in those armies that specify it.
NOTE *: This option is only available in the Druze Bayram Security Sectorial Army.

ISC: Scarface & Cordelia, Mercenary Armored Team

Mercenary Troops

NOTE 1: Scarface & Cordelia Turner cannot be chosen separately - They must be fielded together
NOTE 2: Scarface & Cordelia Turner must belong to the same Combat Group.
NOTE 3: Scarface & Cordelia, Private Mercenary Team is officially allowed in the ITS but only in those armies that specify it.

SCARFACE TURNER, T.A.G. MERCENARIO

MOV	CC	BS	PH	WIP	ARM	BTS	STR	S	AVA
6-4	19	13	15	13	5	6	3	7	1

Equipment: ECM
Special Skills: Assault · Manned · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
SCARFACE	2 Mk12, Panzerfaust	AP CCW	1.5	51

SCARFACE TURNER, MERCENARY T.A.G. PILOT

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	12	11	13	0	0	1	2	-

Special Skills: Pilot · Specialist Operative · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
SCARFACE	Light Shotgun	Pistol, CCW		

CORDELIA TURNER, MERCENARY ENGINEER

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	13	11	10	13	1	3	1	2	1

Special Skills: CH: Mimetism · Engineer · V: Courage

Name	BS Weapons	CC Weapons	SWC	C
CORDELIA TURNER	Combi Rifle, Chain-colt, D-Charges	Pistol, Knife	0	17
SCARFACE & CORDELIA TURNER			1.5	68

ISC: Bashi Bazouks

Special Trained Troops

BASHI BAZOUKS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	15	11	10	12	2	0	1	2	4

Equipment: Holoprojector L2
Special Skills: AD: Parachutist / Zero-G

Name	BS Weapons	CC Weapons	SWC	C
BASHI BAZOUK	Rifle + Light Shotgun	Pistol, CC Weapon	0	16
BASHI BAZOUK	Boarding Shotgun	Pistol, CC Weapon	0	15
BASHI BAZOUK	AP Rifle	2 Breaker Pistols, CC Weapon	0	17
BASHI BAZOUK	Combi Rifle, E/Mauler	Pistol, CC Weapon	0	17
BASHI BAZOUK	Submachine Gun, Chain-colt	Pistol, CC Weapon	0	12
BASHI BAZOUK (Specialist Operative)	Rifle + Light Shotgun	Pistol, CC Weapon	0	17

ISC: Ashcroft, Hunting Party

Support Troops

MIRANDA ASHCROFT, Authorized Bounty Hunter

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	18	12	10	13	1	3	1	2	1

Equipment: ODD: Optical Disruptor
Special Skills: Fireteam: Duo · I-kohl L1 · Specialist Operative · Stealth

Name	BS Weapons	CC Weapons	SWC	C
MIRANDA ASHCROFT	Combi Rifle, Nanopulser	Pistol, Monofilament CCW	0	24
MIRANDA ASHCROFT	Boarding Shotgun, Nanopulser	Pistol, Monofilament CCW	0	23

ISC: Authorized Bounty Hunters

Support Troops

AUTHORIZED BOUNTY HUNTERS

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	14	12	10	13	1	3	1	2	1

Special Skills: Booty L2 · Stealth

Name	BS Weapons	CC Weapons	SWC	C
BOUNTY HUNTER	Combi Rifle	Pistol, Knife	0	16
BOUNTY HUNTER	Boarding Shotgun	Pistol, Knife	0	15
BOUNTY HUNTER	Sniper Rifle	2 Breaker Pistols, Knife	0.5	21
BOUNTY HUNTER	Spitfire	Pistol, Knife	1	22

NOTE 1: AN ASHCROFT HUNTING PARTY IS COMPOSED BY ONE MIRANDA ASHCROFT AND ONE AUTORIZED BOUNTY HUNTER.

NOTE 2: AN ASHCROFT HUNTING PARTY IS CONSIDERED A FIRETEAM: DUO.

NOTE 3: ASHCROFT HUNTING PARTY CAN BE PART OF THE IMPERIAL SERVICE SECTORIAL ARMY. ARE OFFICIALLY ALLOWED TO USE ASCROFT HUNTING PARTY IN ITS.

NOTE 4: THERE CAN ONLY BE ONE MIRANDA ASHCROFT ON EACH ARMY LIST.

Cube · Cube 2.0 · Regular · Irregular · Hackable · Frenzy · Impetuous · Extremely Impetuous

ISC: Tanko Zensenbutai

Line Troops

TANKO Zensenbutai

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	22	13	13	13	3	3	2	2	3

Special Skills: Kinematika L1 · Martial Arts L2

Name	BS Weapons	CC Weapons	SWC	C
TANKO	Blitzen, Light Shotgun	Pistol, Monofilament CC Weapon, Shock CC Weapon	0	23
TANKO	Blitzen, Submachine Gun	Pistol, Monofilament CC Weapon, Shock CC Weapon	0	23
TANKO	Flammenspeer, Contender	Pistol, Monofilament CC Weapon, Shock CC Weapon	0	23
TANKO	Missile Launcher	Pistol, Monofilament CC Weapon, Shock CC Weapon	1.5	32
TANKO (Fireteam: Duo)	Blitzen, Light Shotgun	Pistol, Monofilament CC Weapon, Shock CC Weapon	0	24
TANKO (Fireteam: Haris)	Blitzen, Light Shotgun	Pistol, Monofilament CC Weapon, Shock CC Weapon	0.5	24

ISC: Wu Ming Assault Corps

Line Troops

WÚ MÍNG Assault Corps (Those Without Name)

MOV	CC	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	16	13	13	13	4	3	2	2	5

Special Skills: Kinematika L1

Name	BS Weapons	CC Weapons	SWC	C
WÚ MÍNG	MULTI Rifle + Light Grenade Launcher	Pistol, Knife	0	39
WÚ MÍNG	HMG	Pistol, Knife	2	39
WÚ MÍNG	MULTI Rifle + Nimbus Light Grenade Launcher	Pistol, Knife	0	35
WÚ MÍNG	Boarding Shotgun + 1 TinBot B (Deflector L2)	Pistol, Knife	0.5	33
WÚ MÍNG	Panzerfaust, Light Shotgun	Pistol, Knife	0.5	29
WÚ MÍNG (Forward Observer)	Boarding Shotgun	Pistol, Knife	0	31
WÚ MÍNG	Heavy Rocket Launcher, Light Shotgun	Pistol, Knife	2	33
WÚ MÍNG (Fireteam: Duo)	Chain Rifle, Submachine Gun	Pistol, Knife	0	25
WÚ MÍNG (Fireteam: Duo)	Combi Rifle + E/Mitter, Antipersonnel Mines	Pistol, Knife	0	32
WÚ MÍNG (Fireteam: Haris)	Chain Rifle, Submachine Gun	Pistol, Knife	0	25

JSA

SECTORIAL ARMY CHART	AVA	FIRETEAM
KEISOTSU BUTAI	TOTAL	CORE, SPECIAL*
KEMPEITAI	3	SPECIAL*
RYUKEN UNIT-9	3	--
ARAGOTO SENKENBUTAI	4	--
DOMARU BUTAI	5	DUO, HARIS, CORE, SPECIAL*
TANKŌ ZENSENBUTAI	3	SPECIAL*
KARAKURI SPECIAL PROJECT	3	HARIS, SPECIAL*
SHIKAMI	2	DUO
DAIYOKAI DENGEKITAI	1	SPECIAL*
O-YOROI KIDOBUTAI	2	--
NINJAS	3	--
ONIWABAN	2	--
TOKUSETSU BUTAI	2	--
DOMARU TAKESHI "NEKO" OYAMA	1	SPECIAL*
KUROSHI RIDER	1	--

SECTORIAL ARMY CHART	AVA	FIRETEAM
ONIWABAN SHINOBU KITSUNE	1	--
KAIZOKU YURIKO ODA	1	SPECIAL*
YÁOKÒNG WÈIBĪNG	2	--
YÁOKÒNG HÙSÒNG	1	--
YÁOKÒNG SON-BAE	1	--
YÁOKÒNG CHAÎYÌ	1	--
YÁOXIÈ RUI SHI	1	--
YÁOXIÈ LÙ DUÃN	1	--
YÁOZÃO	2	--
YÁOPÚ PANGGULING	2	--
MIYAMOTO MUSHASHI	1	SPECIAL*
SAITO TŌGAN	1	--
YOJIMBO, KATANA FOR HIRE	1	--
WARCORS	1	--
KAIZOKU SPEC-OPS	1	SPECIAL*

NOTES

KEISOTSU BUTAI	SPECIAL FIRETEAM: CORE. EITHER 1 KEMPEITAI AND UP TO 4 KEISOTSUS OR 2 KEMPEITAI AND UP TO 3 KEISOTSUS. SPECIAL FIRETEAM: CORE. 1 KEMPEITAI + 1 DOMARU + 3 KEISOTSUS.
KEMPEITAI	SPECIAL FIRETEAM: CORE. EITHER 1 KEMPEITAI AND UP TO 4 KEISOTSUS OR 2 KEMPEITAI AND UP TO 3 KEISOTSUS. SPECIAL FIRETEAM: CORE. 1 KEMPEITAI + 1 DOMARU + 3 KEISOTSUS.
DOMARU BUTAI	SPECIAL FIRETEAM: HARIS. 2 DOMARU + 1 DAIYOKAI. SPECIAL FIRETEAM: HARIS. 1 DOMARU HARIS + 2 KARAKURIS. SPECIAL FIRETEAM: CORE. AT LEAST 2 DOMARUS AND AT UP TO 3 TANKŌS.
TANKŌ ZENSENBUTAI	SPECIAL FIRETEAM: HARIS. MIYAMOTO MUSHASHI HARIS + 2 TANKŌS. SPECIAL FIRETEAM: CORE. AT LEAST 2 DOMARUS AND UP TO 3 TANKŌS.
KARAKURI SPECIAL PROJECT	SPECIAL FIRETEAM: HARIS. 1 DOMARU HARIS + 2 KARAKURIS.
DAIYOKAI DENGEKITAI	SPECIAL FIRETEAM: DUO. 1 DOMARU + 1 DAIYOKAI. SPECIAL FIRETEAM: HARIS. 2 DOMARU + 1 DAIYOKAI.
DOMARU TAKESHI "NEKO" OYAMA	SPECIAL FIRETEAM. NEKO COUNTS AS A DOMARU FOR FIRETEAM COMPOSITION.
KAIZOKU YURIKO ODA	SPECIAL FIRETEAM. YURIKO ODA COUNTS AS A KEISOTSU FOR FIRETEAM COMPOSITION.
MIYAMOTO MUSHASHI	SPECIAL FIRETEAM: HARIS. MIYAMOTO MUSHASHI HARIS + 2 TANKŌS.
KAIZOKU SPEC-OPS	SPECIAL FIRETEAM. KAIZOKU SPEC-OPS COUNT AS A KEISOTSU FOR FIRETEAM COMPOSITION.

IKARI COMPANY

SECTORIAL ARMY CHART	AVA	FIRETEAM
KEISOTSU BUTAI	5	CORE, SPECIAL
BRAWLERS, MERCENARY ENFORCERS	4	DUO, SPECIAL
BASHI BAZOUKS	4	--
DRUZE SHOCK TEAMS	4	DUO, HARIS, SPECIAL
KARAKURI SPECIAL PROJECT	2	--
WÚ MÍNG ASSAULT CORP	5	HARIS, SPECIAL
TANKŌ ZENSENBUTAI	3	DUO, HARIS, SPECIAL
AL FASID REGIMENT	1	--
DAIYOKAI DENGEKITAI	1	--
NINJAS	1	--
DESPERADOES	2	--
YUAN YUAN	4	--
WARDRIVERS, MERCENARY HACKERS	1	--
TOKUSETSU BUTAI	2	--
CUBE JÄGERS, MERCENARY RECOVERERS	1	--

SECTORIAL ARMY CHART	AVA	FIRETEAM
KRAKOT RENEGADES, MORAT FUGITIVES	1	--
AUTHORIZED BOUNTY HUNTERS	2	--
YOJIMBO, SWORD FOR HIRE	1	--
SCARFACE & CORDELIA, MERCENARY ARMORED TEAM	1	--
ARMAND LE MUET, FREELANCE KILLER	1	--
YÁOXIÈ RUI SHI (JSA VERSION)	2	--
YÁOXIÈ LÙ DUĀN	2	--
PATHFINDER DRONBOTS	1	--
"SIERRA" DRONBOTS	1	--
CLIPPER DRONBOTS	1	SPECIAL
FUGAZI DRONBOTS	1	--
YÁOZĂO	2	--
YÁOPÚ PANGGULING	2	--
WARCORS, WAR CORRESPONDENTS	1	--

NOTES

KEISOTSU BUTAI	FIRETEAM: CORE SPECIAL. 3 KEISOTUS + 1 TANKO + 1 BRAWLER.
BRAWLERS, MERCENARY ENFORCERS	FIRETEAM: HARIS SPECIAL. 2 BRAWLERS + 1 TANKO. FIRETEAM: HARIS SPECIAL. 2 TANKOS + 1 BRAWLER.
DRUZE SHOCK TEAMS	FIRETEAM: CORE SPECIAL. 4 DRUSOS + 1 TANKO.
WÚ MÍNG ASSAULT CORP	FIRETEAM: CORE SPECIAL. 4 WÚ MÍNG + 1 CLIPPER FTS. FIRETEAM: HARIS SPECIAL. 2 WÚ MÍNG + 1 CLIPPER FTS O 1 BRAWLER.
TANKŌ ZENSENBUTAI	FIRETEAM: HARIS SPECIAL. 2 BRAWLERS + 1 TANKO. FIRETEAM: HARIS SPECIAL. 2 TANKOS + 1 BRAWLER.
CLIPPER DRONBOTS	SPECIAL FIRETEAM: CORE. 4 WÚ MÍNG + 1 CLIPPER FTS. SPECIAL FIRETEAM: HARIS. 2 WÚ MÍNG + 1 CLIPPER FTS OR 1 BRAWLER.

Cube | Cube 2.0 | Regular | Irregular | Hackable | Frenzy | Impetuous | Extremely Impetuous

STARCO

SECTORIAL ARMY CHART	AVA	FIRETEAM
CORREGIDOR ALGUACILES	TOTAL	CORE, SPECIAL
BRAWLERS, MERCENARY ENFORCERS	4	DUO, HARIS, SPECIAL
CSU, CORPORATE SECURITY UNIT	3	DUO, SPECIAL
HIGHLANDER CATERANS	1	--
HELLCATS	2	--
MOBILE BRIGADA	4	CORE, SPECIAL
RIOT GRRLS	4	HARIS, SPECIAL
ANACONDA, MERCENARY TAG SQUAD	2	DUO, SPECIAL
CORREGIDOR BANDITS	2	--
AL HAWWA' UNIT	1	--
HARDCASES, 2ND IRREGULAR FRONTIERSMEN BATTALION	1	--
CORREGIDOR JAGUARS	4	--
IRMANDINHOS	1	--
SEÑOR MASSACRE	1	SPECIAL
RAOUL SPECTOR, MERCENARY OPERATIVE	1	SPECIAL

SECTORIAL ARMY CHART	AVA	FIRETEAM
AVICENNA, MERCENARY DOCTOR	1	SPECIAL
UHAHU, HACKER FOR HIRE	1	SPECIAL
EMILY HANDELMAN, INTEL AGENT	1	SPECIAL
KNAUF, OUTLAW SNIPER	1	--
TSYKLON SPUTNIKS	1	--
LUNOKHOD SPUTNIKS	1	--
STEMPLER ZONDS	1	--
REAKTION ZONDS	1	--
VERTIGO ZONDS	1	--
TRANSDUCTOR ZONDS	1	--
ZONDBOTS	2	--
SALYUT ZONDS	1	--
CLOCKMAKERS	1	--
DAKTARIS	1	SPECIAL
WARCORS	1	--

NOTES

CORREGIDOR ALGUACILES	SPECIAL FIRETEAM: CORE. UP TO 4 ALGUACILES + EMILY HANDELMAN.
BRAWLERS, MERCENARY ENFORCERS	SPECIAL FIRETEAM: HARIS. 2 BRAWLERS + 1 CSU OR SPECTOR FTO. SPECIAL FIRETEAM: HARIS. 1 BRAWLER + 1 CSU + SPECTOR FTO.
CSU, CORPORATE SECURITY UNIT	SPECIAL FIRETEAM: DUO. 1 CSU + SPECTOR FTO.
MOBILE BRIGADA	SPECIAL FIRETEAM: DUO. 1 ANACONDA + 1 MOBILE BRIGADA. SPECIAL FIRETEAM: CORE. UP TO 3 MOBILE BRIGADAS + 1 DAKTARI + SEÑOR MASSACRE.
RIOT GRRLS	SPECIAL FIRETEAM: CORE. UP TO 4 RIOT GRRLS + AVICENNA OR EMILY HANDELMAN. SPECIAL FIRETEAM: HARIS. UP TO 2 RIOT GRRLS + AVICENNA.
ANACONDA, MERCENARY TAG SQUAD	SPECIAL FIRETEAM: DUO. 1 ANACONDA + 1 MOBILE BRIGADA.
SEÑOR MASSACRE	SPECIAL FIRETEAM: CORE. UP TO 3 MOBILE BRIGADAS + 1 DAKTARI + SEÑOR MASSACRE.
RAOUL SPECTOR, MERCENARY OPERATIVE	SPECIAL FIRETEAM: HARIS. 2 BRAWLERS + 1 CSU OR SPECTOR FTO. SPECIAL FIRETEAM: HARIS. 1 BRAWLER + 1 CSU + SPECTOR FTO.
AVICENNA, MERCENARY DOCTOR	SPECIAL FIRETEAM: CORE. UP TO 4 RIOT GRRLS + AVICENNA OR EMILY HANDELMAN. SPECIAL FIRETEAM: HARIS. UP TO 2 RIOT GRRLS + AVICENNA.
EMILY HANDELMAN, INTEL AGENT	SPECIAL FIRETEAM: CORE. UP TO 4 RIOT GRRLS + AVICENNA OR EMILY HANDELMAN. SPECIAL FIRETEAM: DUO. EMILY HANDELMAN + UHAHU.
UHAHU, HACKER FOR HIRE	SPECIAL FIRETEAM: DUO. EMILY HANDELMAN + UHAHU.
DAKTARIS	SPECIAL FIRETEAM: CORE. UP TO 3 MOBILE BRIGADAS + 1 DAKTARI + SEÑOR MASSACRE.

Druze Bayram Security SECTORIAL ARMY

TROOP	AVA	FIRETEAM
DRUZE SHOCK TEAMS	TOTAL	DUO, HARIS, CORE, SPECIAL* (1)
BRAWLERS, MERCENARY ENFORCERS	4	DUO, HARIS, SPECIAL * (2)
AUTHORIZED BOUNTY HAUNTER	2	DUO
BASHI BAZOUKS	4	
ANACONDA, MERCENARY SQUAD TAG	1	
HUNZAKUTS	2	
PEACEMAKER ARMBOTS	1	
PATHFINDER DRONBOTS	3	
SIERRA DRONBOTS	1	

TROOP	AVA	FIRETEAM
CLIPPER DRONBOTS	1	
FUGAZI DRONBOTS	2	
REMOTES NASMAT	2	
REMOTES KAMEEL	2	
SECURITY CHIEF ARSLAN	1	SPECIAL*(3)
VALERYA GROMOZ, MERCENARY HACKER	1	SPECIAL*(4)
SAITO TŌGAN, MERCENARY NINJA	1	
SCARFACE & CORDELIA, PRIVATE ARMORED TEAM	1	SPECIAL*(5)
ARMAND LE MUET, FREELANCE HASSASSIN	1	

(1) DRUZE SHOCK TEAMS

Special Fireteam: Core. Can include 1 Brawler and/or 1 Clipper Dronbot.

Special Fireteam: Core. 2 Druze and up to 3 Brawlers.

(2) BRAWLERS, Mercenary Enforcers

Special Fireteam: Core. 2 Druze and up to 3 Brawlers.

(3) Security Chief ARSLAN

Special Fireteam. Chief Arslan counts as a Druze for Fireteam composition.

(4) VALERYA GROMOZ, Mercenary Hacker

Special Fireteam. Valerya Gromoz can join any Fireteam of the Druze Bayram Security.

(5) SCARFACE & CORDELIA, PRIVATE ARMORED TEAM

Special Fireteam: Duo. Scarface and Cordelia.